

PROJECT REPORT (VOL I)

GENERAL PURPOSE DATABASE IN 'C'

SUBMITTED IN PARTIAL FULFILMENT OF THE REQUIREMENT
FOR THE DEGREE
OF

MASTER OF COMPUTER APPLICATIONS

BY

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(3/90)**

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PUNJAB COMMUNICATIONS LIMITED

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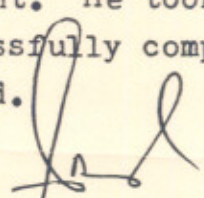
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PERFORMANCE CERTIFICATE

Sh Bhavdeep, Final Year student of M.C.A of Thapar Institute of Engineering & Technology, Patiala underwent four months Practical Training at PUNJAB COMMUNICATIONS LIMITED (A Govt.Undertaking) S.A.S. Nagar.

He was associated with Systems Department. He took keen interest in the work and has successfully completed his training in the software field.




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Bhavdeep
(BHAVDEEP)

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INTRODUCTION OF THE ORGANISATION

PUNJAB COMMUNICATIONS LIMITED, MOHALI. INFRASTRUCTURE & OTHER RESOURCES

Punjab Communications Limited was incorporated in June, 1981 as a wholly owned subsidiary of Punjab State Electronics Development and Production Corporation Limited, Chandigarh .It has an independent board of directors.

PCL has been manufacturing Telecom Products like large Telephone Exchanges, Switching Equipment, Digital Radio and Multiplexers, and diversified into Information Management couple of years ago. PCL has three plants with covered area of 15700 square metres, located at the Electronics Park at Mohali, outside Chandigarh, and offices in various cities of India. The Electronics Park at Mohali is also to get a satellite hook-up shortly for Software Exports.

With a short span of twelve years, PCL has achieved a national status and has been recognised as a competent and reliable manufacturer of sophisticated professional grade telecommunication equipment . PCL is today in the forefront for producing indigenously designed and developed products.

INTRODUCTION OF THE ORGANISATION

PRODUCT MIX

PCL has now established a full fledged capacity for offering to its customers a total system packages consisting of one or more of the following equipments :

- Direct to line multiplexing equipment (DTL-MUX).
- Group modemequipment, through Group filter and super through group filter, 3/4 way branching network.
- 30 Channel Pulse code Modulated Multiplexing equipment (PCM-MUX).
- Trans-Multiplexer (TRANS-MUX).
- Voice frequency Telegraph Equipment (VFT).
- Electronic Private Automatic Branch Exchange (EPABX).
- 128P Rural Automatic Exchange (RAX).
- Medium Size Digital Switching System.
- Digital UHF Radio .
- Digital Microwave radio for 8/34 Mbit capacity.
- Subscriber Carrier System .

The various divisions of the company are:

1. Marketing
2. Production
3. Quality Assurance
4. Information Systems Group

INTRODUCTION OF THE ORGANISATION

5. Materials Management
6. Finance and Administration

The Information Systems Group (ISG) of PCL manufactures packaged software, develops customised application software, takes up turnkey projects (including procurement of hardware etc.) and also offers facilities management (equip, staff, run, maintain and upgrade the computer centers/EDP cells of customers).

Another very relevant point to be noted is that, PCL besides offering the best financial remuneration to its employees, also creates and maintains the best possible working conditions. The facility, needless to say is completely centrally airconditioned and aesthetically landscaped. There is even a day care centre for the infants of the women employees. Thus a congenial work environment is created and maintained, leading to high productivity low manpower turnover.

ISG has, besides around 70 IBM PC compatibles, a twin-CPU 68030 based minicomputer with more than 40 terminals. ISG also has a 80486 based minicomputer with about 20 terminals. As for RISC based minis, ISG has one HP 9000/817 and is in the process of purchasing a SUN SPARC

INTRODUCTION TO THE ORGANISATION

Business Server.

ISG is also purchasing an IBM RS/6000 or AS/400 shortly. Further hardware can be purchased at very short notice, depending on the size and potential of the business. ISG's expertise lies in the field of DOS based, UNIX based, networking and other communication software, because of the overwhelming presence of DOS and UNIX operating systems. As for RDBMS, ORACLE and SYBASE are already being used by ISG, with access to INGRES and UNIFY. INFORMIX can also be installed, if required. CASE Tools like Turbo Analyst are also available, while HP Soft Bench is being purchased. Open View and Motif environments are also available.

ISG is also developing packages for the Financial Institutions. Besides banking software, we are also developing other loans & advances accounting systems.

The Versatile Multiplexer (VMUX) is a hardware and software based product developed by ISG. The VMUX is a very critical component in the telecom sector. Similarly, ISG has developed AMCOS, a PC based Data Acquisition System useful typically in the medium scale process industries.

ANALYSIS

PROBLEMA

DEFINITION

PROBLEM DEFINITION

Project assigned to me was to develop a
GENERAL PURPOSE DATABASE IN C

NEED FOR THIS PROJECT : Whenever any organisation approaches to PCL for developing a project similar to database such as PAYROLL, ACCOUNTANCY, BILLING SYSTEM etc. Then PCL shifts to DBASE, FoxBase, FoxPro or other such package to develop that project for user. The projects developed using these packages run only under the environment of these packages. So PCL has to provide a legal copy of any of these packages with the project developed to user. The legal copy of any of these software causes thousands of rupees which is a big expenditure.

