

**DESIGN AND IMPLEMENTATION  
OF LEAVE MANAGEMENT SYSTEM  
FOR SIBCOM TECHNOLOGIES  
PVT. LTD., BANGALORE**

**A PROJECT REPORT  
SUBMITTED IN PARTIAL FULFILMENT OF THE REQUIREMENT  
FOR THE DEGREE OF  
MASTER OF COMPUTER APPLICATIONS**

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INCLUDE.H

```
/*  
/*
```

Filename .....Include.H

-----

```
#include <malloc.h>  
#include <bios.h>  
#include <conio.h>  
#include <ctype.h>  
#include <dos.h>  
#include <graph.h>  
#include <io.h>  
#include <memory.h>  
#include <stdio.h>  
#include <stdlib.h>  
#include <string.h>
```

```
*  
*
```

DEFINE.H

DEFINE.H

```

/*          Filename .....Define.H          */
/*          -----          */

/* -----          */
/* Definitions of constants used in Dbfile.H and Form.H          */

#define FIELD_TERMINATOR 0x04
#define MAX_FIELDS      30
#define FIELD_NAME_WIDTH 11
#define MAX_FIELD_WIDTH 100
#define MAX_REC_LENGTH  1000
#define TRUE             1
#define FALSE           0
#define NUM_FIELDS      20

/* -----          */
/* Definitions of constants used in Printer.H          */

#define PRINTER_OFF      200
#define PRINTER_READY    144
#define PRINTER_OFFLINE_PAPER 8
#define PRINTER_OFFLINE_NO_PAPER 40
#define PRINTER_NOT_CONNECTED 48

/* -----          */
/* Definitions of constants used in Utility.C          */

#define h_line  "\xC4"
#define v_line  "\xB3"
#define dh_line "\xCD"
#define dv_line "\xBA"
#define tlc     "\xDA"
#define trc     "\xBF"
#define blc     "\xC0"
#define brc     "\xD9"
#define dtlc    "\xC9"
#define dtrc    "\xBB"
#define dblc    "\xC8"
#define dbrc    "\xBC"
#define dlc     "\xC7"
#define drc     "\xB6"

```

```
/* ----- */
/* Definitions of Keyboard keys used in Form.C and Menu.C */
```

```
#define ENTER    13
#define ESC      27
#define HOME     199
#define UP_ARR   200
#define PGUP     201
#define LT_ARR   203
#define RT_ARR   205
#define END      207
#define DN_ARR   208
#define PGDN     209
#define INS      210
#define DEL      211
```

```
#define CAPS_ON  1
#define CAPS_OFF 0
```

```
/* ----- */
/* Structure for getting cursor position */
```

```
typedef struct rc_cord
{
    unsigned char row;
    unsigned char col;
}RC_CORD;
```

```
#define DONE      1
#define VIDEO_ADDRESS 0xb8000000
```

UTILITY.C

```

/*          Filename .....Utility.C          */
/*          -----                          */

/* ----- */
/* Prototypes of functions used in Utility.C */
/* ----- */

union REGS r;

int getcharacter( void);
int confirm( char *, unsigned char, int, int);
int is_space( char *);

void hor_line( unsigned char, unsigned char, unsigned char, char);
void ver_line( unsigned char, unsigned char, unsigned char, char);
void box( unsigned char, unsigned char, unsigned char, unsigned char, char);
void clearscreen( unsigned char, unsigned char, unsigned char, unsigned char);
void setposition( unsigned char, unsigned char);
void put_char( char, unsigned char, unsigned char);
void restorescr( char *);
void message( char *, unsigned char, unsigned char );
void reversevideo( char *);
void normalvideo( char *);
void put_str( char *, unsigned char , unsigned char, unsigned char);
void install( void);
char *savescr( char *);
char whatchar( unsigned char , unsigned char );

RC_CORD getposition( void);

/* ----- */
/* Module .....Getcharacter()                */
/* Function .....Gets character from keyboard, echoes to screen */
/* Parameters .....Nil                       */
/* Returns .....The character                */
/* ----- */

int getcharacter()
{
    int ch;

    while(1)
    {
        r.h.ah = 1;
        int86( 0x16, &r, &r);
        r.h.ah = 0;
        int86( 0x16, &r, &r);
    }
}

```

```

if( r.h.al == 0)
    ch = r.h.ah | 128;
else
    ch = r.h.al;

return (ch);
}

```

```

-----*/
* Module .....Clearscreen() */
* Function .....Clears the screen within specified rows and columns */
* Parameters .....Starting row, starting column, ending row, ending col */
* Returns .....Nil */

```

```

void clearscreen( unsigned char row1, unsigned char col1, unsigned char row2,
                unsigned char col2)

```

```

r.h.ah = 6;
r.h.al = 0;
r.h.ch = row1;
r.h.cl = col1;
r.h.dh = row2;
r.h.dl = col2;
r.h.bh = 7;
int86( 0x10, &r, &r);

```

```

-----*/
* Module .....Setposition() */
* Function .....Moves cursor to specified row and column position on */
* console */
* Parameters .....Row position, column position */
* Returns .....Nil */

```

```

void setposition( unsigned char row, unsigned char col )

```

```

r.h.ah = 0x0f;
int86(0x10,&r, &r);
r.h.ah = 0x02;
r.h.dh = row;
r.h.dl = col;
int86(0x10, &r, &r);

```

```

/* ----- */
/* Module .....Box() */
/* Function .....Draws a box, given end coordinates of diagonal and */
/*           line type */
/* Parameters .....Starting row of diagonal, starting column of diagonal, */
/*           ending row of diagonal, ending column of diagonal, */
/*           line type */

```

```

void box( unsigned char x1, unsigned char y1, unsigned char x2,
          unsigned char y2, char boundary)

```

```

{
    char hline_type, vline_type, topl, topr, botl, botr;

```

```

    if( boundary != 's')

```

```

    {
        hline_type = 'd';
        vline_type = 'd';
        topl = dtlc;
        topr = dtrc;
        botl = dblc;
        botr = dbrc;

```

```

    }
    if( boundary == 's')

```

```

    {
        hline_type = 's';
        vline_type = 's';
        topl = tlc;
        topr = trc;
        botl = blc;
        botr = brc;

```

```

    }
    setposition( x1, y1);
    patch( topl);
    setposition( x1, y2);
    patch( topr);
    setposition( x2, y1);
    patch( botl);
    setposition( x2, y2);
    patch( botr);
    hor_line( x1, y1+1, y2-1, hline_type);
    hor_line( x2, y1+1, y2-1, hline_type);
    ver_line( x1+1, x2-1, y1, vline_type);
    ver_line( x1+1, x2-1, y2, vline_type);

```

```

}

```

```
/* ----- */
/* Module .....Hor_line() */
/* Function .....Draws a horizontal line of specified line type */
/* Parameters .....Row position, starting column position, */
/* ending column position, line type */
/* Returns .....Nil */
```

```
void hor_line( unsigned char row, unsigned char col1, unsigned char col2,
               char hline_type)
```

```
{
    int i;

    if( hline_type == 's')
        hline_type = h_line;
    else
        hline_type = dh_line;
    for( i = col1; i <= col2; i++)
    {
        setposition( row, i);
        putch( hline_type);
    }
}
```

```
/* ----- */
/* Module .....Ver_line() */
/* Function .....Draws a vertical line of specified line type */
/* Parameters .....Starting row position, ending row position, */
/* column position, line type */
/* Returns .....Nil */
```

```
void ver_line( unsigned char row1, unsigned char row2, unsigned char col,
               char vline_type)
```

```
{
    int i;
    if( vline_type == 's')
        vline_type = v_line;
    else
        vline_type = dv_line;
    for ( i = row1; i <= row2; i++)
    {
        setposition( i, col);
        putch( vline_type);
    }
}
```

```

-----*/
/* Module .....Getposition() */
/* Function .....Gets current cursor position */
/* Parameters .....Nil */
/* Returns .....Row position and column position */

```

```

RC_CORD getposition( void)
{
    RC_CORD position;

    r.h.ah = 0x0f;
    int86( 0x10, &r, &r);
    r.h.ah = 0x03;
    position.row = r.h.dh;
    position.col = r.h.dl;

    return( position);
}

```

```

-----*/
/* Module .....Savescr() */
/* Function .....Stores the current screen characters and their */
/*                   attributes */
/* Parameters .....The screen attributes */

```

```

char *savescr( char *buff)
{
    int srow, scol, i;

    for( srow = 1; srow < 26; srow++ )
        for( scol = 1; scol < 161; scol++ )
            buff[ (srow - 1) * 160 + (scol - 1) ] = whatchar( srow, scol);
    buff[4000] = '\0';

    return( buff);
}

```

```

char whatchar( unsigned char row, unsigned char col)
{
    char far *vidptr;

    vidptr = (char far *) VIDEO_ADDRESS;
    return( *(vidptr + (row - 1) * 160 + (col - 1)) );
}

```

```

/* -----*/
/* Module .....Restorescr() */
/* Function .....Restores a screen */
void restorescr( char *buff)
{
    int srow, scol;

    for( srow = 1; srow < 26; srow++ )
        for( scol = 1; scol < 161; scol++ )
            put_char( buff[ (srow - 1) * 160 + (scol - 1) ], srow, scol);
}

void put_char( char ch, unsigned char row, unsigned char col)
{
    char far *vidptr;

    vidptr = (char far *)VIDEO_ADDRESS;
    *( vidptr + ( row - 1) * 160 + (col - 1)) = ch;
}

/* -----*/
/* Module .....Confirm() */
/* Function .....Displays message on console, centered w.r.t the screen, */
/*          at specified row and accepts two keystrokes to */
/*          continue the ongoing process */
/* Parameters .....Message string, row position, keystroke 1, keystroke 2 */
/* Returns .....Any one of the specified keystrokes */
int confirm( char *message, unsigned char row, int value1, int value2 )
{
    unsigned char col;
    int ch;

    col = 40 - strlen(message)/2;
    setposition(row, col);
    printf("%s", message);
    setposition(row, col + strlen(message));
    while(1)
    {
        ch = getcharacter();
        putchar(ch);
        if( toupper(ch) == value1 || toupper(ch) == value2 )
            return ( toupper(ch));
        setposition(row, col + strlen(message));
    }
}

```

```

/* -----*/
/* Module .....Is_space() */
/* Function .....Checks for a blank string */
/* Parameters .....String */
/* Returns .....Value indicating status of string ( Blank = 1) */

```

```

int is_space( char *str)
{
    unsigned char i, status;
    status = 1;

    for( i = 0; str[i] != '\0'; i++ )
    {
        if( str[i] != 32 )
        {
            status = 0;
            break;
        }
    }
    return status;
}

```

```

/* -----*/
/* Module .....message() */
/* Function .....Prints a message String at row, with Attrib */
/* Parameters .....String, Row, Attrib */
/* Returns .....None */

```

```

void message( char *str, unsigned char attrib, unsigned char row )
{
    unsigned char col;

    col = 40 - strlen(str)/2;
    setposition(row, col);
    printf("%s", str);
}

```

```

/* -----*/
/* Module .....Put_str() */
/* Function .....Displays on the screen, a string with it's attributes */

```

```

void put_str( char *str, unsigned char row, unsigned char col, unsigned char attrib )
{
    char far *vidptr;
    unsigned char i;

    vidptr = (char far *)VIDEO_ADDRESS;
}

```

```

for( i = 0; str[i] != '\0'; )
{
    if( ((row - 1) * 160 + (col - 1)) % 2 == 0 )
    {
        *( vidptr + (row - 1) * 160 + (col - 1)) = str[i];
        i++;
    }
    else
        *( vidptr + (row - 1) * 160 + (col - 1)) = attrib;
    col++;
    if( col > 79 )
        row++;
    if( str[i+1] == '\0' )
        *( vidptr + (row - 1) * 160 + (col - 1)) = attrib;
}
}

```

```

/* -----*/
/* Module .....Install() */
/* Function .....Installs the package */

```

```

void install( void)
{
    FILE *ini_file;
    unsigned char i, ch, len;
    struct dosdate_t date;
    char *p_buff, *d_buff, *v_buff;
    struct passwd
    {
        unsigned char set;
        char password[15];
        char date_last_accessed[10];
        char filler[8];
    } init;

    clearscreen(0,0,24,79);

    ch = len = 0;
    init.set = 0;
    strcpy( init.password, " ");
    strcpy( init.date_last_accessed, " ");

    if( !access("lms.ini", 0) )
    {
        if( (ini_file = fopen( "lms.ini", "rb+")) != NULL )
        {
            if( fread( &init, sizeof(init), 1, ini_file ) == 1)

```

```

{
    printf("\nWarning : LMS.INI file already exists.");
    ch = confirm("Data files would be erased!! Continue (Y/N) ? ", 24, 13, 27);
    if( ch == ESC )
    {
        fclose(ini_file);
        exit(0);
    }
}
else
{
    message("Unable to open file LMS.INI for reading", 0, 23);
    confirm("Press Enter to Exit", 24, 13, 27);
    exit(0);
}

```

```

if( (ini_file = fopen( "lms.ini", "wb+")) != NULL )
{
    while(1)
    {
        message("Enter System Password : ", 10, 10 );
        while( ch != 13)
        {
            ch = getcharacter();
            p_buff[ len] = ch;
            len++;
            if( len == 15)
                putchar( 7);
        }
        p_buff[ len] = '\0';
        len = 0;
        message("Re enter System Password : ", 11, 10 );
        while( ch != 13)
        {
            ch = getcharacter();
            v_buff[ len] = ch;
            len++;
            if( len == 15)
                exit(0);
        }
        v_buff[ len] = '\0';
        if( !strcmp(v_buff, p_buff) )
            break;
        else
        {
            message("Passwords do not match!!", 0, 23);
            ch = confirm("Press Esc to Abort (or) Space to Continue", 24, 32, 27);
        }
    }
}

```

```
        if( ch == ESC )
        {
            fclose(ini_file);
            return;
        }
    }
    _dos_getdate( &date);
    sprintf( d_buff, "%02d/%02d/%02d", date.day, date.month, date.year);
    strcpy( init.password, p_buff);
    strcpy( init.date_last_accessed, d_buff);
    fwrite( &init, sizeof( init), 1, ini_file);
}
else
{
    message("Unable to create file LMS.INI", 0, 23);
    confirm("Press Esc to Exit", 24, 27, 27);
}
}
fclose(ini_file);
}
```