To avoid this expenditure I was asked to develop a " GENERAL PURPOSE DATABASE IN C ".

The database should be flexible so that in short time interval it could be converted into a very specific product for a particular organisation. It means with few modifications it will work as a complete PAYROLL SYSTEM, ACCOUNTANCY SYSTEM, BILLING SYSTEM or like any other database related system

Being database designed in "C" so PCL will provide only the execution file of product to user and not the "C" or "TURBO-C" compiler. Thus the database will save the extra expenditure incurred in purchasing the legal copy of package in which it has to be developed otherwise.

**EXISTING
SYSTEM**

EXISTING SYSTEM

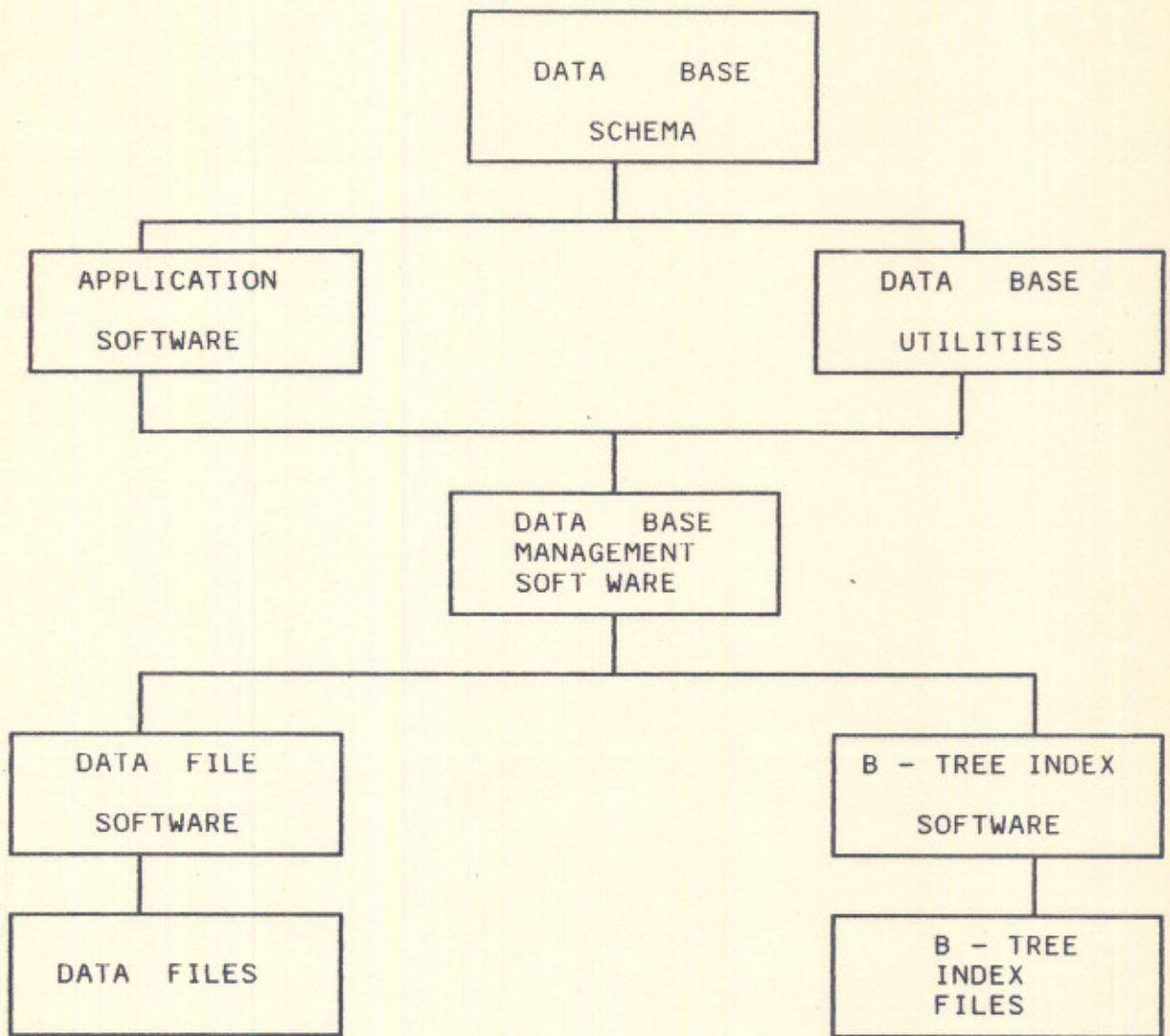
I may say that there was no existing system as such.
I studied some general database packages such as Dbase, FoxBase,
FoxPro, and some sql facilities of R.D.B.M.S.

**PROPOSED
SYSTEM**

THE PROPOSED SYSTEM SHOULD HAVE THE FOLLOWING FACILITIES :-

- a.) **AUTOMATIC CREATION AND APPENDATION** : It could create the structure of record then records can be entered in it when_ever required. If dbf file already exists then starts appending it.
- b.) **MULTI KEY FILE HANDLING** : Database should support the multiple indexing, ie. there can be multiple indexes associated with one file with no limits on the number of record in the dbf file. File can be retrieved or appended according to dbf or indexed file.
- c.) **EDITTING AND MODIFICATIONS** : Any record in dbf file can be altered or changed according to dbf file or indexed file.
- d.) **INSERTION OR DELETION** : The database would be capable of inserting deleting and searching the record either in dbf file or in index file.
- e.) **SORTING** : The database should be such that it can sort out the dbf file of any size with minimum possible time.
- f.) **UPDATION** : Database should have facility to seek the records and then replace it with the new value.
- g.) **QUERY PROCESSOR** : A query processor should be provided to answer the queries asked by user.