PRINTER. H

```
/*                               Filename .....Printer.H                               */
/*                               -----                               */
```

```
/* This file contains the definitions of structure types used in Printer.C */
```

```
typedef struct printer
{
    char buffer[245];
    char pause;
    unsigned char buffer_index;
    unsigned char row;
    unsigned char col;
    int printer_status;
    unsigned char exit_code;
    unsigned current_page;
    unsigned last_page;
    unsigned char printer_type;
} PRINTER;
```

PRINTER. C

```

*                               Filename .....Printer.C                               */
*                               -----                               */

* ----- */
* Prototypes of functions used in Printer.C                               */

PRINTER init_printer(PRINTER );
PRINTER print_str( PRINTER, char *, unsigned char, unsigned char);
void clear_buff( void);
int print_char( unsigned char );
int get_status( void);

* ----- */
* Module .....Init_printer()                                           */
* Function .....Initializes the structure components of type printer  */

PRINTER init_printer( PRINTER printer)
{
    biosprint( 1, 0, 0);
    delay( 1000);
    printer.buffer_index = 0;
    printer.row = 0;
    printer.col = 0;
    printer.current_page = 0;
}

* ----- */
* Module .....Print_str()                                               */
* Function .....Sends report to the printer to be printed             */

PRINTER print_str( PRINTER printer, char *str, unsigned char row, unsigned char col)
{
    int c, r;
    unsigned char buff_len;

    r = c = 0;
    strcpy( printer.buffer, str);
    buff_len = strlen( printer.buffer);
    printer.row = row;
    printer.col = col;
    printer.printer_status = biosprint( 2, 0, 0);
    while(1)
    {

```

```

if( r >= printer.row && c >= printer.col)
    break;
printer.printer_status = biosprint( 2, 0, 0);
if( printer.printer_status == PRINTER_READY)
{
    for( r = 0; r < printer.row; r++)
        biosprint( 0, 10, 0);
    biosprint( 0, 13, 0);
    for( c = 0; c < printer.col; c++)
        biosprint( 0, 32, 0);
    biosprint( 0, 13, 0);
}
else
{
    switch( printer.printer_status)
    {
        case PRINTER_OFF : setposition( 22, 5);
                          printf("Printer Off !!");
                          printf("\nESC to abort ; ENTER to retry");
                          break;

        case PRINTER_OFFLINE_PAPER : setposition( 22, 5);
                                      printf("Printer Offline !!");
                                      printf("\nESC to abort ; ENTER to retry");
                                      break;

        case PRINTER_OFFLINE_NO_PAPER: setposition( 22, 5);
                                        printf("No Paper !!");
                                        printf("\nESC to abort ; ENTER to retry");
                                        break;
    }
    while(1)
    {
        printer.pause = getcharacter();
        if( printer.pause == ENTER || printer.pause == ESC)
            break;
    }
    if( printer.pause == ESC)
    {
        clear_buff();
        return( printer);
    }
}
}

```

```

printer.buffer_index = 0;
while(printer.buffer_index <= buff_len)
    printer.printer_status = biosprint( 2, 0, 0);

```

```

if( printer.printer_status == PRINTER_READY )
{
    biosprint( 0, printer.buffer[printer.buffer_index], 0 );
    printer.buffer_index++;
    delay( 3 );
}
else
{
    switch( printer.printer_status)
    {
        case PRINTER_OFF : setposition( 22, 5);
                          printf("Printer Off !!");
                          printf("\nESC to abort ; ENTER to retry");
                          break;

        case PRINTER_OFFLINE_PAPER : setposition( 22, 5);
                                      printf("Printer Offline !!");
                                      printf("\nESC to abort ; ENTER to retry");
                                      break;

        case PRINTER_OFFLINE_NO_PAPER : setposition( 22, 5);
                                         printf("No Paper !!");
                                         printf("\nESC to abort ; ENTER to retry");
                                         break;
    }
    while(1)
    {
        printer.pause = getchar();
        if( printer.pause == ENTER || printer.pause == ESC)
            break;
    }
    if( printer.pause == ESC)
    {
        clear_buff();
        return( printer);
    }
}

sprintf( 0, 13, 0);
sprintf( 0, 10, 0);

```

```
/* -----*/  
/* Module .....Get_status() . */  
/* Function .....Gets the printer status */
```

```
int get_status( void)  
{  
    return( biosprint( 2, 0, 0) );  
}
```

```
/* -----*/  
/* Module .....Clear_buff() */  
/* Function .....Clears the printer buffer */
```

```
void clear_buff( void)  
{  
    biosprint( 0, 24, 0);  
}
```

**MENU. H**

```
/*          Filename .....Menu.H          */
```

```
*/  
*/
```

```
/* This file contains the structure types of ststructure components used in */  
/* Menu.C */
```

```
typedef struct menu_item  
{  
    char item[30];  
    unsigned char ver_item;  
    unsigned char hor_item;  
    unsigned char hor_item_pos;  
} MENU_ITEM;
```

```
typedef struct box_item  
{  
    char item[30];  
    unsigned char max_ver_items;  
    unsigned char ver_item_pos;  
    unsigned char hor_item_pos;  
} BOX_ITEM;
```

```
typedef struct menu  
{  
    MENU_ITEM menu_items[30];  
    BOX_ITEM box_items[10];  
    unsigned char max_hor_items;  
    unsigned char max_ver_items;  
    unsigned char hor_menu_pos;  
    unsigned char max_menu_items;  
} MENU;
```

```
typedef struct menu_choice  
{  
    unsigned char hor_choice;  
    unsigned char ver_choice;  
} MENU_CHOICE;
```

MENU. C

```

/*          Filename .....Menu.C          */
/*          -----          */

#include "menu.h"

/* ----- */
/* Prototypes of Functions used in Menu.C      */
/* ----- */

MENU *menubox( MENU *, MENU_CHOICE);
MENU *init_main_menu( MENU *, unsigned char, unsigned char, unsigned char);
MENU *print_main_menu( MENU *);
MENU *init_menu_items( MENU *, char *, unsigned char,
                      unsigned char );
MENU_CHOICE read_main_menu( MENU *, MENU_CHOICE );

int mainbar( char **, unsigned char *, char *[][]);
int read_mainmenu( char **, int *, int);

void title1( unsigned char);
void bot_scr( void);
void init_menu(char **, int, int);

/* ----- */
/* Module .....Title()          */
/* Function .....Displays name of package and current date on the console */
/* ----- */

void title1( unsigned char row)
{
    struct date today;
    char *title = "Leave Management System";

    setposition( row - 1, 60);
    getdate( &today);
    printf("Date : %02d/%02d/%4d", today.da_day, today.da_mon, today.da_year); */
    setposition( row, 40 - strlen( title) / 2);
    _settextcolor( (long) 15);
    cputs( title);
    hor_line( row + 1, 40 - (strlen( title) / 2) - 1, (40 - (strlen( title) / 2)
        - 1) + strlen( title) + 1, 's');
    _settextcolor( (long) 7);
    hor_line( 21, 0, 79, 's');
}

```

```

/* -----*/
/* Module .....Init_main_menu() */
/* Function .....Initializes components of the menu structure */
MENU *init_main_menu( MENU *main_menu, unsigned char max_hor_items,
                    unsigned char max_ver_items, unsigned char hor_menu_pos )
{
    unsigned char i, j;

    for( i = 1; i <= 30; i++)
    {
        for( j = 1; j <= 30; j++)
            main_menu->menu_items[i].item[j] = ' ';
        main_menu->menu_items[i].ver_item = 0;
        main_menu->menu_items[i].hor_item = 0;
        main_menu->menu_items[i].hor_item_pos = 0;
    }
    main_menu->max_hor_items = max_hor_items;
    main_menu->max_ver_items = max_ver_items;
    main_menu->hor_menu_pos = hor_menu_pos;
    main_menu->max_menu_items = 1;

    return( main_menu);
}

```

```

/* -----*/
/* Module .....Init_menu_items() */
/* Function .....Initializes each menu option and sub - option */
MENU *init_menu_items( MENU *main_menu, char *prompt, unsigned char posx,
                    unsigned char posy)
{
    strcpy( main_menu->menu_items[main_menu->max_menu_items].item, prompt);
    main_menu->menu_items[main_menu->max_menu_items].hor_item = posx;
    main_menu->menu_items[main_menu->max_menu_items].ver_item = posy;
    main_menu->max_menu_items++;

    return( main_menu);
}

```

```

/* ----- */
/* Module .....Print_main_menu() */
/* Function .....Displays on the console horizontally, the main menu */

```

```

MENU *print_main_menu( MENU *main_menu)
{
    unsigned char i, j, len;

    for( i = 0; i <= 79; i++)
    {
        setposition( main_menu->hor_menu_pos, i);
        reversevideo(" ");
    }

    len = 5;
    for( i = 1; i < main_menu->max_menu_items; i++)
    {
        if( main_menu->menu_items[i].ver_item == 0 )
        {
            main_menu->menu_items[i].hor_item_pos = len;
            setposition( main_menu->hor_menu_pos, len);
            len = len + 5 + strlen( main_menu->menu_items[i].item);
            reversevideo( main_menu->menu_items[i].item);
        }
    }
    _settextcolor((long) 7 );
    hor_line( main_menu->hor_menu_pos + 1, 0, 79, 's');

    return( main_menu);
}

```

```

/* ----- */
/* Module .....Read_main_menu() */
/* Function .....Reads the highlighted option of the horizontal main menu */
/* and, displays the corresponding sub - options in a */
/* vertical box directly beneath the main menu option. */
/* Allows movement both horizontally and vertically between */
/* the options, highlighting the current option */

```

```

MENU_CHOICE read_main_menu( MENU *main_menu, MENU_CHOICE choice)
{
    unsigned char status, check, i, j, pt;
    int key;

    j = 1;
    check = 1;
    status = 0;
    pt = choice.hor_choice;
}

```

```

setposition( main_menu->hor_menu_pos, main_menu->menu_items[choice.hor_choice].
             hor_item_pos);
normalvideo( main_menu->menu_items[choice.hor_choice].item);
setposition( main_menu->hor_menu_pos, main_menu->menu_items[choice.hor_choice].
             hor_item_pos);
while( check)
{
    key = getcharacter();
    switch( key)
    {
        case LT_ARR : if( pt == 1)
            {
                setposition( main_menu->hor_menu_pos, main_menu->
                             menu_items[pt].hor_item_pos);
                reversevideo( main_menu->menu_items[pt].item);
                pt = main_menu->max_hor_items;
                setposition( main_menu->hor_menu_pos, main_menu->
                             menu_items[pt].hor_item_pos);
                normalvideo( main_menu->menu_items[pt].item);
                if( status)
                {
                    j = 1;
                    choice.hor_choice = pt;
                    main_menu = menubox( main_menu, choice);
                }
            }
        else
        {
            setposition( main_menu->hor_menu_pos, main_menu->
                         menu_items[pt].hor_item_pos);
            reversevideo( main_menu->menu_items[pt].item);
            pt--;
            setposition( main_menu->hor_menu_pos, main_menu->
                         menu_items[pt].hor_item_pos);
            normalvideo( main_menu->menu_items[pt].item);
            if( status)
            {
                j = 1;
                choice.hor_choice = pt;
                main_menu = menubox( main_menu, choice);
            }
        }
        setposition( main_menu->hor_menu_pos, main_menu->
                     menu_items[pt].hor_item_pos);
        break;

        case RT_ARR : if( pt == main_menu->max_hor_items)
            {
                setposition( main_menu->hor_menu_pos, main_menu->
                             menu_items[pt].hor_item_pos);
            }
    }
}

```

```

reversevideo( main_menu->menu_items[pt].item);
pt = 1;
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
normalvideo( main_menu->menu_items[pt].item);
if( status)
{
    j = 1;
    choice.hor_choice = pt;
    main_menu = menubox( main_menu, choice);
}
}
else
{
    setposition( main_menu->hor_menu_pos, main_menu->
                menu_items[pt].hor_item_pos);
reversevideo( main_menu->menu_items[pt].item);
pt++;
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
normalvideo( main_menu->menu_items[pt].item);
if( status)
{
    j = 1;
    choice.hor_choice = pt;
    main_menu = menubox( main_menu, choice);
}
}
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
break;

```

```

case HOME : setposition( main_menu->hor_menu_pos, main_menu->
                       menu_items[pt].hor_item_pos);
reversevideo( main_menu->menu_items[pt].item);
pt = 1;
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
normalvideo( main_menu->menu_items[pt].item);
if( status)
{
    choice.hor_choice = pt;
    main_menu = menubox( main_menu, choice);
}
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
break;

```

```

case END : setposition( main_menu->hor_menu_pos, main_menu->
                       menu_items[pt].hor_item_pos);

```

```

reversevideo( main_menu->menu_items[pt].item);
pt = main_menu->max_hor_items;
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
normalvideo( main_menu->menu_items[pt].item);
if( status)
{
    choice.hor_choice = pt;
    main_menu = menubox( main_menu, choice);
}
setposition( main_menu->hor_menu_pos, main_menu->
             menu_items[pt].hor_item_pos);
break;

case UP_ARR : if( status)
{
    if( j == 1)
    {
        setposition( main_menu->box_items[choice.
                    hor_choice].ver_item_pos + j, main_menu->
                    menu_items[choice.hor_choice].hor_item_pos);
        normalvideo( main_menu->box_items[j].item);
        j = main_menu->box_items[choice.hor_choice].
            max_ver_items;
        setposition( main_menu->box_items[choice.
                    hor_choice].ver_item_pos + j, main_menu->
                    menu_items[choice.hor_choice].hor_item_pos);
        reversevideo( main_menu->box_items[j].item);
    }
    else
    {
        setposition( main_menu->box_items[choice.
                    hor_choice].ver_item_pos + j, main_menu->
                    menu_items[choice.hor_choice].hor_item_pos);
        normalvideo( main_menu->box_items[j].item);
        j--;
        setposition( main_menu->box_items[choice.
                    hor_choice].ver_item_pos + j, main_menu->
                    menu_items[choice.hor_choice].hor_item_pos);
        reversevideo( main_menu->box_items[j].item);
    }
    setposition( main_menu->box_items[choice.
                hor_choice].ver_item_pos + j, main_menu->menu_items
                [choice.hor_choice].hor_item_pos);
}
else
    putchar( 7);
break;

```

```
case DN_ARR : if( status),
              {
                if( j == main_menu->box_items[choice.hor_choice].
```

```
items[choice.hor_choice].hor_item_pos - 2;
main_menu_pos + 3 + items + 2;
main_items[choice.hor_choice].hor_item_pos + main_menu_pos + 2;
```

8

8

```

case ESC      : if( status)
                {
                    status = 0;
                    clearscreen( 6, 0, 20, 79);
                    choice.ver_choice = 0;
                    break;
                }
            else
            {
                check = 0;
                clearscreen( 6, 0, 20, 79);
                choice.hor_choice = 0;
                choice.ver_choice = 0;
                return( choice);
            }
        }
    }
}

```

```

-----*/
* Module .....Menubox() */
* Function .....For the main menu option draws a box with the suboptions */
*                directly beneath the main menu option location, */
*                highlighting the first sub - option */
*

```

```

MENU *menubox( MENU *main_menu, MENU_CHOICE choice)

```

```

unsigned char i, j, curr_len, max_len, items;
unsigned char row1, col1, row2, col2;

```

```

curr_len = max_len = items = 0;
j = 1;

```

```

clearscreen( 6, 0, 20, 79);
for( i = 1; i <= main_menu->max_menu_items; i++)
    if( main_menu->menu_items[i].hor_item == choice.hor_choice)
    {
        items++;
        curr_len = strlen( main_menu->menu_items[i].item);
        if(curr_len > max_len)
            max_len = curr_len;
    }

```

```

row1 = main_menu->hor_menu_pos + 3;
col1 = main_menu->menu_items[choice.hor_choice].hor_item_pos - 2;
row2 = main_menu->hor_menu_pos + 3 + items + 2;
col2 = main_menu->menu_items[choice.hor_choice].hor_item_pos + max_len + 2;

```

```
box( row1, col1, row2, col2, 'd');

for( i = 1; i <= main_menu->max_menu_items; i++)
    if( main_menu->menu_items[i].hor_item == choice.hor_choice &&
        main_menu->menu_items[i].ver_item != 0)
    {
        strcpy( main_menu->box_items[j].item, main_menu->menu_items[i].item);
        j++;
    }

main_menu->box_items[choice.hor_choice].max_ver_items = j - 1;
main_menu->box_items[choice.hor_choice].ver_item_pos = row1 + 1;

for( i = 1; i <= main_menu->box_items[choice.hor_choice].max_ver_items; i++)
{
    setposition( row1 + 1 + i, col1 + 2);
    normalvideo( main_menu->box_items[i].item);
}

setposition( main_menu->box_items[choice.hor_choice].ver_item_pos + 1, col1 + 2);
reversevideo( main_menu->box_items[1].item);

return( main_menu);
```

DBFILE.H

```
/*          Filename .....Dbfile.H          */
/*          -----                          */
```

```
/*      This file contains the structure definitions for DBF files. The      */
/*      structures are those of the File Header, the Field Header and user - */
/*      defined types for file handling in C, depending on the application  */
/*      and it's size. It also includes a Signature for Field Terminator.    */
```

```
typedef struct file_header
{
    char dbf_id;
    char last_update[3];
    long last_rec;
    unsigned data_offset;
    unsigned rec_size;
    char filler[20];
} FILE_HEAD;
```

```
typedef struct field_length
{
    union
    {
        unsigned char_len;
        struct
        {
            char len;
            char dec;
        } num_size;
    } len_info;
} FIELD_LENGTH;
```

```
typedef struct field_header
{
    char field_name[11];
    char field_type;
    char dummy[4];
    FIELD_LENGTH field_length;
    char filler[14];
} FIELD_HEAD;
```

```

typedef struct fields
{
    char buffer[FIELD_NAME_WIDTH];
    char data_type;
    FIELD_LENGTH length;
    char field_data[MAX_FIELD_WIDTH];
    union
    {
        struct dates
        {
            int day;
            int month;
            int year;
        } type_date;
        char type_string[ MAX_FIELD_WIDTH];
        int type_numeric;
        char type_logical[1];
    } field_value;
} FIELDS;

```

```

typedef struct data_file
{
    FILE *file_pointer;
    char filename[12];
    FILE_HEAD file_header;
    FIELD_HEAD field_header;
    FIELDS fields[MAX_FIELDS];
    char record_buffer[MAX_REC_LENGTH];
    unsigned char no_of_fields;
    unsigned current_record;
    char eof_status;
    char delete_status;
    char locate_status;
} DBFILE;

```

```

typedef struct pack
{
    FILE *pack_ptr;
    long undel_rec;
} PKFILE;

```

DBFILE.C

```

/*          Filename.....Dbfile.C          */
/*          -----                          */

#include "dbfile.h"

/* ----- */
/* Prototypes of functions used in Dbfile.C    */
/* ----- */

DBFILE *usedbf( DBFILE *, char *);
DBFILE *init_data( DBFILE * );
DBFILE *null_data( DBFILE * );
DBFILE *skip_rec( DBFILE *, int);
DBFILE *goto_rec( DBFILE *, int);
DBFILE *gotop_file( DBFILE * );
DBFILE *gobottom_file( DBFILE * );
DBFILE *append_blank( DBFILE * );
DBFILE *replace_rec( DBFILE *, char *);
DBFILE *add_rec( DBFILE *, char *);
DBFILE *delete_rec( DBFILE *);
DBFILE *undelete_rec( DBFILE *);
DBFILE *get_rec( DBFILE *, char *, char *);

PKFILE *usepack( PKFILE *);

void pack1( DBFILE *, PKFILE *);
void closedbf( DBFILE * );
void closepack( PKFILE *);

char *strstrcpy( char *, int, int);

/* ----- */
/* Module .....Usedbf()                      */
/* Function .....Opens a file                 */
/* ----- */

DBFILE *usedbf( DBFILE *dbfile, char *filename)
{
    unsigned char i;

    dbfile = (DBFILE *)malloc( sizeof(DBFILE) + 20);

    if(( dbfile->file_pointer = fopen( filename, "rb+" )) == NULL )
        return NULL;
    strcpy( dbfile->filename, filename);
    if( fread ( &dbfile->file_header, sizeof( FILE_HEAD ), 1,
                dbfile->file_pointer ) == 1 )

```

```

{
    dbfile->no_of_fields = (unsigned char)(( dbfile->file_header.
        data_offset- sizeof(FILE_HEAD) ) / sizeof(FIELD_HEAD) );
    for( i = 0; i < dbfile->no_of_fields; i++ )
    {
        fread( &dbfile->field_header, sizeof( FIELD_HEAD), 1,
            dbfile->file_pointer);
        strcpy( dbfile->fields[i].buffer, dbfile->field_header.field_name);
        dbfile->fields[i].data_type = dbfile->field_header.field_type;
        dbfile->fields[i].length = dbfile->field_header.field_length;
    }

    if( dbfile->file_header.last_rec )
    {
        fseek( dbfile->file_pointer, ( long)dbfile->file_header.data_offset,
            SEEK_SET);
        fgets( dbfile->record_buffer, (int)dbfile->file_header.rec_size + 1,
            dbfile->file_pointer);
        dbfile->current_record = 1;
        dbfile->eof_status = FALSE;
        dbfile = init_data( dbfile);
    }
    else
    {
        dbfile->current_record = 0;
        dbfile->eof_status = TRUE;
        dbfile = null_data( dbfile);
    }
}

return( dbfile);
}

```

```

/* -----*/
/* Module .....Init_data() */
/* Function .....Moves data from the buffer to the respective fields */

```

```

DBFILE *init_data( DBFILE *dbfile)
{
    int i, j;
    char *cut, *dcut;

    for( i = 0, j = 1; i < dbfile->no_of_fields; i++ )
    {
        switch( dbfile->fields[i].data_type )
        {
            case 'C' : cut = strstrcopy( dbfile->record_buffer, j ,
                dbfile->fields[i].length.len_info.num_size.len +j- 1 );

```

```

        strcpy( dbfile->fields[i].field_data, cut );
        strcpy( dbfile->fields[i].field_value.type_string,
                dbfile->fields[i].field_data);
        break;

    case 'N' : cut = strstrcpy( dbfile->record_buffer, j ,
        dbfile->fields[i].length.len_info.num_size.len+ j - 1);
        strcpy( dbfile->fields[i].field_data, cut );
        sscanf( dbfile->fields[i].field_data, "%d",
                &dbfile->fields[i].field_value.type_numeric);
        break;

    case 'D' : cut = strstrcpy( dbfile->record_buffer, j , j + 7);
        strcpy( dbfile->fields[i].field_data, cut );
        dcut = strstrcpy( dbfile->fields[i].field_data, 0, 3);
        dbfile->fields[i].field_value.type_date.year=atoi(dcut);
        dcut = strstrcpy( dbfile->fields[i].field_data, 4, 5);
        dbfile->fields[i].field_value.type_date.month =
            atoi(dcut);
        dcut = strstrcpy( dbfile->fields[i].field_data, 6, 7);
        dbfile->fields[i].field_value.type_date.day=atoi(dcut);
        break;

    case 'L' : cut = strstrcpy( dbfile->record_buffer, j , j );
        strcpy( dbfile->fields[i].field_data, cut );
        strcpy( dbfile->fields[i].field_value.type_logical,cut);
        break;
    }
    j += dbfile->fields[i].length.len_info.num_size.len;
}
if( dbfile->record_buffer[0] == '*' )
    dbfile->delete_status = TRUE;
else
    dbfile->delete_status = FALSE;

return ( dbfile );
}

```

```

/* -----*/
/* Module .....Null_data() */
/* Function .....Appends null to each field and the record buffer */

```

```

DBFILE *null_data( DBFILE *dbfile)
{
    int i;

    for( i = 0; i < dbfile->no_of_fields; i++ )
    {

```

```

    dbfile->fields[i].field_data[0] = '\0';
}
dbfile->record_buffer[0] = '\0';

return ( dbfile );
}

```

```

/*-----*/
/* Module .....Skip_rec() */
/* Function .....File pointer skips specified number of records in the */
/* file */

```

```

DBFILE *skip_rec( DBFILE *dbfile, int val)
{
    if( (dbfile->current_record + (val)) <= dbfile->file_header.last_rec )
    {
        fseek(dbfile->file_pointer, ( long)dbfile->file_header.data_offset +
            (dbfile->current_record + (val-1)) * dbfile->file_header.rec_size,
            SEEK_SET);
        fgets( dbfile->record_buffer, (int)dbfile->file_header.rec_size + 1,
            dbfile->file_pointer);
        dbfile = init_data( dbfile);
        dbfile->current_record += (val);
    }
    else
    {
        dbfile->eof_status = TRUE;
        dbfile->current_record = 0;
        dbfile = null_data( dbfile);
    }

    return( dbfile);
}

```

```

/*-----*/
/* Module .....Goto_rec() */
/* Function .....Moves file pointer to the specified record number */

```

```

DBFILE *goto_rec( DBFILE *dbfile, int val)
{
    if( val <= dbfile->file_header.last_rec)
    {
        fseek(dbfile->file_pointer, ( long)dbfile->file_header.data_offset +
            dbfile->file_header.rec_size * (val - 1), SEEK_SET);
        fgets( dbfile->record_buffer, (int)dbfile->file_header.rec_size + 1,
            dbfile->file_pointer);
    }
}

```

```

        dbfile = init_data( dbfile);
        dbfile->current_record = val;
    }
    else
    {
        dbfile->eof_status = TRUE;
        dbfile->current_record = 0;
        dbfile = null_data( dbfile);
    }

    return( dbfile);
}

```

```

/* -----*/
/* Module .....Gotop_file() */
/* Function .....Moves file pointer to the first record in the file */

```

```

DBFILE *gotop_file( DBFILE *dbfile)
{
    fseek(dbfile->file_pointer, ( long)dbfile->file_header.data_offset,
          SEEK_SET);
    fgets( dbfile->record_buffer, (int)dbfile->file_header.rec_size + 1,
           dbfile->file_pointer);
    dbfile = init_data( dbfile);
    dbfile->current_record = 1;
    dbfile->eof_status = FALSE;

    return( dbfile);
}

```

```

/* -----*/
/* Module .....Gobottom_file() */
/* Function .....Moves file pointer to the last record in the file */

```

```

DBFILE *gobottom_file( DBFILE *dbfile)
{
    fseek(dbfile->file_pointer, dbfile->file_header.data_offset +
          (( dbfile->file_header.last_rec - 1) * dbfile->file_header.rec_size),
          SEEK_SET);
    fgets( dbfile->record_buffer, (int)dbfile->file_header.rec_size + 1,
           dbfile->file_pointer);
    dbfile = init_data( dbfile);
    dbfile->current_record = dbfile->file_header.last_rec;
    dbfile->eof_status = FALSE;

    return( dbfile);
}