**DETAILED
DESIGN**



DATABASE SYSTEM ARCHITECTURE

FIG - 1

At the bottom of the fig 1 data and index files are shown. Data files are managed by a set of software functions that are dedicated to file management. Index files are managed by a different software function set. the two set of functions are unrelated, and the file themselves are unconnected. These functions are unseen by the programs that are written in support of application.

Above the data file and index file software is a library of functions whose purpose is to manage the database. Since the database is a collection of data and index files, the data base maintains the relationship that logically exists among many files that constiute the database. This set of functions represents the Data Manipulation Language (D M L).

Above the data base management software are two sets of programs application software and data base utility programs. the programs are concerned with files in the data base. it would seem that they deal primarily with data files, but they use index file as well

Above everything is the schema that describes the actual database.

DETAILED DESIGN

PROCEDURE NAME : MAIN()
PART OF : CREATE, APPEND, EDIT, MODIFY, INDEX
CALLED BY : NONE
CALLS TO : SIGNATURE(), REC_HEADER()
PURPOSE : PROGRAM STARTS FROM THIS FUNCTION
IT DECIDES THAT RETREIVALOF RECORDS SHOULD
BE ACCORDING TO DBF FILES OR ACCORDING TO
INDEX FILES
PARAMETERS : ARGC - COUNTS THE NUMBER OF ARGUMENTS
PASSED TO PROGRAM AT RUN TIME
ARGV - STORE THE ARGUMENTS PASSED AT RUN
TIME
GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : SIGNATURE()
PART OF : CREATE MODULE
CALLED BY : MAIN()
CALLS TO : NONE
PURPOSE : IT CREATES DBF FILE BUT IF DBF FILE IS
ALREADY EXISTING THEN IT INSTRUCT TO
APPEND IT
PARAMETERS : NONE
FUNCTION RETURNS : FILE HANDLER
GLOBALS : FILE_FLAG - IT IDENTIFY THAT FILE IS
OPENED IN APPEND OR CREATE MODULE

PROCEDURE NAME : FILE_COPY()
PART OF : CREATE MODULE
CALLED BY : REC_HEADER()
CALLS TO : NONE
PURPOSE : IT WRITES THE FIELD DESCRIPTION SUCH AS
(FIELD NAME,LENGTH,TYPE & DECIMAL WIDTH)
PARAMETERS : IT IS OF TYPE STRUCT VAR_REC & STORE FIELD
DESCRIPTION
PARAMETERS : NUM_OF_FIELDS - GVES THE TOTAL NUMBER OF

DETAILED DESIGN

PROCEDURE NAME : REC_DES_SIZE()
PART OF : CREATE MODULE
CALLED BY : REC_HEADER()
CALLS TO : NONE
PURPOSE : IT WRITES THE SIZE OF STRUCT VAR_REC ie.
(FIELD DESCRIPTION) AND NUMBER OF FIELDS
IN THE RECORD
PARAMETERS : NUM_OF_FIELDS - GVES THE TOTAL NUMBER OF
FIELDS IN THE RECORD
GLOBALS : NONE

PROCEDURE NAME : REC_SIZE()
PART OF : CREATE MODULE
CALLED BY : REC_HEADER()
CALLS TO : NONE
PURPOSE : WRITE SIZE OF RECORD IN THE DBF FILE
PARAMETER : REC_SIZE - GIVES SIZE OF RECORD
GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : FIELD_NAME()

PART OF : CREATE MODULE

CALLED BY : REC_HEADER()

PROCEDURES CALLED : FORMAT() , MOVE_LR()

PURPOSE : THIS FUNCTION READS THE FIELD NAME OF RECORDS. THE FIELD NAME MUST BE START WITH AN ALPHABET AND MAY CONTAIN ALPHANUMERIC CHARACTER OR HYPEN ('_').

PARAMETERS : VAR_NAME :-IT IS AN ARRAY OF 15 CHARACTERS TO STORE FIELD NAMES.
V_COL_START , V_ROW_START , V_COL_END
:-REPRESENTS THE SCREEN POSITION WHERE THE FIELD NAME IS TO BE ENTERED.
IT EXITS FROM ENTERING FIELDS IN THE RECORD.

GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : MOVE_LR()
PART OF : CREATE MODULE
CALLED BY : FIELD_NAME()
PROCEDURES CALLED : NONE
PURPOSE : THIS FUNCTION IS USED TO CHANGE THE NAME
OF THE FIELD.
PARAMETERS : I - IT IDS THE SUBSCRIPT FOR ARRAY OF
CHARACTERS TO STORE FIELD NAME
V_COL_START ,V_ROW_START - ARE THE
POSITIONS ON THE SCREEN WHERE FIELD NAME
IS WRITTEN.
I_DUPL - TELLS THAT FIELD NAME CONSISTS OF
HOW MANY CHARACRES.
VAR_NAME - IS AN ARRAY TO STORE THE NAME
OF FIELD.
GLOBAL : NONE

PROCEDURE NAME : FIELD_TYPE()
PART OF : CREATE MODULE
CALLED BY : REC_HEADER()
PROCEDURES CALLED : FORMAT()
PURPOSE : THIS PROCEDURE IDENTIFY THE TYPE OF FIELD.
ie. 'INTEGER', 'CHARACTER', 'FLOAT', 'DATE'.
PARAMETERS : VAR_TYPE - TO STORE THE TYPE OF FIELD.
V_COL_START , V_COL_END , V_ROW_START
:- SIGNAL THE POSITION ON SCREEN WHERE
THE TYPE OF FIELD IS SELECTED.
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : FIELD_LENGTH()
PART OF : CREATE MODULE
CALLED BY : REC_HEADER()
PROCEDURES CALLED : FORMAT()
PURPOSE : IT'S FUNCTION IS TO GET THE FIELD WIDTH OF
INTEGER AND CHARACTER TYPE FIELDS.
PARAMETERS : VAR_LEN - IT STORE THE FIELD WIDTH IN
CHARACTERS .
FIELD_LEN - IT STORE THE FIELD WIDTH IN
INTEGER FORM .
V_COL_START , V_COL_END , V_ROW_START ARE
CURRENT POSITION ON THE SCREEN WHERE FIELD
WIDTH IS ENTERED .
GLOBAL : NONE

PROCEDURE NAME : FLOAT_LENGTH()
 PART OF : CREATF MODULE
 CALLED BY : REC_HEADER()
 PROCEDURES CALLED : FORMAT()
 PURPOSE : IT STORES THE DECIMAL WIDTH OF FLOAT TYPE
 VARIABLES .
 PARAMETERS : FLOAT_LEN2 - TO STORE THE DECIMAL WIDTH IN
 FORM OF CHARACTERS .
 FLT_LEN - TO STORE THE DECIMAL WIDTH IN
 FORM OF INTEGERS .
 VAR_LEN - IS A CHECK TO MEASURE THAT
 DECIMAL WIDTH DOES NOT EXCEED THE FIELD
 WIDTH .
 V_ROW_START , V_COL_START , V_COL_END
 : - GIVES THE SCREEN POSITION FOR ENTERING
 THE DECINMAL LENGTH .
 GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : SCREEN()
PART OF : CREATE & APPEND MODULE
CALLED BY : REC_HEADER()
PROCEDURES CALLED : TYPES()
PURPOSE : THIS FUNCTION GENERATE THE SCREEN FOR
ENTERING DATA IN THE RECORDS .
PARAMETERS : VAR_NAME - PRINTS THE FIELD NAME ON THE
SCREEN
VAR_TYPE - GENERATE THE SCREEN ACCORDING
TO THE TYPE OF FIELD
VAR_LEN - TELLS THE SIZE OF SCREEN TO BE
GENERATED
K - GIVES THE ROW POSITION TO ENTER THE
DATA
GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : TYPES()
PART OF : CREATE & APPEND MODULE
CALLED BY : SCREEN()
PROCEDURES CALLED : NONE
PURPOSE : TO GENERATE THAT SECTION OF SCREEN WHERE
DATA IS TO BE ENTERED FOR DIFFERENT FIELDS
PARAMETERS : VAR_TYPE - IDENTIFIES THE TYPE OF FIELD
VAR_LEN - GIVES THE FIELD LEN
VAR_DEC - GIVES THE DECIMAL WIDTH
GLOBALS : NONE

PROCEDURE NAME : READ_VALUES()
PART OF : CREATE & APPEND MODULE
CALLED BY : REC_HEADER()
PROCEDURES CALLED : FLOAT_READ ,CHAR_READ() ,DATE()
PURPOSE : IT READS THE RECORD FROM THE SCREEN
PARAMETERS : VALUE_TYPE - GIVES THE TYPE OF FIELD
INC - GIVES THE CURRENT ROW POSITION
I,I_DUPL,VALUE_LEN,VALUE_DEC - ARE PASSED
TO FUNCTION FLOAT_READ(), CHAR_READ()
GLOBALS : NEXT

DETAILED DESIGN

PROCEDURE NAME : PAD_CHAR()
PART OF : CREAT , EDIT , APPEND ,MODIFY
CALLED BY : MOVEMENT()
PROCEDURES CALLED : NONE
PURPOSE : IT REMOVES THE SPACES AT THE END OF STRING
AND INSERTS THE GIVEN CHARACTER AT THE
BEGINNING OF THE STRING .
PARAMETERS : STR - IS THE STRING TO BE PADDED.
CH - IS CHARACTER TO BE INSERTED
FIELD_LENGTH - GIVES THE SIZE OF STRING
GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : TRIM_CHAR()
PART OF : CREAT , EDIT, APPEND , MODIFY
CALLED BY : MOVE_MENT()
PROCEDURES CALLED : NONE
PURPOSE : IT DELETES THE CHARACTER (CH) BEGINNING
FROM THE START OF STRING AND INSERT
CHARACTER CH2 AT THE END OF THE STRING .
PARAMETERS : STR - STRING TO BE TRIMMED
CH - CHARACTER TO BE DELETED
CH2 - CHARACTER TO BE INSERTED
LEN - GIVES THE LENGTH OF STRING.
GLOBAL : NONE