```

```
/* ----- */
/* Module .....Append_blank() */
/* Function .....Appends a blank record to the file */
```

```
DBFILE *append_blank( DBFILE *dbfile)
{
    int i;

    dbfile->file_header.last_rec++ ;
    rewind( dbfile->file_pointer);
    fwrite ( &dbfile->file_header, sizeof( FILE_HEAD ), 1,
             dbfile->file_pointer);
    fseek( dbfile->file_pointer, dbfile->file_header.data_offset +
           ((dbfile->file_header.last_rec) * dbfile->file_header.rec_size),
           SEEK_SET);
    for( i = 0; i < dbfile->file_header.rec_size; i++)
        dbfile->record_buffer[i] = ' ';
    dbfile->record_buffer[i] = '\0';
    fputs( dbfile->record_buffer, dbfile->file_pointer);

    dbfile->current_record = dbfile->file_header.last_rec + 1;

    return( dbfile);
}
```

```
/* ----- */
/* Module .....Replace_rec() */
/* Function .....Replaces the current record by the specified record */
```

```
DBFILE *replace_rec( DBFILE *dbfile, char *record)
{
    int size;

    size = dbfile->file_header.rec_size;
    fseek( dbfile->file_pointer, ( long)dbfile->file_header.data_offset +
           ((dbfile->current_record - 1) * dbfile->file_header.rec_size),
           SEEK_SET);
    fwrite( record, size, 1, dbfile->file_pointer);
    dbfile = init_data( dbfile);

    return( dbfile);
}
```

```
/* -----*/  
/* Module .....Add_rec() */  
/* Function .....Appends a record to the file */
```

```
DBFILE *add_rec( DBFILE *dbfile, char *record)  
{  
    dbfile = append_blank( dbfile);  
    fseek( dbfile->file_pointer, dbfile->file_header.data_offset +  
          ((dbfile->file_header.last_rec - 1) * dbfile->file_header.rec_size),  
          SEEK_SET);  
    fputs( record, dbfile->file_pointer);  
    dbfile = init_data( dbfile);  
  
    return( dbfile);  
}
```

```
/* -----*/  
/* Module .....Delete_rec() */  
/* Function .....Marks the current record for deletion */
```

```
DBFILE *delete_rec( DBFILE *dbfile)  
{  
    dbfile->record_buffer[0] = '*';  
    dbfile = init_data( dbfile);  
    dbfile = replace_rec( dbfile, dbfile->record_buffer);  
  
    return( dbfile);  
}
```

```
/* -----*/  
/* Module .....Undelete_rec() */  
/* Function .....Reactivates current record marked for deletion */
```

```
DBFILE *undelete_rec( DBFILE *dbfile)  
{  
    dbfile->record_buffer[0] = ' ';  
    dbfile = init_data( dbfile);  
    dbfile = replace_rec( dbfile, dbfile->record_buffer);  
  
    return( dbfile);  
}
```

```
/* ----- */
/* Module .....Usepack() */
/* Function .....Opens a file for packing records */
```

```
PKFILE *usepack( PKFILE *pkfile)
{
    pkfile = (PKFILE *)malloc( sizeof(PKFILE) + 10);

    if( (pkfile->pack_ptr = fopen( "packfile", "wb+")) == NULL)
        return NULL;

    pkfile->undel_rec = 0;

    return( pkfile);
}
```

```
/* ----- */
/* Module .....Pack1() */
/* Function.....Removes physically from file , all records marked for */
/* deletion */
```

```
void pack1( DBFILE *dbfile, PKFILE *pkfile)
{
    char buff[MAX_REC_LENGTH];
    char *name_dbf;
    int i;

    strcpy( name_dbf, dbfile->filename);
    pkfile = usepack( pkfile);
    rewind( dbfile->file_pointer);
    while( (ftell( dbfile->file_pointer)) < dbfile->file_header.data_offset)
    {
        i = fgetc( dbfile->file_pointer);
        fputc( i, pkfile->pack_ptr);
    }

    dbfile = gotop_file( dbfile);
    while( !dbfile->eof_status)
    {
        if( !dbfile->delete_status)
        {
            fwrite( dbfile->record_buffer, dbfile->file_header.rec_size, 1,
                pkfile->pack_ptr);
            pkfile->undel_rec++;
        }
        dbfile = skip_rec( dbfile, 1);
    }
}
```

```

rewind( pkfile->pack_ptr);
dbfile->file_header.last_rec = pkfile->undel_rec++;
fwrite( &dbfile->file_header, sizeof( FILE_HEAD), 1, pkfile->pack_ptr);
closedbf( dbfile);
closepack( pkfile);

remove( name_dbf);
rename( "packfile",name_dbf);
}

```

```

/* -----*/
/* Module .....Get_rec() */
/* Function .....Gets from file, record corresponding to a key field and */
/* it's data value */

```

```

DBFILE *get_rec( DBFILE *dbfile, char *key_field, char *data_string)
{
    unsigned char j;

    dbfile->locate_status = 0;
    dbfile = gotop_file( dbfile );
    while( !dbfile->eof_status )
    {
        for( j = 0; j < dbfile->no_of_fields; j++ )
        {
            if( !strcmp(dbfile->fields[j].buffer, strupr(key_field)) )
                if( !strcmp(dbfile->fields[j].field_data, data_string) )
                {
                    dbfile->locate_status = 1;
                    break;
                }
        }
        if( dbfile->locate_status )
            break;
        else
            skip_rec( dbfile, 1 );
    }

    return (dbfile);
}

```

```
/* ----- */
/* Module .....Closedbf() */
/* Function .....Closes an open file */
```

```
void closedbf( DBFILE *dbfile)
{
    fclose( dbfile->file_pointer );
    free( dbfile);
}
```

```
/* ----- */
/* Module .....Closepack() */
/* Function .....Closes the file opened for the pack operation */
```

```
void closepack( PKFILE *pkfile)
{
    fclose( pkfile->pack_ptr);
    free( pkfile);
}
```

```
/* ----- */
/* Module .....Strstrncpy() */
/* Function .....Returns a substring of the given string */
```

```
char *strstrncpy( char *str, int start, int end)
{
    int i, j;
    char *temp = "";

    if( start <= strlen( str))
        for( i = start, j = 0; i <= strlen( str) && i <= end; i++, j++ )
            temp[j] = str[i];
    temp[j] = '\0';

    return (temp);
}
```

FORM. H

```
Filename .....Form.H
```

```
*/  
*/
```

```
* This file contains definitions of all structure types used in Form.C */
```

```
typedef struct key_field
```

```
char key_prompt[30];  
char key_field_name[FIELD_NAME_WIDTH];  
unsigned char key_field_width;  
char key_data_type;  
union  
{  
    char key_string[ MAX_FIELD_WIDTH];  
    char key_date[8];  
    char key_logical[1];  
    char key_numeric[10];  
} key_data_buffer;  
unsigned char key_row;  
unsigned char key_col;  
char key_format[10];  
char key_caps_status;  
int key_field_value;  
} KEY_FIELD;
```

```
typedef struct key_form
```

```
{  
    KEY_FIELD data_entry[NUM_FIELDS];  
    unsigned char current_field;  
    unsigned char last_field;  
    unsigned char exit_status;  
    struct coordinates  
    {  
        unsigned char form_row1;  
        unsigned char form_row2;  
        unsigned char form_col1;  
        unsigned char form_col2;  
    } form_coordinates;  
    struct form_header  
    {  
        unsigned char header_row;  
        unsigned char header_col;  
        char header_string[40];  
    } form_header;  
    char form_prompt[10][10];  
    unsigned char form_key_value;  
    unsigned char read_only_status;  
} KEY_FORM;
```

FORM. C

```
/*  
/*
```

```
Filename .....Form.C
```

```
*/  
*/
```

```
#include "form.h"
```

```
/* -----*/  
/* Prototypes of Functions used in Form.C */
```

```
KEY_FIELD init_field( KEY_FIELD , char *, unsigned char, char, unsigned char,  
                    unsigned char, char *, char, char *);  
KEY_FIELD read_field( KEY_FIELD );  
KEY_FORM *mem_form_alloc( KEY_FORM *);  
KEY_FORM *init_key_form( KEY_FORM *, char *, unsigned char , unsigned char ,  
                        unsigned char , unsigned char , unsigned char);  
KEY_FORM *form_process( KEY_FORM *);  
KEY_FORM *read_key_form( KEY_FORM *, unsigned char , unsigned char ,  
                        unsigned char , unsigned char);
```

```
void title( void);  
void clear_form( KEY_FORM *);  
void insert( char *, unsigned char, int);  
void delete( char *, unsigned char );
```

```
/* -----*/  
/* Module .....Init_field() */  
/* Function .....Initializes each field of the screen entry form and */  
/* displays the prompt on the screen */
```

```
KEY_FIELD init_field( KEY_FIELD key_field, char *prompt, unsigned char width,  
                    char data_type, unsigned char row, unsigned char col,  
                    char *format, char caps, char *field_name)  
{  
    unsigned char i;  
  
    strcpy( key_field.key_prompt, prompt);  
    key_field.key_field_width = width;  
    key_field.key_data_type = data_type;  
    key_field.key_row = row;  
    key_field.key_col = col;  
    strcpy( key_field.key_format, format);  
    key_field.key_caps_status = caps;
```

```

key_field.key_field_value = 0;
strcpy( key_field.key_field_name, strdup( field_name));

setposition( key_field.key_row, key_field.key_col);
printf( "%s", key_field.key_prompt );

switch( key_field.key_data_type)
{
    case 'C' : for( i = 0; i < width; i++)
                key_field.key_data_buffer.key_string[i] = ' ';
                key_field.key_data_buffer.key_string[i] = '\0';
                break;

    case 'D' : strcpy( key_field.key_data_buffer.key_date, "          ");
                break;

    case 'N' : for( i = 0; i < width; i++ )
                key_field.key_data_buffer.key_numeric[i] = ' ';
                key_field.key_data_buffer.key_numeric[i] = '\0';
                break;

    case 'L' : strcpy( key_field.key_data_buffer.key_logical, "N");
                break;
}

return( key_field);
}

/* -----*/
/* Module .....Read_field() */
/* Function .....Reads the data entered by the user on the screen form and*/
/* .....moves it to the respective fields */
KEY_FIELD read_field( KEY_FIELD key_field)
{
    int ch, i;
    unsigned char col, flag, k, ins_status, del_status;

    ins_status = del_status = 0;
    col = key_field.key_col + strlen( key_field.key_prompt);
    i = 0;
    flag = 0;

    setposition( key_field.key_row, key_field.key_col +
                strlen( key_field.key_prompt));
    while(1)
    {
        ch = getcharacter();

```

```

switch( ch)
{
  case RT_ARR : if( col < (key_field.key_col +
                    strlen( key_field.key_prompt) +
                    key_field.key_field_width))
                {
                    col +=1;
                    i += 1;
                    setposition( key_field.key_row, col);
                }
                else
                    putchar(7);
                break;

  case LT_ARR : if( col > key_field.key_col +
                    strlen( key_field.key_prompt))
                {
                    col -=1;
                    i -= 1;
                    setposition( key_field.key_row, col);
                }
                else
                    putchar(7);
                break;

  case ESC    : switch( key_field.key_data_type)
                {
                    case 'C' : key_field.key_field_value = ch;
                                return( key_field);

                    case 'D' : key_field.key_field_value = ch;
                                return( key_field);

                    case 'N' : key_field.key_field_value = ch;
                                return( key_field);

                    case 'L' : key_field.key_field_value = ch;
                                return( key_field);
                }
                break;

  case ENTER  : switch( key_field.key_data_type)
                {
                    case 'C' : key_field.key_data_buffer.key_string[key_
                                field_width] = '\0';
                                key_field.key_field_value = ch;
                                return( key_field);

                    case 'D' : key_field.key_data_buffer.key_date[key_fi
                                key_field_width] = '\0';

```

```

        key_field.key_field_value = ch;
        return( key_field);

    case 'N' : key_field.key_data_buffer.key_numeric[key_field.
        key_field_width] = '\0';
        key_field.key_field_value = ch;
        return( key_field);

    case 'L' : key_field.key_data_buffer.key_logical[key_field.
        key_field_width] = '\0';
        key_field.key_field_value = ch;
        return( key_field);
    }
    break;

case UP_ARR : key_field.key_field_value = ch;
return( key_field);

case DN_ARR : key_field.key_field_value = ch;
return( key_field);

case INS : ins_status ^= 1;
break;

case DEL : flag = 1;
del_status = 1;
delete( key_field.key_data_buffer.key_string, i);
break;

default : switch( key_field.key_data_type)
{
    case 'C' : if( isprint( ch) && col < (key_field.
        key_col + strlen( key_field.key_prompt)
        + key_field.key_field_width))
        {
            flag = 1;
            if( !ins_status )
                key_field.key_data_buffer.
                key_string[i] = ch;
            else
                insert( key_field.key_data_buffer.
                    key_string, i, ch);
        }
        else
            putchar(7);
        break;

    case 'D' : if( isdigit( ch) && col < (key_field.
        key_col + strlen( key_field.key_prompt)
        + key_field.key_field_width))

```

```

        {
            flag = 1;
            if( !ins_status )
                key_field.key_data_buffer.
                key_date[i] = ch;
            else
                insert( key_field.key_data_buffer.
                        key_date, i, ch);
        }
        else
            putchar(7);
        break;

    case 'N' : if( isdigit( ch) && col < (key_field.
        key_col + strlen( key_field.key_prompt)
        + key_field.key_field_width))
        {
            flag = 1;
            if( !ins_status )
                key_field.key_data_buffer.
                key_numeric[i] = ch;
            else
                insert( key_field.key_data_buffer.
                        key_numeric, i, ch);
        }
        else
            putchar(7);
        break;

    case 'L ' : if( ch == 'N' || ch == 'n' || ch == 'Y'
        || ch == 'y' && col < (key_field.key_col
        + strlen( key_field.key_prompt) + key_field.
        {
            flag = 1;
            key_field.key_data_buffer.
            key_logical[i] = ch;
        }
        else
            putchar(7);
        break;
    }
    break;
}
if( flag )
{
    if( !ins_status && !del_status)
    {
        col++;
        i = col - (key_field.key_col + strlen( key_field.key_prompt));
        putchar( ch);
    }
}

```

```

}
if( ins_status)
{
    col++;
    i = col - (key_field.key_col + strlen( key_field.key_prompt));
    setposition( key_field.key_row, key_field.key_col +
                strlen( key_field.key_prompt) );
    printf("%s", key_field.key_data_buffer.key_string);
    setposition( key_field.key_row, key_field.key_col +
                strlen( key_field.key_prompt) + i );
}
if( del_status)
{
    setposition( key_field.key_row, key_field.key_col +
                strlen( key_field.key_prompt) );
    printf("%s", key_field.key_data_buffer.key_string);
    setposition( key_field.key_row, key_field.key_col +
                strlen( key_field.key_prompt) + i);
    del_status = 0;
}
}
flag = 0;
}
}

```

```

/*-----*/
/* Module .....Mem_form_alloc() */
/* Function .....Allocates memory ( = sizeof( KEY_FORM) ) dynamically from*/
/* the heap */

```

```

KEY_FORM *mem_form_alloc( KEY_FORM *key_form)
{
    if( (key_form = malloc( sizeof( KEY_FORM))) != NULL)
        return( key_form);
}

```

```

/*-----*/
/* Module .....Init_key_form() */
/* Function .....Initializes the screen entry form, draws the form on the */
/* console and displays the menu prompts */

```

```

KEY_FORM *init_key_form( KEY_FORM *key_form, char *title,
                        unsigned char last_field, unsigned char row1,
                        unsigned char col1, unsigned char row2,
                        unsigned char col2)
{