DETAILED DESIGN

PROCEDURE NAME : DATE()
PART OF : CREAT , APPEND
CALLED BY : READ_VALUES()
CALLS TO : YEAR() , MONTH() , DATE_OF_MONTH()
PURPOSE : GET DATE FROM THE SCREEN AND STORE ONLY
THE CORRECT DATE.
PARAMETERS : INC - TO POSITION THE CURSOR AT A
PARTICULAR ROW ON THE SCREEN
RECORD - STORE THE DATA ENTERED ON SCREEN
GLOBALS : NONE

PROCEDURE NAME : YEAR()
PART OF : CREAT , APPEND
CALLED BY : DATE
CALLS TO : NONE
PURPOSE : CHECK WHETHER THE ENTERED YEAR IS ORDINARY
YEAR OR LEAP YEAR
PARAMETERS : Y - GIVES THE YEAR TO BE CHECKED
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : DATE_OF_MONTH()
PART OF : CREAT , APPEND MODULE
CALLED BY : DATE
CALLS TO : NONE
PURPOSE : CHECK WEATHER THE ENTERED DATE IS VALID OR
NOT
PARAMETERS : FLAG_Y - TELLS WEATHER LEAP YEAR OR NOT
: M - REPRESENTS THE MONTH OF YEAR
: D - REPRESENTS THE DATE OF MONTH

PROCEDURE NAME : FORMAT()
PART OF : CREAT MODULE
CALLED BY : FIELD_NAME(), FIELD_TYPE(), FIELD_LENGTH()
FLOAT_LENGTH()
CALLS TO : NONE
PURPOSE : PRINTS SPACES AT SCREEN AT A SPECIFIED
LOCATION
PARAMETERS : V_COL_START - REPRESENTS THE STARTING
POSITION OF COLUMN
V_ROW_START - GIVES STARTING ROW POSITION
V_COL_END - ENDING COLUMN NUMBER
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : FLOAT_READ()
PART OF : CREAT , APPEND MODULE
CALLED BY : READ_VALUES()
CALLS TO : NONE
PURPOSE : IT READS FLOAT AND INTEGER TYPE OF DATA
PARAMETERS : RECORD - STORED THE VALUE OF FIELD ENTERED
BY USER
FIELD_TYPE - TO IDENTIFY THAT FIELD TYPE
IS INTEGER OR FLOAT
I - CURRENT CURSOR POSITION ON THE SCREEN
I_DUPL - NO OF DIGITS ENTERED OF FLOAT AND
INTEGER TYPE DATA
LEN - REPRESENTS THE FIELD LENGTH
DEC - REPRESENTS THE DECIMAL LENGTH
NUM - GIVES THE MAXIMUM POSSIBLE NON
DECIMAL DIGITS
COL - POSITION CURSOR TO A SPECIFIC COLUMN
INC - POSITION CURSOR AT A PARTICULAR ROW
C - PASSES CHARACTER TO CALLING FUNCTION
GLOBALS : NEXT - GIVES STANDARED COLUMN POSITION
: ROW - GIVES STANDARED ROW POSITION

DETAILED DESIGN

PROCEDURE NAME : CHAR_READ()
PART OF : CREAT ,APPEND MODULE
CALLED BY : READ_VALUES
CALLS TO : NONE
PURPOSE : READ CHARACTER TYPE OF DATA
PARMETERS : RECORD - STORED THE VALUE OF FIELD ENTERED
BY USER
FIELD_TYPE - TO IDENTIFY THAT FIELD TYPE
IS INTEGER OR FLOAT
I - CURRENT CURSOR POSITION ON THE SCREEN
I_DUPL - NO OF DIGITS ENTERED OF FLOAT AND
INTEGER TYPE DATA
LEN - REPRESENTS THE FIELD LENGTH
DEC - REPRESENTS THE DECIMAL LENGTH
NUM - GIVES THE MAXIMUM POSSIBLE NON
DECIMAL DIGITS
COL - POSITION CURSOR TO A SPECIFIC COLUMN
INC - POSITION CURSOR AT A PARTICULAR ROW
C - PASSES CHARACTER TO CALLING FUNCTION
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : MODIFY()
PART OF : MODIFY MODULE
CALLED BY : RETRIEVE() , REC_HEADER()
CALLS TO : NONE
PURPOSE : IT DISPLAYS THE RECORD ENTERED BY USER IN
DBF FILE
PARAMETERS : FIELD_LEN - LENGTH OF THE FIELD DEFINED
BY USER
FLT_LEN - DECIMAL LENGTH OF FLOAT TYPE
DATA
VAR_TYP - TYPE OF THE VARIABLE (FIELD)
RECORD - STORE THE VALUE OF FIELD TO BE
DISPLAYED ON THE SCREEN
INC - POSITION THE CURSOR AT A PARTICULAR
GLOBALS : "ROW" - GIVES THE STANDARED ROW POSITION
"NEXT" - GIVES THE STANDARED ROW POSITION

DETAILED DESIGN

PROCEDURE NAME : MOVE_MENT()
PART OF : EDIT , MODIFY MODULES
CALLED BY : REC_HEADER()
CALLS TO : READ_VALUES() , TRIM_CHAR() , PAD_CHAR()
PURPOSE : 1. TO MOVE THE CURSOR IN A FIELD.
2. TO MOVE CURSOR FROM ONE FIELD TO OTHER
IN A RECORD
3. TO MOVE TO PRECEDING RECORD, PRECEDING
RECORD OR TO LAST RECORD.