```

```
unsigned char i, len, j, curr_col;
```

```
int ch;  
struct date today;
```

```
key_form->current_field = 1;  
key_form->read_only_status = 0;  
key_form->last_field = last_field;  
strcpy( key_form->form_prompt[0], "" );  
strcpy( key_form->form_prompt[1], " Add " );  
strcpy( key_form->form_prompt[2], " Edit " );  
strcpy( key_form->form_prompt[3], " Del " );  
strcpy( key_form->form_prompt[4], " View " );  
strcpy( key_form->form_prompt[5], " Find " );  
strcpy( key_form->form_prompt[6], " Next " );  
strcpy( key_form->form_prompt[7], " Top " );  
strcpy( key_form->form_prompt[8], " Last " );  
strcpy( key_form->form_prompt[9], "" );
```

```
_settextcolor((short) 7);  
box( 1, 1, 4, 79, 'd' );  
_settextcolor((short) 15);  
setposition( 2, 41 - strlen("Leave Management System  ")/2);  
cputs("Leave Management System");  
_settextcolor((long) 7);  
setposition( 3, 41 - strlen("Sibcom Technologies Pvt. Ltd.  ")/2);  
printf("Sibcom Technologies Pvt. Ltd.");  
getdate( &today);  
setposition( 2, 69);
```

```
printf("%02d/%02d/%02d", today.da_day, today.da_mon, today.da_year);
```

```
len = ((col2 - col1) - strlen( title))/2;  
setposition( row1, len);  
_settextcolor((short) 15);  
cputs( title);  
_settextcolor((short) 7);
```

```
ver_line( row1 + 1, row2 - 1, col1, 'd' );  
ver_line( row1 + 1, row2 - 1, col2, 'd' );  
hor_line( row2, col1 + 1, col2 - 1, 'd' );  
hor_line( row1, col1 + 1, len - 2, 'd' );  
hor_line( row1, len + strlen( title) + 1, col2 - 1, 'd' );  
setposition( row1, col1);  
putch(dtlc);  
setposition( row1, col2 );  
putch(dtrc);  
setposition( row2, col1);  
putch(dblc);  
setposition( row2, col2);  
putch(dbrc);
```

```

setposition( row1, len - 1);

putch( dtrc);
setposition( row1, len + strlen( title));
putch( dtlc);

setposition( row2 - 2, col1);
putch( dlc);
setposition( row2 - 2, col2);
putch( drc);
hor_line( row2 - 2, col1 + 1, col2 - 1, 's');

setposition( row2 - 1, 8);
for( i = 1; i < 9; i++)
{
    reversevideo( key_form->form_prompt[i]);
    printf(" ");
}
key_form->form_key_value = 0;

return( key_form);
}

```

```

/* -----*/
/* Module .....Read_key_form() */
/* Function .....Reads menu options on the screen form and stores the */
/* option selected */

```

```

KEY_FORM *read_key_form( KEY_FORM *key_form,
                        unsigned char row1, unsigned char col1,
                        unsigned char row2, unsigned char col2)
{
    unsigned char i, len, j, curr_col;
    int ch;

    setposition( row2 - 1, (key_form->form_key_value * 7) + 1);
    normalvideo( key_form->form_prompt[ key_form->form_key_value]);
    curr_col = (key_form->form_key_value * 7) + 1;

    j = 1;
    i = 1;
    while( ch != ESC)
    {
        ch = getcharacter();
        setposition( row2 - 1, curr_col);
        switch( ch)
        {
            case RT_ARR : if( curr_col > 56)

```

```

    {
        reversevideo( key_form->form_prompt[j]);
        j = 1;
        curr_col = 8;
    }
    else
    {
        reversevideo( key_form->form_prompt[j]);
        curr_col = curr_col + 7;
        j++;
    }
    setposition( row2 - 1, curr_col);
    normalvideo( key_form->form_prompt[j]);
    break;
case LT_ARR : if( curr_col < 9)
    {
        reversevideo( key_form->form_prompt[j]);
        j = 8;
        curr_col = 57;
    }
    else
    {
        reversevideo( key_form->form_prompt[j]);
        j --;
        curr_col = curr_col - 7;
    }
    setposition( row2 - 1, curr_col);
    normalvideo( key_form->form_prompt[j]);
    break;
case ENTER : key_form->form_key_value = j;
              return( key_form);
case HOME : if( curr_col == 8)
              putchar(7);
            else
            {
                reversevideo( key_form->form_prompt[j]);
                j = 1;
                curr_col = 8;
                setposition( row2 - 1, curr_col);
                normalvideo( key_form->form_prompt[j]);
            }
            break;
case END : if( curr_col == 57)
            putchar(7);
           else
           {

```

```
reversevideo( key_form->form_prompt[j]);
```

```
    j = 8;  
    curr_col = 57;  
    setposition( row2 - 1, curr_col);  
    normalvideo( key_form->form_prompt[j]);  
  }  
  break;
```

```
  }  
  key_form->form_key_value = 0;  
  return( key_form);  
}
```

```
/* -----*/  
/* Module .....Form_process() */  
/* Function .....Call upon various functions to carry out processing on an*/  
/* input form */
```

```
KEY_FORM *form_process( KEY_FORM *form_lev_mas)
```

```
{  
  unsigned char i;  
  int ch, chl;
```

```
  while( 1)
```

```
  {  
    ch = chl = 0;  
    form_lev_mas->form_key_value = 1;  
    form_lev_mas->current_field = 0;
```

```
    form_lev_mas->data_entry[form_lev_mas->last_field].key_field_value = 0;
```

```
    while( form_lev_mas->data_entry[form_lev_mas->current_field].  
           key_field_value != ESC)
```

```
    {  
      if( form_lev_mas->data_entry[form_lev_mas->last_field].  
         key_field_value == ENTER )  
        break;
```

```
      switch( form_lev_mas->data_entry[form_lev_mas->current_field].  
             key_field_value )
```

```
      {  
        case UP_ARR : if( form_lev_mas->current_field == 1 )  
                       putchar(7);  
                       else  
                         form_lev_mas->current_field--;  
                       break;
```

```
        case DN_ARR : if( form_lev_mas->current_field ==
```

```
form_lev_mas->last_field )
```

```
    putchar(7);  
    else  
        form_lev_mas->current_field++;  
    break;
```

```
    case ENTER : if( form_lev_mas->current_field <  
                    form_lev_mas->last_field )  
        form_lev_mas->current_field++;  
    else  
        form_lev_mas->data_entry[form_lev_mas->current_field].  
        key_field_value = DONE;  
    break;
```

```
    }  
    if( !form_lev_mas->read_only_status)  
        form_lev_mas->data_entry[form_lev_mas->current_field] =  
        read_field( form_lev_mas->data_entry[form_lev_mas->current_field]);  
    else  
    {  
        confirm( "Press ESC to Exit", 24, 27, 27);  
        return( form_lev_mas);  
    }  
}
```

```
if( form_lev_mas->data_entry[form_lev_mas->current_field].key_field_value  
== ESC)
```

```
{  
    ch = confirm( "Do You want to Exit ( Y/N ) :", 24, 78, 89 );  
    if( ch == 89)  
    {  
        clearscreen( 24, 0, 24, 79);  
        form_lev_mas->exit_status = 0;  
        return( form_lev_mas);  
    }  
}
```

```
else  
{  
    ch1 = confirm( "Are the Entries O.K. ( Y/N ) :", 24, 78, 89 );  
    if( ch1 == 89)  
    {  
        clearscreen( 24, 0, 24, 79);  
        form_lev_mas->exit_status = 1;  
        return( form_lev_mas);  
    }  
}
```

```
}  
}  
}
```

```

/* -----*/
/* Module .....Clear_form() */
/* Function .....Clears memory allocated for form */
void clear_form( KEY_FORM *key_form)
{
    free( key_form);
}

/* -----*/
/* Module .....Insert() */
/* Function .....Inserts a character in a string on the console */
void insert( char *str, unsigned char position, int ch)
{
    unsigned char i, j, len;
    char *buffer;

    len = strlen( str);
    strcpy( buffer, str);
    str[position] = ch;
    for( i = position + 1, j = position; buffer[j] != '\0' && i != len; i++, j++)
        str[i] = buffer[j];
    str[i+1] = '\0';
}

/* -----*/
/* Module .....Delete() */
/* Function .....Deletes a character in a string on the console */
void delete( char *str, unsigned char position)
{
    unsigned char i, j, len;
    char *buffer, *temp;

    len = strlen( str);
    strcpy( buffer, str);
    for( i = 0; i < len; i++)
        temp[i] = ' ';
    temp[i + 1] = '\0';

    for( i = 0; i < position; i++)
        temp[i] = buffer[i];
}

```

```
for( i = position, j = position + 1; buffer[j] != '\0'; i++, j++)
    temp[i] = buffer[j];
temp[i+1] = '\0';
for( i = 0; temp[i] != '\0'; i++)
    str[i] = temp[i];
str[i + 1] = '\0';
```

```
}
```

```

/*                                     Filename .....Lms.C                               */
/*                                     -----                               */

/* This is the main program file of the Leave Management System. The actual */
/* processing according to the requirements of the package is done here, which*/
/* calls upon the libraries of functions developed.                            */

#include "include.h"
#include "define.h"
#include "utility.c"
#include "menu.c"
#include "form.c"
#include "dbfile.c"

/* ----- */
/* Prototypes of functions used in Lms.C                                     */

DBFILE *emp_mas( DBFILE *);
DBFILE *lev_mas( DBFILE *);
DBFILE *process( DBFILE *);

KEY_FORM *lev_mas_prompts( KEY_FORM *);
KEY_FORM *emp_mas_prompts( KEY_FORM *);
KEY_FORM *process_prompts( KEY_FORM *);
KEY_FORM *moveto_form( DBFILE *, KEY_FORM * );

char *moveto_dbfile( KEY_FORM *);

/* ----- */
/* Module .....Main()                                                         */
/* Function .....Main body of the program for the Leave Management System */

main()
{
    unsigned char i;
    int ch;

    FILE *ini_file;
    DBFILE *dbf_emp_mas, *dbf_lev_mas, *dbf_process;
    PKFILE *pkfile;
    MENU *main_menu;
    MENU_CHOICE choice;
    char *scr;

```

```
char *p_buff, *d_buff;
unsigned char len;
struct dosdate_t date;
```

```
struct passwd
{
    unsigned char set;
    char password[15];
    char date_last_accessed[10];
    char filler[8];
}init;
```

```
main_menu = ( MENU *)malloc( sizeof( MENU ) + 20);
scr = (char *)malloc(4020);
clearscreen( 0, 0, 24, 80);
```

```
choice.hor_choice = 1;
choice.ver_choice = 0;
```

```
title1(1);
main_menu = init_main_menu( main_menu, 6, 16, 4);
```

```
main_menu = init_menu_items( main_menu, "Master", 1, 0);
main_menu = init_menu_items( main_menu, "Processing", 2, 0);
main_menu = init_menu_items( main_menu, "Query", 3, 0);
main_menu = init_menu_items( main_menu, "Reports", 4, 0);
main_menu = init_menu_items( main_menu, "Utilities", 5, 0);
main_menu = init_menu_items( main_menu, "Quit", 6, 0);
```

```
main_menu = init_menu_items( main_menu, "Leave Master Record", 1, 1);
main_menu = init_menu_items( main_menu, "Employee Personal Record", 1, 2);
main_menu = init_menu_items( main_menu, "Employee Leave Record", 2, 1);
main_menu = init_menu_items( main_menu, "LWP Employees", 3, 1);
main_menu = init_menu_items( main_menu, "Employee Leave Details", 4, 1);
main_menu = init_menu_items( main_menu, "Employee Personal Details", 4, 2);
main_menu = init_menu_items( main_menu, "LWP Employees", 4, 3);
main_menu = init_menu_items( main_menu, "Remove Deleted Records", 5, 1);
main_menu = init_menu_items( main_menu, "Undel Personal Records", 5, 2);
main_menu = init_menu_items( main_menu, "Undel Emp-Lev Records", 5, 3);
main_menu = init_menu_items( main_menu, "Undel Lev-Mas Records", 5, 4);
main_menu = init_menu_items( main_menu, "Change Password", 5, 5);
main_menu = init_menu_items( main_menu, "Take Backups", 5, 6);
main_menu = init_menu_items( main_menu, " Yes", 6, 1);
main_menu = init_menu_items( main_menu, " No", 6, 2);
```

```
main_menu = print_main_menu( main_menu);
```

```

while( choice.hor_choice != 0)
{
    choice = read_main_menu( main_menu, choice);
    scr = savescr( scr);
    clearscreen( 0, 0, 24, 79);
    switch( choice.hor_choice)
    {
        case 1 : switch( choice.ver_choice)
                {
                    case 1 : dbf_lev_mas = usedbf( dbf_lev_mas,
                                                    "lev_mas.dbf");
                            dbf_lev_mas = lev_mas( dbf_lev_mas);
                            closedbf( dbf_lev_mas);
                            restorescr( scr);
                            break;

                    case 2 : dbf_emp_mas = usedbf( dbf_emp_mas,
                                                    "emp_mas.dbf");
                            dbf_emp_mas = emp_mas( dbf_emp_mas);
                            closedbf( dbf_emp_mas);
                            restorescr( scr);
                            break;

                }
                break;

        case 2 : switch( choice.ver_choice)
                {
                    case 1 : dbf_process = usedbf( dbf_process,
                                                    "process.dbf");
                            dbf_process = process( dbf_process);
                            closedbf( dbf_process);
                            restorescr( scr);
                            break;

                }
                break;

        case 3 : switch( choice.ver_choice)
                {
                    case 1 : query1();
                            break;

                    case 2 : query2();
                            break;

                }
                break;

        case 4 : switch( choice.ver_choice)
                {
                    case 1 : rep_emp_leave();
                            break;

                }

    }
}

```

```

        case 2 : rep_emp_person();
                break;
    }
    break;

case 5 : switch( choice.ver_choice)
    {
        case 1 : restorescr( scr);
                confirm( "Are you sure ( Y/N ) : ", 18,
                        89, 89);
                clearscreen( 18, 18, 0, 79);
                setposition( 18, 40 - ( strlen(
                        " Working ...")/2));
                printf("Working ...");
                dbf_emp_mas = usedbf( dbf_emp_mas,
                        "emp_mas.dbf");
                pack1( dbf_emp_mas, pkfile);
                dbf_lev_mas = usedbf( dbf_lev_mas,
                        "lev_mas.dbf");
                pack1( dbf_lev_mas, pkfile);
                restorescr( scr);
                break;

        case 2 : restorescr( scr);
                dbf_emp_mas = usedbf( dbf_emp_mas,
                        "emp_mas.dbf");
                while( !dbf_emp_mas->eof_status)
                {
                    if( dbf_emp_mas->delete_status)
                        dbf_emp_mas = undelete_rec(
                                dbf_emp_mas);
                    dbf_emp_mas = skip_rec( dbf_emp_mas,1);
                }
                closedbf( dbf_emp_mas);
                break;

        case 3 : dbf_process = usedbf( dbf_process,
                        "process.dbf");
                while( !dbfprocess->eof_status)
                {
                    if( dbf_process->delete_status)
                        dbf_process = undelete_rec(
                                dbf_process);
                    dbf_process = skip_rec( dbf_process, 1);
                }
                closedbf( dbf_process);
                restorescr( scr);
                break;
    }