PARAMETERS : RECORD - STORED THE VALUE OF FIELD ENTERED
BY USER
VAR_TYPE - TO IDENTIFY THAT FIELD TYPE
IS INTEGER OR FLOAT
I - CURRENT CURSOR POSITION ON THE SCREEN
I_DUPL - NO OF DIGITS ENTERED OF FLOAT AND
INTEGER TYPE DATA
FIELD_LEN - REPRESENTS THE FIELD LENGTH
FLT_LEN - REPRESENTS THE DECIMAL LENGTH
INC - POSITION CURSOR AT A PARTICULAR ROW
C - PASSES CHARACTER TO CALLING FUNCTION

GLOBALS : "ROW" - GIVES THE STANDARED ROW POSITION
"NEXT" - GIVES THE STANDARED ROW POSITION

DETAILED DESIGN

PROCEDURE NAME : IS_RECORD_EMPTY()
PART OF : CREAT, APPEND MODULES
CALLED BY : FILE_COPY2()
CALLS TO : NONE
PURPOSE : IT TELLS THAT RECORD IS EMPTY OR NOT
PARAMETERS : RECORD - CONTAIN THE SIZE OF RECORD
 BUF_SIZE - GIVES SIZE OF RECORD
VARIABLE RETURN : RETURN 'Y' IF EMPTY RECORD ELSE 'N'
GLOBALS : NONE

PROCEDURE NAME : KEY_NAME()
PART OF : INDEX, APPEND MODULES
CALLED BY : INDEX_CHECK()
CALLS TO : NONE
PURPOSE : INITIALIZE THE FIELD NAME TO SPACES
PARAMETERS : NAME - ARRAY OF CHARACTERS TO STORE FIELD
 NAME
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : INDEX_CHECK()
PART OF : INDEX, APPEND MODULES
CALLED BY : REC_HEADER()
CALLS TO : KEY_NAME()
PURPOSE : IT LINKS INDEX FILE WITH DBF FILE TO
PERFORM EDITTING
PARAMETERS : HAVE ARGUMENTS ENTERED AT THE RUN TIME
INDEX_FLAG - IDENTIFY THAT INDEX FILE ON
KEY FIELD EXIST OR NOT
T_F_L - GIVES RECORD SIZE
D - GIVES TOTAL NUMBER OF BYTES IN INDEX
FILE
GLOBALS : T_F_L2 :
GIVES RECORD SIZE OF DBF OR INDEX FILE
DEPENDING UPON THAT RETREIVAL SHOULD BE
PERFORMED ON INDEX OR DBF FILE
: FIL_POS2 - GIVES STARTING BYTE NUMBER OF
FIRST RECORD OF FILE ON WHICH RETREIVAL IS
TO BE PERFORMED

DETAILED DESIGN

PROCEDURE NAME : INDEX_CHECK2()
PART OF : INDEX, APPEND MODULES
CALLED BY : REC_HEADER()
CALLS TO : NONE
PURPOSE : IT READS ADDRESSES OF RECORDS OF DBF FILES
FROM ACTIVE INDEX FILE
PARAMETERS : INDEX_FLAG - INFORMS THAT INDEX FILE IS
ACTIVE OR NOT
GLOBALS : F_DESC2 - FILE HANDLER FOR INDEX FILE
: F_DESC - FILE HANDLER FOR DBF FILE

PROCEDURE NAME : TEXT_SETTER()
PART OF : CREAT MODULE
CALLED BY : FIELD_NAME(), FIELD_TYPE(), FIELD_LENGTH()
FLOAT_LENGTH()
CALLS TO : NONE
PURPOSE : SETS SCREEN IN REVERSE VIDEO MODE
PARAMETERS : NONE
GLOBALS : NONE

DETAILED DESIGN

PROCEDURE NAME : RECORD_RETRIEVAL()
PART OF : MODIFY MODULE
CALLED BY : REC_HEADER()
CALLS TO : MODIFY()
PURPOSE : PRINT RECORDS ON SCREEN
PARAMETERS : RECORD_S, RECORD_C : - STORES RECORD OF
DBF FILE
TOT_FIELDS_LEN GIVES RECORD SIZE
T_F_L - REPRESENTS RECORD SIZE
J - TOTAL NUMBER OF FIELDS
CHECK - STATUS FOR SHOWING RECORDS
FIELD_LEN, FLT_LEN, VAR_BUF ARE PASSES TO
FUNCTION MODIFY()
GLOBALS : F_DESC - GIVES FILE HANDLER OF DBF FILE

DETAILED DESIGN

While explaining the detailed design of index file a different approach was applied . The global variables used in a procedure are not explained in the description of that procedures instead they are explained at the end of description of all the procedures

This approach is applied because of large number of global variables and very few parameters in the index file. While the situation is exactly reverse in other files.

This approach is effective because it reduces redundancy and space storage that would otherwise occur in explaining the same global variables in diferent procedures.

DETAILED DESIGN

PROCEDURE NAME : MAIN()
PART OF : INDEX MODULE
CALLED BY : NONE
PROCEDURES CALLED : CREAT(), INSERT(), WRITE_HEADING(),
RETRIVE(), FREE_NODE()
PURPOSE : IT IS THE MAIN FUNCTION OF INDEX FILE
IT CREATS INDEX FILE ON DBF FILE
PARAMETERS : ARGV - COUNTS NUMBER OF ARGUMENTS PASSED
AT RUN TIME
ARGV - CONTAINS THE PARAMETER PASSED AT
RUN TIME
GLOBALS : FD, FD2, KEY_NAME, FLAG2, ROOT, CUR

PROCEDURE NAME : CREAT()
PART OF : INDEX MODULE
CALLED BY : MAIN
CALLS TO : KEY_BUFF(), READ_KEY_FIELD()
PURPOSE : READ FIRST RECORD FROM DBF FILE AND STORE
IN ROOT NODE OF TREE
PARAMETERS : NONE
GLOBALS : ROOT, KEY_LEN

DETAILED DESIGN

PROCEDURE NAME : KEY_BUFF()
PART OF : INDEX MODULE
CALLED BY : CREAT()
CALLS TO : REC_COUNT(), APPEND()
PURPOSE : POSITION THE CURSOR TO THE STARTING
LOCATION OF FIRST RECORD IN FILE
PARAMETERS : NONE
GLOBALS : REC_ADDR, REC_START_LOC

PROCEDURE NAME : APPEND()
PART OF : INDEX MODULE
CALLED BY : KEY_BUFF()
CALLS TO : NONE
PURPOSE : IDENTIFY THE KEY FIELD IN DBF FILE AND
RETURN THE STARTING LOCATION OF FIRST
RECORD
PARAMETERS : RECORD - CONTAINS THE FIELD DESCRIPTION OF
ALL THE FIELDS
FIELD_LEN - CONTAIN FIELD WIDTH OF ALL THE
FIELDS
GLOBALS : KEY_LEN, TOT_FIELDS_LEN, NO_OF_FIELDS,
"MAX_VAR_LEN"

DETAILED DESIGN

PROCEDURE NAME : INSERT()
PART OF : INDEX MODULE
CALLED BY : MAIN()
CALLS TO : READ_KEY_FIELD()
PURPOSE : IT CREATES BINARY TREE OF KEY FIELDS READ
FROM DBF FILE
PARAMETERS : NONE
GLOBALS : CUR, ROOT, "FIELD_SPECIF_SIZE", "WHILE",
"new_cur"

PROCEDURE NAME : WRITE_HEADING()
PART OF : INDEX MODULE
CALLED BY : MAIN()
CALLS TO : NONE
PURPOSE : WRITE KEY_FIELD AND FIELD_WIDTH AT THE TOP
INDEX FILE
PARAMETERS : NONE
GLOBALS : FD2, KEY_NAME, KEY_LEN

DETAILED DESIGN

PROCEDURE NAME : RETREIVE()
PART OF : INDEX MODULE
CALLED BY : MAIN() & ITSELF
CALLS TO : ITSELF ie. (RETREIVE())
PURPOSE : TO WRITE DOWN THE BINARY TREE ON INDEX FILE
IN SORTED ORDER
PARAMETERS : CUR - CONTAINS RECORD TO BE WRITTEN ON
INDEX FILE
GLOBALS : FD2,REC_COUNTER, KEY_LEN

PROCEDURE NAME : FREE_NODE()
PART OF : INDEX MODULE
CALLED BY : MAIN(), ITSELF
CALLS TO : ITSELF ie. (FREE_NODE())
PURPOSE : IT FREES THE NODE OF BINARY TREE
PARAMETERS : CUR - CONTAINS RECORD ie.(NODES OF BINARY
TREE)
GLOBALS : NONE

DETAILED DESIGN

DESCRIPTION OF GLOBAL VARIABLES

FD : REPRESENTS FILE HANDLER OF DBF FILE

FD2 : REPRESENTS FILE HANDLER OF INDEX FILE

KEY_NAME : STORE FIELD NAME ON WHICH INDEXING IS
TO BE DONE

FLAG2 : CHECKS THAT INDEX FIELD NAME IS VALID
OR NOT.

ROOT : REPRESENTS ROOT NODE OF BINARY TREE

CUR : REPRESENTS CURRENTLY ACTIVE NODE OF
BINARY TREE

REC_COUNTER : GIVES NUMBER OF RECORDS
RETRIEVED FROM DBF FILE

NO_OF_RECORDS : GIVES TOTAL NUMBER OF RECORDS IN DBF
FILE

REC_START_LOC : GIVES NUMBER OF BYTES BEFORE FIRST
RECORD IN DBF FILE

REC_ADDR : GIVES STARTING LOCATION OF FIRST
RECORD

KEY_LEN : CONTAINS THE LENGTH OF KEY FIELD

TOT_FIELDS_LEN : REPRESENTS RECORD SIZE

"MAX_VAR_LEN" : IS A DEFINE CONSTANT WHOSE VALUE IS 15

"FIELD_SPECIF_SIZE" : IS A DEFINE CONSTANT FOR REPRESENTING
FIELD DESCRIPTION SIZE ITS VALUE IS 24

DETAILED DESIGN

"new_cur" : is defined as "(strcmp(new->c,cur->c))
"cur_pre" : is defined as "(strcmp(cur->c,pre->c))
"WHILE" : is defined as " while (((new_cur >=
0) && (cur->rch != NULL)) || ((new_cur <= 0) && (cur->lch
!= NULL)))