```

```

case 4 : restorescr( scr);
        dbf_lev_mas = usedbf( dbf_lev_mas,
                              "lev_mas.dbf");
        while( !dbf_lev_mas->eof_status)
        {
            if( dbf_lev_mas->delete_status)
                dbf_lev_mas = undelete_rec(
                    dbf_lev_mas);
            dbf_lev_mas = skip_rec( dbf_lev_mas, 1);
        }
        closedbf( dbf_lev_mas);
        break;

case 5 : restorescr( scr);
        init.set = 99;
        if(( ini_file = fopen( "prj.ini", "wb+"))
           == NULL)
        {
            confirm( "Error in creating Password",
                    18, 13, 27);
            clearscreen( 18, 0, 18, 79);
            break;
        }
        else
        {
            setposition( 18, 25);
            printf("Enter System Password");
            len = 0;
            ch = 0;
            while( ch != 13)
            {
                ch = getcharacter();
                p_buff[ len] = ch;
                len++;
                if( len == 15)
                    putchar( 7);
            }
            p_buff[ len] = '\0';
            clearscreen( 18, 0, 18, 79);
            ch = confirm( "Do you wish to continue
                        ( Y/N ) : ", 18, 78, 89);
            clearscreen( 18, 0, 18, 79);
            if( ch == 78)
                break;
            setposition( 18, 35);
            printf("Working ...");
            _dos_getdate( &date);
            sprintf( d_buff, "%02d/%02d/%02d",
                    date.day, date.month, date.year);
            strcpy( init.password, p_buff);
        }

```

```

        strcpy( init.date_last_accessed, d_buff);
        fwrite( &init, sizeof( init), 1, ini_file);
        fclose( ini_file);
        clearscreen( 18, 0, 18, 79);
    }
    break;

case 5 : restorescr( scr);
        if(( ini_file = fopen("prj.ini", "rb+"))
           == NULL)
        {
            confirm( "Error in searching for old
                    password", 18, 13, 27);
            clearscreen( 18, 0, 18, 79);
            break;
        }
        if( !( fread( &init, sizeof( init), 1,
                    ini_file)))
        {
            confirm( "Error in searching for old
                    password", 18, 13, 27);
            clearscreen( 18, 0, 18, 79);
            break;
        }
        ch = 0;
        len = 0;
        setposition( 18, 25);
        printf("Enter Old Password");
        while( ch != 13)
        {
            ch = getcharacter();
            p_buff[ len] = ch;
            len++;
            if( len == 15)
                putchar( 7);
        }
        p_buff[ len] = '\0';
        clearscreen( 18, 0, 18, 79);
        ch = confirm( "Do you wish to continue
                    ( Y/N ) : ", 18, 78, 89);
            if( ch == 78)
                break;
        clearscreen( 18, 0, 18, 79);
        setposition( 18, 35);
        printf("Checking Old Password ...");
        if( strcmp( p_buff, init.password))
        {
            clearscreen( 18, 0, 18, 79);
            confirm( "Invalid Password", 18, 13, 27);
            clearscreen( 18, 0, 18, 79);
        }

```

```

        break;
    }
    fclose( ini_file);
    if(( ini_file = fopen( "prj.ini", "wb+"))
        == NULL)
    {
        confirm( "Error in creating Password",
                18, 13, 27);
        clearscreen( 18, 0, 18, 79);
        break;
    }
    else
    {
        setposition( 18, 25);
        printf("Enter New Password");
        len = 0;
        ch = 0;
        while( ch != 13)
        {
            ch = getcharacter();
            p_buff[ len] = ch;
            len++;
            if( len == 15)
                putchar( 7);
        }
        p_buff[ len] = '\0';
        clearscreen( 18, 0, 18, 79);
        ch = confirm( "Do you wish to continue
                    ( Y/N ) : ", 18, 78, 89);

        if( ch == 78)
            break;
        clearscreen( 18, 0, 79, 18);
        setposition( 18, 35);
        printf("Working ...");

        _dos_getdate( &date);
        sprintf( d_buff, "%02d/%02d/%02d",
                date.day, date.month, date.year);
        strcpy( init.password, p_buff);
        strcpy( init.date_last_accessed, d_buff);
        fwrite( &init, sizeof( init), 1, ini_file);
        fclose( ini_file);
        clearscreen( 18, 0, 18, 79);
    }
    break;
}
break;

```

```

case 6 : switch( choice.ver_choice)
        {
            case 1 : restorescr( scr);
                    ch = confirm( "Are you sure ( Y/N ) : ",
                                18, 78, 89);
                    clearscren( 18, 0, 18, 79);
                    if( ch == 89)
                    {
                        clearscren( 0, 0, 24, 79);
                        choice.hor_choice = 0;
                    }
                    break;

            case 2 : restorescr( scr);
                    break;
        }
        break;
    }
}
free( scr);
}

```

```

/* -----*/
/* Module .....Lev_mas() */
/* Function .....Performs operations on the Leave Master File */

```

```

DBFILE *lev_mas( DBFILE *dbfile)
{
    KEY_FORM *form_lev_mas;
    int ch;
    unsigned char prompt_status;
    char *str;

    prompt_status = 0;
    form_lev_mas->form_key_value = 1;
    form_lev_mas = init_key_form( form_lev_mas, " Master Leave Record ", 11, 5, 1,
                                23, 79);
    form_lev_mas = lev_mas_prompts( form_lev_mas);
    while( form_lev_mas->form_key_value != 0)
    {
        if( prompt_status )
            form_lev_mas = lev_mas_prompts( form_lev_mas);
        prompt_status = 0;
        form_lev_mas = read_key_form( form_lev_mas, 5, 1, 23, 79);
        if( form_lev_mas->form_key_value < 6)
        {
            while(1)

```

```

{
    if( prompt_status )
        form_lev_mas = lev_mas_prompts( form_lev_mas);
    prompt_status = 0;
    if( !form_lev_mas->form_key_value )
        break;

    form_lev_mas->data_entry[0] = read_field( form_lev_mas->
                                             data_entry[0]);
    if( form_lev_mas->data_entry[0].key_field_value == ESC)
        break;

    if( is_space( form_lev_mas->data_entry[0].key_data_buffer.
                 key_string ))
        continue;

    else
    {
        prompt_status = 1;
        switch( form_lev_mas->form_key_value)
        {
            case 1 : dbfile = get_rec( dbfile, "LEV_CODE",
                                       form_lev_mas->data_entry[0].
                                       key_data_buffer.key_string );
                    if( dbfile->locate_status)
                    {
                        confirm( "Record already exists", 24,
                                13, 27);
                        clearscreen( 24, 0, 24, 79);
                        prompt_status = 0;
                        break;
                    }
                    form_lev_mas->read_only_status = 0;
                    form_lev_mas = form_process( form_lev_mas);
                    if( form_lev_mas->exit_status )
                    {
                        str = moveto_dbfile( form_lev_mas);
                        dbfile = add_rec( dbfile, str);
                    }
                    break;

            case 2 : dbfile = get_rec( dbfile, "LEV_CODE",
                                       form_lev_mas->data_entry[0].
                                       key_data_buffer.key_string );
                    if( !dbfile->locate_status)
                    {
                        confirm( "Record does not exist", 24,
                                13, 27);
                        clearscreen( 24, 0, 24, 79);
                    }
                }
        }
    }
}

```

```

        break;
    }
    if( dbfile->delete_status)
    {
        confirm( "Record has been Deleted", 24,
                13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    form_lev_mas = moveto_form( dbfile, form_lev_mas);
    form_lev_mas->read_only_status = 0;
    form_lev_mas = form_process( form_lev_mas);
    if( form_lev_mas->exit_status )
    {
        str = moveto_dbfile( form_lev_mas);
        dbfile = replace_rec( dbfile, str);
    }
    break;
case 3 : dbfile = get_rec( dbfile, "LEV_CODE",
                        form_lev_mas->data_entry[0].
                        key_data_buffer.key_string);
    if( !dbfile->locate_status)
    {
        confirm( "Record does not exist", 24,
                13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    if( dbfile->delete_status)
    {
        confirm( "Record has been Deleted", 24,
                13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    form_lev_mas = moveto_form( dbfile, form_lev_mas);
    ch = confirm( "Press DEL to delete, ESC to abort",
                24, 211, 27);
    clearscreen( 24, 0, 24, 79);
    if( ch == DEL)
        dbfile = delete_rec( dbfile);
    break;
case 4 : dbfile = get_rec( dbfile, "LEV_CODE",
                        form_lev_mas->data_entry[0].
                        key_data_buffer.key_string);
    if( !dbfile->locate_status)
    {
        confirm( "Record does not exist", 24,

```



```

        form_lev_mas = form_process( form_lev_mas);
    }
    else
        confirm( "There are no more Records", 24, 13, 27);
    break;

case 7 : dbfile = gotop_file( dbfile);
strcpy( form_lev_mas->data_entry[0].key_data_buffer.
        key_string, dbfile->fields[0].field_data );
setposition( form_lev_mas->data_entry[0].key_row,
            form_lev_mas->data_entry[0].key_col +
            strlen( form_lev_mas->data_entry[0].key_prompt) );
printf("%s", form_lev_mas->data_entry[0].key_data_buffer.
        key_string);
    form_lev_mas = moveto_form( dbfile, form_lev_mas);
    form_lev_mas->read_only_status = 1;
    form_lev_mas = form_process( form_lev_mas);
    break;

case 8 : dbfile = gobottom_file( dbfile);
        strcpy( form_lev_mas->data_entry[0].key_data_buffer.
            key_string, dbfile->fields[0].field_data );
setposition( form_lev_mas->data_entry[0].key_row,
            form_lev_mas->data_entry[0].key_col +
            strlen( form_lev_mas->data_entry[0].key_prompt) );
    printf("%s", form_lev_mas->data_entry[0].key_data_buffer.
        key_string);
    form_lev_mas = moveto_form( dbfile, form_lev_mas);
    form_lev_mas->read_only_status = 1;
    form_lev_mas = form_process( form_lev_mas);
    break;
}
prompt_status = 1;
}

turn( dbfile);

```

```

/* -----*/
/* Module .....Lev_mas_prompts() */
/* Function .....Displays on the console, the prompts for the entry form of*/
/*          Leave Master File */
KEY_FORM *lev_mas_prompts( KEY_FORM *form_lev_mas)
{
  clearscreen( 6, 2, 20, 78);

  form_lev_mas->data_entry[0] = init_field( form_lev_mas->data_entry[0],
    "Leave Code : ", 5, 'C', 7, 3, "", CAPS_ON,
    "lev_code");
  form_lev_mas->data_entry[1] = init_field( form_lev_mas->data_entry[1],
    "Leave Name : ", 30, 'C', 7, 32, "", CAPS_ON,
    "lev_name");
  form_lev_mas->data_entry[2] = init_field( form_lev_mas->data_entry[2],
    "Leave Description : ", 50, 'C', 9, 3, "", CAPS_ON,
    "lev_descr");
  form_lev_mas->data_entry[3] = init_field( form_lev_mas->data_entry[3],
    "Max. Duration : ", 3, 'N', 11, 3, "", CAPS_ON,
    "max_durn");
  form_lev_mas->data_entry[4] = init_field( form_lev_mas->data_entry[4],
    "Sex (M/F/B) : ", 1, 'C', 11, 32, "", CAPS_ON,
    "sex");
  form_lev_mas->data_entry[5] = init_field( form_lev_mas->data_entry[5],
    "On Confirmation : ", 1, 'L', 13, 3, "", CAPS_ON,
    "confirm");
  form_lev_mas->data_entry[6] = init_field( form_lev_mas->data_entry[6],
    "Accumulation Type : ", 1, 'L', 15, 3, "", CAPS_ON,
    "accum_type");
  form_lev_mas->data_entry[7] = init_field( form_lev_mas->data_entry[7],
    "Max. Accumulation : ", 3, 'N', 15, 32, "", CAPS_ON,
    "max_accum");
  form_lev_mas->data_entry[8] = init_field( form_lev_mas->data_entry[8],
    "Borrow Type : ", 1, 'L', 17, 3, "", CAPS_ON,
    "borr_type");
  form_lev_mas->data_entry[9] = init_field( form_lev_mas->data_entry[9],
    "Max. Borrow : ", 3, 'N', 17, 32, "", CAPS_ON,
    "max_borr");
  form_lev_mas->data_entry[10] = init_field( form_lev_mas->data_entry[10],
    "Encashment Type : ", 1, 'L', 19, 3, "", CAPS_ON,
    "encash_type");
  form_lev_mas->data_entry[11] = init_field( form_lev_mas->data_entry[11],
    "Details : ", 30, 'C', 19, 28, "", CAPS_ON,
    "details");

  return( form_lev_mas);
}

```

```

/* -----*/
/* Module .....Emp_mas() */
/* Function .....Performs operations on the Employee Personal Details File */
DBFILE *emp_mas( DBFILE *dbfile)
{
    KEY_FORM *form_emp_mas;
    int ch;
    unsigned char prompt_status;
    char *str;

    prompt_status = 0;
    form_emp_mas->form_key_value = 1;
    form_emp_mas = init_key_form( form_emp_mas, " Employee Personal Record ",
        11, 5, 1, 23, 79);
    form_emp_mas = emp_mas_prompts( form_emp_mas);
    while( form_emp_mas->form_key_value != 0)
    {
        if( prompt_status )
            form_emp_mas = emp_mas_prompts( form_emp_mas);
        prompt_status = 0;
        form_emp_mas = read_key_form( form_emp_mas, 5, 1, 23, 79);
        if( form_emp_mas->form_key_value < 6)
        {
            while(1)
            {
                if( prompt_status )
                    form_emp_mas = emp_mas_prompts( form_emp_mas);
                prompt_status = 0;
                if( !form_emp_mas->form_key_value )
                    break;

                form_emp_mas->data_entry[0] = read_field( form_emp_mas->
                    data_entry[0]);
                if( form_emp_mas->data_entry[0].key_field_value == ESC)
                    break;

                if( is_space( form_emp_mas->data_entry[0].key_data_buffer.
                    key_string ))
                    continue;

                else
                {
                    prompt_status = 1;
                    switch( form_emp_mas->form_key_value)
                    {
                        case 1 : dbfile = get_rec( dbfile, "EMP_CODE",
                            form_emp_mas->data_entry[0].
                            key_data_buffer.key_string );
                            if( dbfile->locate_status)

```

```

{
    confirm( "Record already exists",
            24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    prompt_status = 0;
    break;
}
form_emp_mas->read_only_status = 0;
form_emp_mas = form_process( form_emp_mas);
if( form_emp_mas->exit_status )
{
    str = moveto_dbfile( form_emp_mas);
    dbfile = add_rec( dbfile, str);
}
break;

case 2 : dbfile = get_rec( dbfile, "EMP_CODE",
                        form_emp_mas->data_entry[0].
                        key_data_buffer.key_string );
if( !dbfile->locate_status)
{
    confirm( "Record does not exist",
            24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
if( dbfile->delete_status)
{
    confirm( "Record has been Deleted",
            24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
form_emp_mas = moveto_form( dbfile, form_emp_mas);
form_emp_mas->read_only_status = 0;
form_emp_mas = form_process( form_emp_mas);
if( form_emp_mas->exit_status )
{
    str = moveto_dbfile( form_emp_mas);
    dbfile = replace_rec( dbfile, str);
}
break;

case 3 : dbfile = get_rec( dbfile, "EMP_CODE",
                        form_emp_mas->data_entry[0].
                        key_data_buffer.key_string);
if( !dbfile->locate_status)
{
    confirm( "Record does not exist",
            24, 13, 27);

```

```

        clearscreen( 24, 0, 24, 79);
        break;
    }
    if( dbfile->delete_status)
    {
        confirm( "Record has been Deleted",
                24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    form_emp_mas = moveto_form( dbfile, form_emp_mas);
    ch = confirm( "Press DEL to delete, ESC to abort",
                24, 21, 27);
    clearscreen( 24, 0, 24, 79);
    if( ch == DEL)
        dbfile = delete_rec( dbfile);
    break;

case 4 : dbfile = get_rec( dbfile, "EMP_CODE",
                        form_emp_mas->data_entry[0].
                        key_data_buffer.key_string);
    if( !dbfile->locate_status)
    {
        confirm( "Record does not exist",
                24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    if( dbfile->delete_status)
    {
        confirm( "Record has been Deleted",
                24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    form_emp_mas = moveto_form( dbfile, form_emp_mas);
    form_emp_mas->read_only_status = 1;
    form_emp_mas = form_process( form_emp_mas);
    break;

case 5 : dbfile = get_rec( dbfile, "EMP_CODE",
                        form_emp_mas->data_entry[0].
                        key_data_buffer.key_string);
    if( !dbfile->locate_status)
    {
        confirm( "Record does not exist",
                24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
}

```

```

        form_emp_mas = moveto_form( dbfile, form_emp_mas);
        form_emp_mas->read_only_status = 1;
        form_emp_mas = form_process( form_emp_mas);
        break;
    }
}
}
else
{
switch( form_emp_mas->form_key_value)
{
    case 6 : if( !dbfile->eof_status)
        {
            dbfile = skip_rec( dbfile, 1);
            strcpy( form_emp_mas->data_entry[0].key_data_buffer.
                key_string, dbfile->fields[0].field_data );
            setposition( form_emp_mas->data_entry[0].key_row,
                form_emp_mas->data_entry[0].key_col +
                strlen( form_emp_mas->data_entry[0].key_prompt) );
            printf("%s", form_emp_mas->data_entry[0].
                key_data_buffer.key_string);
            form_emp_mas = moveto_form( dbfile, form_emp_mas);
            form_emp_mas->read_only_status = 1;
            form_emp_mas = form_process( form_emp_mas);
        }
        else
            confirm( "There are no more Records", 24, 13, 27);
        break;

    case 7 : dbfile = gotop_file( dbfile);
            strcpy( form_emp_mas->data_entry[0].key_data_buffer.
                key_string, dbfile->fields[0].field_data );
            setposition( form_emp_mas->data_entry[0].key_row,
                form_emp_mas->data_entry[0].key_col +
                strlen( form_emp_mas->data_entry[0].key_prompt) );
            printf("%s", form_emp_mas->data_entry[0].key_data_buffer.
                key_string);
            form_emp_mas = moveto_form( dbfile, form_emp_mas);
            form_emp_mas->read_only_status = 1;
            form_emp_mas = form_process( form_emp_mas);
            break;

    case 8 : dbfile = gobottom_file( dbfile);
            strcpy( form_emp_mas->data_entry[0].key_data_buffer.
                key_string, dbfile->fields[0].field_data );
            setposition( form_emp_mas->data_entry[0].key_row,
                form_emp_mas->data_entry[0].key_col +
                strlen( form_emp_mas->data_entry[0].key_prompt) );
            printf("%s", form_emp_mas->data_entry[0].key_data_buffer.

```

```

        key_string);
    form_emp_mas = moveto_form( dbfile, form_emp_mas);
    form_emp_mas->read_only_status = 1;
    form_emp_mas = form_process( form_emp_mas);
    break;

```

```

    }
    prompt_status = 1;
}

```

```

return( dbfile);

```

```

* -----*/
* Module .....Emp_mas_prompts() */
* Function .....Displays on the console, prompts for the entry form of */
* Employee Personal details */

```

```

EY_FORM *emp_mas_prompts( KEY_FORM *form_emp_mas)

```

```

clearscreen( 6, 2, 18, 78);
form_emp_mas->data_entry[0] = init_field( form_emp_mas->data_entry[0],
    "Employee Code : ", 5, 'C', 7, 3, "",
    CAPS_ON, "emp_code");
form_emp_mas->data_entry[1] = init_field( form_emp_mas->data_entry[1],
    "Employee Name : ", 30, 'C', 7, 32, "",
    CAPS_ON, "emp_name" );
form_emp_mas->data_entry[2] = init_field( form_emp_mas->data_entry[2],
    "Address : (Temp) ", 50, 'C', 9, 3, "",
    CAPS_ON, "addr_temp" );
form_emp_mas->data_entry[3] = init_field( form_emp_mas->data_entry[3],
    "          (Perm) ", 50, 'C', 10, 3, "",
    CAPS_ON, "addr_perm");
form_emp_mas->data_entry[4] = init_field( form_emp_mas->data_entry[4],
    "Sex : ", 1, 'C', 12, 3, "", CAPS_ON, "sex");
form_emp_mas->data_entry[5] = init_field( form_emp_mas->data_entry[5],
    "Marital Status : ", 1, 'C', 12, 19, "",
    CAPS_ON, "mar_status");
form_emp_mas->data_entry[6] = init_field( form_emp_mas->data_entry[6],
    "Date of Birth : ", 8, 'D', 12, 47, " / / ",
    CAPS_ON, "d_birth");
form_emp_mas->data_entry[7] = init_field( form_emp_mas->data_entry[7],
    "Date of Joining : ", 8, 'D', 14, 3, " / / ",
    CAPS_ON, "d_join");
form_emp_mas->data_entry[8] = init_field( form_emp_mas->data_entry[8],
    "Date of Confirmation : ", 8, 'D', 14, 41,
    " / / ", CAPS_ON, "d_conf");
form_emp_mas->data_entry[9] = init_field( form_emp_mas->data_entry[9],
    "Designation : ", 20, 'C', 16, 3, "", CAPS_ON,
    "designatn");
form_emp_mas->data_entry[10] = init_field( form_emp_mas->data_entry[10],
    "Location : ", 15, 'C', 16, 46, "", CAPS_ON,
    "location");

```

```

form_emp_mas->data_entry[11] = init_field( form_emp_mas->data_entry[11],
                                           "Passport No. : ", 10, 'C', 18, 3, "",
                                           CAPS_ON, "passport");

return( form_emp_mas);

```

```

-----*/
Module .....Process()                               */
Function .....Performs operations on the Employee Leave Details File */

```

```

FILE *process( DBFILE *dbf_process)

```

```

KEY_FORM *kform_process;
DBFILE *dbf_emp_mas, *dbf_lev_mas;
unsigned char prompt_status, i;
char *str, catstr[10], date[8], day[2], month[2], year[4];
int ch;
struct dosdate_t today;

kform_process = mem_form_alloc( kform_process );
memset( (KEY_FORM *)kform_process, NULL, sizeof(KEY_FORM) );

prompt_status = 0;
for( i = 0; i <= 10; i++)
    catstr[i] = ' ';
catstr[i] = '\0';
for( i = 0; i <= 8; i++)
    date[i] = ' ';
date[i] = '\0';
kform_process->form_key_value = 1;
kform_process = init_key_form( kform_process, " Employee Leave Record ",
                               11, 5, 1, 23, 79);
kform_process = process_prompts( kform_process);

_dos_getdate( &today);
itoa( today.day, day, 10);
itoa( today.month, month, 10);
itoa( today.year, year, 10);
strcat( date, day);
strcat( date, month);
strcat( date, year);
strcpy( kform_process->data_entry[0].key_data_buffer.key_date, date);

while( kform_process->form_key_value != 0)
{
    if( prompt_status )

```

```

kform_process = process_prompts( kform_process);
prompt_status = 0;
kform_process = read_key_form( kform_process, 5, 1, 23, 79);
while(1)
{
    if( prompt_status )
        kform_process = process_prompts( kform_process);
    prompt_status = 0;
    if( !kform_process->form_key_value )
        break;

    kform_process->data_entry[1] = read_field( kform_process->data_entry[1]);
    if( kform_process->data_entry[1].key_field_value == ESC)
        break;

    if( is_space( kform_process->data_entry[1].key_data_buffer.key_string ))
        continue;
    else
    {
        switch( kform_process->form_key_value)
        {
            case 1 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
                    dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
                    kform_process->data_entry[1].
                    key_data_buffer.key_string);
                    if( !dbf_emp_mas->locate_status)
                    {
                        confirm( "No record found", 24, 13, 27);
                        clearscreen( 24, 0, 24, 79);
                        break;
                    }
                    setposition( kform_process->data_entry[2].key_row,
                    kform_process->data_entry[2].key_col +
                    strlen( kform_process->data_entry[1].key_promp
                    printf( dbf_emp_mas->fields[1].field_data);
                    kform_process->data_entry[2] = read_field
                    ( kform_process->data_entry[2]);
                    kform_process->data_entry[3] = read_field
                    ( kform_process->data_entry[3]);
                    dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");
                    dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
                    kform_process->data_entry[3].
                    key_data_buffer.key_string);
                    if( !dbf_lev_mas->locate_status)
                    {
                        confirm( "No record found", 24, 13, 27);
                        clearscreen( 24, 0, 24, 79);
                        break;
                    }
                    strcpy( catstr, kform_process->data_entry[1].

```

```

        key_data_buffer.key_string);
strcat( catstr, kform_process->data_entry[3].
        key_data_buffer.key_string);
strcpy( kform_process->data_entry[13].
        key_data_buffer.key_string, catstr);
dbf_process = get_rec( dbf_process, "CURR_REC", catstr);
if( !dbf_process->locate_status)
    dbf_process->fields[8].field_value.type_numeric = 0;
setposition( kform_process->data_entry[4].key_row,
            kform_process->data_entry[4].key_col +
            strlen( kform_process->data_entry[4].key_prompt));
printf( dbf_lev_mas->fields[1].field_data);
if( strcmp( dbf_lev_mas->fields[4].field_data, "b" )
    && strcmp( dbf_emp_mas->fields[4].field_data,
    dbf_lev_mas->fields[4].field_data) )
{
    confirm( "Employee is not entitled to this leave",
            24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
kform_process->data_entry[5] = read_field
    ( kform_process->data_entry[5]);
kform_process->data_entry[6] = read_field
    ( kform_process->data_entry[6]);
kform_process->data_entry[7] = read_field
    ( kform_process->data_entry[7]);
dbf_process->fields[8].field_value.type_numeric =
    dbf_process->fields[8].field_value.type_numeric +
    atoi( kform_process->data_entry[5].key_data_buffer.
    key_numeric);
itoa( dbf_process->fields[8].field_value.type_numeric,
    kform_process->data_entry[8].key_data_buffer.
    key_numeric, 10);
setposition( kform_process->data_entry[8].key_row,
            kform_process->data_entry[8].key_col +
            strlen( kform_process->data_entry[8].key_prompt));
printf( kform_process->data_entry[8].key_data_buffer.
    key_numeric);
if( dbf_process->fields[8].field_value.type_numeric >
    dbf_lev_mas->fields[3].field_value.type_numeric)
{
    confirm( "Total Leave exceeds Maximum Leave",
            24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    while(1)
    {
        kform_process->data_entry[9] = read_field
            ( kform_process->data_entry[9]);
        if( kform_process->data_entry[9].key_data_buffer.

```

```

        key_logical == "y")
    {
        kform_process->data_entry[10] = read_field
            ( kform_process->data_entry[10]);
        break;
    }
    else
    {
        kform_process->data_entry[11] = read_field
            ( kform_process->data_entry[11]);
        if( kform_process->data_entry[11].
            key_data_buffer.key_logical == "y")
        {
            kform_process->data_entry[12] =
                read_field( kform_process->
                    data_entry[12]);
            break;
        }
        else
        {
            confirm( "Extra days leave has not
                been allocated", 24, 13, 27);
            clearscreen( 24, 0, 24, 79);
            ch = confirm( "Do you wish to
                continue ( Y/N ) :", 24, 78, 89);
            if( ch == 89)
                continue;
            else
                break;
        }
    }
}
}
ch = confirm( "Are the Entries O.K. ( Y/N ) :",
    24, 78, 89);
clearscreen( 24, 0, 24, 79);
if( ch == 89)
    str = moveto_dbfile( kform_process);
closedbf( dbf_emp_mas);
closedbf( dbf_lev_mas);

case 2 : confirm( "This option facility is unavailable",
    24, 13, 27);
clearscreen( 24, 0, 24, 79);
break;

case 3 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
    dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
        kform_process->data_entry[1].
        key_data_buffer.key_string);

```

```

if( !dbf_emp_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
setposition( kform_process->data_entry[2].key_row,
            kform_process->data_entry[2].key_col +
            strlen( kform_process->data_entry[1].key_prompt));
printf( dbf_emp_mas->fields[1].field_data);
kform_process->data_entry[2] = read_field
    ( kform_process->data_entry[2]);
kform_process->data_entry[3] = read_field
    ( kform_process->data_entry[3]);
dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");
dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
                    kform_process->data_entry[3].key_data_buffer.
                    key_string);
if( !dbf_lev_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
strcpy( catstr, kform_process->data_entry[1].
        key_data_buffer.key_string);
strcat( catstr, kform_process->data_entry[3].
        key_data_buffer.key_string);
dbf_process = get_rec( dbf_process, "CURR_REC", catstr);
if( !dbf_process->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
while(1)
{
    if( !dbf_process->delete_status)
    {
        kform_process = moveto_form( dbf_process,
                                    kform_process);
        kform_process->read_only_status = 1;
        kform_process = form_process( kform_process);
        ch = confirm( "Is this the record ? (Y/N) ",
                    24, 78, 89);
        clearscreen( 24, 0, 24, 79);
    }
    if( ch == 78)
    {
        if( dbf_process->eof_status)

```

```

        {
            confirm( "No record exists", 24, 13, 27);
            clearscreen( 24, 0, 24, 79);
            break;
        }
        get_next_rec( dbf_process, "CURR_REC", catstr);
        continue;
    }
    else
        break;
}

f( !dbf_process->delete_status)
{
    ch = confirm( "Press DEL to delete, ESC to abort",
                24, 211, 27);
    clearscreen( 24, 0, 24, 79);
    if( ch == DEL)
        dbf_process = delete_rec( dbf_process);
}
closedbf( dbf_emp_mas);
closedbf( dbf_lev_mas);
break;

case 4 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
        dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
            kform_process->data_entry[1].
            key_data_buffer.key_string);
if( !dbf_emp_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
setposition( kform_process->data_entry[2].key_row,
            kform_process->data_entry[2].key_col +
            strlen( kform_process->data_entry[1].key_prompt));
printf( dbf_emp_mas->fields[1].field_data);
kform_process->data_entry[2] = read_field
    ( kform_process->data_entry[2]);
kform_process->data_entry[3] = read_field
    ( kform_process->data_entry[3]);
dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");
dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
    kform_process->data_entry[3].
    key_data_buffer.key_string);
if( !dbf_lev_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
}

```

```

        break;
    }
    strcpy( catstr, kform_process->data_entry[1].
            key_data_buffer.key_string);
    strcat( catstr, kform_process->data_entry[3].
            key_data_buffer.key_string);
    dbf_process = get_rec( dbf_process, "CURR_REC", catstr);
    if( !dbf_process->locate_status)
    {
        confirm( "No record found", 24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    while(1)
    {
        if( !dbf_process->delete_status)
        {
            kform_process = moveto_form( dbf_process,
                                         kform_process);
            kform_process->read_only_status = 1;
            kform_process = form_process( kform_process);
            ch = confirm( "Is this the record ? (Y/N) ",
                        24, 78, 89);
            clearscreen( 24, 0, 24, 79);
        }
        if( ch == 78)
        {
            if( dbf_process->eof_status)
            {
                confirm( "No record exists", 24, 13, 27);
                clearscreen( 24, 0, 24, 79);
                break;
            }
            get_next_rec( dbf_process, "CURR_REC", catstr);
            continue;
        }
        else
            break;
    }
    closedbf( dbf_emp_mas);
    closedbf( dbf_lev_mas);
    break;
}
case 5 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
        dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
                                kform_process->data_entry[1].
                                key_data_buffer.key_string);
    if( !dbf_emp_mas->locate_status)
    {
        confirm( "No record found", 24, 13, 27);
    }

```

```

        clearscreen( 24, 0, 24, 79);
        break;
    }
    setposition( kform_process->data_entry[2].key_row,
                kform_process->data_entry[2].key_col +
                strlen( kform_process->data_entry[1].key_prompt));
    printf( dbf_emp_mas->fields[1].field_data);
    kform_process->data_entry[2] = read_field
        ( kform_process->data_entry[2]);
    kform_process->data_entry[3] = read_field
        ( kform_process->data_entry[3]);
    dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");
    dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
        kform_process->data_entry[3].
        key_data_buffer.key_string);
    if( !dbf_lev_mas->locate_status)
    {
        confirm( "No record found", 24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    strcpy( catstr, kform_process->data_entry[1].
        key_data_buffer.key_string);
    strcat( catstr, kform_process->data_entry[3].
        key_data_buffer.key_string);
    dbf_process = get_rec( dbf_process, "CURR_REC", catstr);
    if( !dbf_process->locate_status)
    {
        confirm( "No record found", 24, 13, 27);
        clearscreen( 24, 0, 24, 79);
        break;
    }
    while(1)
    {
        if( !dbf_process->delete_status)
        {
            kform_process = moveto_form( dbf_process,
                kform_process);
            kform_process->read_only_status = 1;
            kform_process = form_process( kform_process);
            ch = confirm( "Is this the record ? (Y/N) ",
                24, 78, 89);
            clearscreen( 24, 0, 24, 79);
        }
        if( ch == 78)
        {
            if( dbf_process->eof_status)
            {
                confirm( "No record exists", 24, 13, 27);
                clearscreen( 24, 0, 24, 79);
            }
        }
    }

```

```

        break;
    }
    get_next_rec( dbf_process, "CURR_REC", catstr);
    continue;
}
else
    break;
}
closedbf( dbf_emp_mas);
closedbf( dbf_lev_mas);
break;

case 6 : if( dbf_process->eof_status)
{
    confirm( "No record exists", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
get_next_rec( dbf_process, "CURR_REC",
              kform_process->data_entry[13].
              key_data_buffer.key_string);
if( !dbf_process->delete_status)
{
    kform_process = moveto_form( dbf_process,
                                kform_process);
    kform_process->read_only_status = 1;
    kform_process = form_process( kform_process);
}
break;

case 7 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
        dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
                              kform_process->data_entry[1].
                              key_data_buffer.key_string);
if( !dbf_emp_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
setposition( kform_process->data_entry[2].key_row,
            kform_process->data_entry[2].key_col +
            strlen( kform_process->data_entry[1].
                    key_prompt));
printf( dbf_emp_mas->fields[1].field_data);
kform_process->data_entry[2] = read_field
    ( kform_process->data_entry[2]);
kform_process->data_entry[3] = read_field
    ( kform_process->data_entry[3]);
dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");

```

```

dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
                      kform_process->data_entry[3].
                      key_data_buffer.key_string);
if( !dbf_lev_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
strcpy( catstr, kform_process->data_entry[1].
        key_data_buffer.key_string);
strcat( catstr, kform_process->data_entry[3].
        key_data_buffer.key_string);
dbf_process = get_rec( dbf_process, "CURR_REC", catstr);
if( !dbf_process->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
if( !dbf_process->delete_status)
{
    kform_process = moveto_form( dbf_process,
                                kform_process);
    kform_process->read_only_status = 1;
    kform_process = form_process( kform_process);
}
closedbf( dbf_emp_mas);
closedbf( dbf_lev_mas);
break;

case 8 : dbf_emp_mas = usedbf( dbf_emp_mas, "emp_mas.dbf");
        dbf_emp_mas = get_rec( dbf_emp_mas, "EMP_CODE",
                                kform_process->data_entry[1].
                                key_data_buffer.key_string);
if( !dbf_emp_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
    setposition( kform_process->data_entry[2].key_row,
                kform_process->data_entry[2].key_col +
                strlen( kform_process->data_entry[1].key_prompt));
printf( dbf_emp_mas->fields[1].field_data);
kform_process->data_entry[2] = read_field
    ( kform_process->data_entry[2]);
kform_process->data_entry[3] = read_field
    ( kform_process->data_entry[3]);
dbf_lev_mas = usedbf( dbf_lev_mas, "lev_mas.dbf");

```

```

dbf_lev_mas = get_rec( dbf_lev_mas, "LEV_CODE",
                      kform_process->data_entry[3].
                      key_data_buffer.key_string);
if( !dbf_lev_mas->locate_status)
{
    confirm( "No record found", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
strcpy( catstr, kform_process->data_entry[1].
        key_data_buffer.key_string);
strcat( catstr, kform_process->data_entry[3].
        key_data_buffer.key_string);
dbf_process = gotop_file( dbf_process);
while( !dbf_process->eof_status)
{
    dbf_process = get_next_rec( dbf_process,
                               "CURR_REC", catstr);
}
if( !dbf_process->locate_status)
{
    confirm( "Record does not exist", 24, 13, 27);
    clearscreen( 24, 0, 24, 79);
    break;
}
kform_process = moveto_form( dbf_process, kform_process);
kform_process->read_only_status = 1;
kform_process = form_process( kform_process);
closedbf( dbf_emp_mas);
closedbf( dbf_lev_mas);
break;
}

prompt_status = 1;
}

free(kform_process);
return( dbf_process);

```

```

/* -----*/
/* Module .....Process_prompts() */
/* Function .....Displays on the console, prompts for the entry form of */
/* Employee Leave Details */
KEY_FORM *process_prompts( KEY_FORM *form_process)
{
    clearscreen( 6, 2, 18, 78);
    form_process->data_entry[1] = init_field( form_process->data_entry[1],
        "Employee Code : ", 5, 'C', 7, 3, "", CAPS_ON,
        "emp_code");
    form_process->data_entry[2] = init_field( form_process->data_entry[2],
        "Employee Name : ", 30, 'C', 7, 32, "", CAPS_ON,
        "emp_name");
    form_process->data_entry[3] = init_field( form_process->data_entry[3],
        "Leave Code : ", 5, 'C', 9, 3, "", CAPS_ON,
        "lev_code");
    form_process->data_entry[4] = init_field( form_process->data_entry[4],
        "Leave Name : ", 30, 'C', 9, 32, "", CAPS_ON,
        "lev_code");
    form_process->data_entry[5] = init_field( form_process->data_entry[5],
        "Duration : ", 3, 'N', 11, 3, "", CAPS_ON,
        "lev_durn");
    form_process->data_entry[6] = init_field( form_process->data_entry[6],
        "From : ", 8, 'D', 11, 25, " / / ", CAPS_ON,
        "st_date");
    form_process->data_entry[7] = init_field( form_process->data_entry[7],
        "To : ", 8, 'D', 11, 50, " / / ", CAPS_ON,
        "end_date");
    form_process->data_entry[8] = init_field( form_process->data_entry[8],
        "Total Leave Taken : ", 3, 'N', 13, 3, "", CAPS_ON,
        "total_lev");
    form_process->data_entry[9] = init_field( form_process->data_entry[9],
        "Leave without Pay : ", 1, 'L', 15, 3, "", CAPS_ON,
        "lwp");
    form_process->data_entry[10] = init_field( form_process->data_entry[10],
        "Days of Leave without Pay : ", 3, 'N', 15, 32, "",
        CAPS_ON, "lwp_days");
    form_process->data_entry[11] = init_field( form_process->data_entry[11],
        "Privileged Leave : ", 1, 'L', 17, 3, "",
        CAPS_ON, "privileged");
    form_process->data_entry[12] = init_field( form_process->data_entry[12],
        "Days of Privileged Leave : ", 3, 'N', 17, 32, "",
        CAPS_ON, "privi_days");

    return( form_process);
}

```

```

/* -----*/
/* Module .....Moveto_file() */
/* Function .....Moves data items from the form to the file */
char *moveto_dbfile( KEY_FORM *form)
{
    char *buff, concat[MAX_REC_LENGTH];
    unsigned char i;

    buff = (char *) malloc( MAX_REC_LENGTH + 50 );
    buff[0] = ' ';
    buff[1] = '\0';
    for( i = 0; i <= form->last_field; i++ )
    {
        switch( form->data_entry[i].key_data_type )
        {
            case 'C' : strcat( buff, form->data_entry[i].key_data_buffer.
                            key_string);
                       break;

            case 'D' : strcat( buff, form->data_entry[i].key_data_buffer.
                            key_date);
                       break;

            case 'L' : strcat( buff, form->data_entry[i].key_data_buffer.
                            key_logical);
                       break;

            case 'N' : strcat( buff, form->data_entry[i].key_data_buffer.
                            key_numeric);
                       break;

        }
    }
    strcpy( concat, buff);
    free( buff);
    return ( concat);
}

```

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```

/* -----*/
/* Module .....Moveto_form() */
/* Function .....Moves data items from file to form */
KEY_FORM *moveto_form( DBFILE *dbfile, KEY_FORM *key_form )
{
    unsigned char i;

    for( i = 1; i <= dbfile->no_of_fields; i++ )
    {
        switch( dbfile->fields[i].data_type )
        {
            case 'C' : strcpy( key_form->data_entry[i].key_data_buffer,
                               key_string, dbfile->fields[i].field_data );
                setposition( key_form->data_entry[i].key_row,
                             key_form->data_entry[i].key_col +
                             strlen(key_form->data_entry[i].key_prompt) );
                printf("%s", key_form->data_entry[i].key_data_buffer,
                       key_string);
                break;

            case 'D' : strcpy( key_form->data_entry[i].key_data_buffer.key_date,
                               dbfile->fields[i].field_data );
                setposition( key_form->data_entry[i].key_row,
                             key_form->data_entry[i].key_col +
                             strlen(key_form->data_entry[i].key_prompt) );
                printf("%s", key_form->data_entry[i].key_data_buffer.key_date);
                break;

            case 'L' : strcpy( key_form->data_entry[i].key_data_buffer.key_logical,
                               dbfile->fields[i].field_data );
                setposition( key_form->data_entry[i].key_row,
                             key_form->data_entry[i].key_col +
                             strlen(key_form->data_entry[i].key_prompt) );
                printf("%s", key_form->data_entry[i].key_data_buffer,
                       key_logical);
                break;

            case 'N' : strcpy( key_form->data_entry[i].key_data_buffer.key_numeric,
                               dbfile->fields[i].field_data );
                setposition( key_form->data_entry[i].key_row,
                             key_form->data_entry[i].key_col +
                             strlen(key_form->data_entry[i].key_prompt) );
                printf("%s", key_form->data_entry[i].key_data_buffer,
                       key_numeric);
                break;
        }
    }
    return (key_form);
}

```