1/0 Formats

FIELD NAME	FIELD TYPE	LEN	DEC
NAME	character	12	
ROLL_NO	integer	04	
MARKS	float	05	02
CLASS	character	15	
ORGANISATION	character	15	
DATE_OF_JOINING	date		
AGE	character	18	
DESIGNATION	character	15	
SALARY	float	07	02
MARITAL_STATUS	character	01	
HOBBIES	character	9	

FIELD NAME	FIELD TYPE	LEN	DEC
NAME	character	12	
ROLL_NO	integer	04	
MARKS	float	05	02
CLASS	character	15	
ORGANISATION	character	15	
DATE_OF_JOINING	date		
AGE	character	18	
DESIGNATION	character	15	
SALARY	float	07	02
MARITAL STATUS	character	01	
HOBBIES	character	09	
SEX	character	1	

NAME :
ROLL_NO :
MARKS :
CLASS :
ORGANISATION :
DATE_OF_JOINING: / /
AGE :
DESIGNATION :
SALARY :
MARITAL_STATUS :
HOBBIES :
SEX :

NAME	:	BHAVDEEP
ROLL_NO	:	0003
MARKS	:	800.1
CLASS	:	MCA3rdYear
ORGANISATION	:	TIET
DATE_OF_JOINING:		01/09/90
AGE	:	22
DESIGNATION	:	STUDENT
SALARY	:	00000.0
MARITAL_STATUS	:	U
HOBBIES	:	CRICKET
SEX	:	M

IMPLEMENTATION

PSEUDOODE

PSEUDOCODE

In pseudo code like detailed design all variables are shown in capital letters all though they are used in small letters in actual code and the define constants are shown surrounded by apostrophies (").

PROCESSING LOGIC FOR FIELD_NAME()

```
INITIALIZE THE FIELD NAME OF 15 CHARACTERS TO SPACES ( ' ' ).
CALL FUNCTION FORMAT TO GENERATE SCREEN IN REVERSE VIDEO MODE .
GET FIRST CHARACTER OF FIELD NAME
IF ( FIRST CHARACTER IDS NOT ENTER KEY )
  THEN
    DO WHILE ( NOT ENTER KEY AND LENGTH OF FIELD NAME <= 15 )
      BEGIN
        GET CHARACTER OF FIELD NAME
        IF ( CHARACTER IS ALPHANUMERIC OR HYPEN ( '_' ) )
          THEN
            STORE IT
          ELSE IF ( KEY PRESSED IS L-ARROW, R-ARROW OR DEL )
            THEN
              CALL TO FUNCTION MOVE_LR()
            END IF
          END DO
        END IF .
```

PROCESSING LOGIC FOR MOVE_LR()

```
DO
  GET KEY
  IF ( PRESSED KEY IS L-ARROW )
    IF ( CURSOR IS NOT AT THE STARTING POSITION )
      SHIFT THE CURSOR ONE POSITION LEFT .
    ENDIF
  IF ( PRESSED KEY IS R-ARROW )
    IF ( CURSOR IS NOT AT THE END POSITION )
      SHIFT THE CURSOR ONE POSITION RIGHT .
    END IF
  ELSE IF ( KEY PRESSED IS DEL KEY )
    IF ( AT CURRENT POSITION THERE IS NOT A SPACE CHARACTER )
      ERASE THE CHARACTER AT CURRENT POSITION .
      SHIFT ALL THE CHARACTERS OF RIGHT SIDE OF CURSOR TO
      ONE POSITION LEFT .
    END IF
  END IF
  ELSE IF ( KEY PRESSED IS ALPHANUMERIC OR HYPEN ( '_' ) )
    STORE IT AT THE CURRENT POSITION .
  END IF
END DO WHILE ( PRESSED CHARACTER MORE THAN ONE ASCII VALUE )
```

PROCESSING LOGIC FOR FIELD_TYPE()

```
INITIALIZE AN ARRAY OF 4 STRINGS (ie. VARIABLE FIELD_TYPE ) TO
FOUR DIFFERENT TYPES ie. "INTEGER ,CHAR, FLOAT AND DATE " .
GET KEY
DO WHILE ( NOT ENTER KEY )
  BEGIN
    IF ( SPACE KEY IS PRESSED )
      I = ( ( I++ ) % 4 )
    DISPLAY THE TYPE STORED AT THE I SUBSCRIPT OF VARIABLE
    FIELD TYPE
    ELSE NO ACTION
  END DO
STORE THE FIELD_TYPE[I] IN THE VARIABLE VAR_TYPE.
```

PROCESSING LOGIC FOR FIELD_LENGTH()

```
DO
  BEGIN
    GET KEY
    IF ISDIGIT (KEY)
      IF ( CURSOR IS AT THE START POSITION )
        STORE IT AND MOVE ONE PLACE RIGHT .
      ELSE IF ( CURSOR IS AT THE END POSITION )
        STORE IT AND EXIT FROM FUNCTION .
      END IF
    ELSE IF ( START POSITION IS NON EMPTY AND KEY PRESSED KEY
              IS R-ARROW ( ' -> ' ) )
      THEN
        SHIFT ONE POSITION RIGHT .
      ELSE IF ( CURSOR IS AT END POSITION AND PRESSED KEY IS
                L-ARROW ( ' <- ' ) )
        SHIFT ONE POSITION LEFT .
      END IF.
    END DO WHILE ( KEY PRESSED IS NOT RETURN KEY )
```

PROCESSING LOGIC FOR FLOAT_LENGTH()

```
DO
  FIELD_LENGTH()
  WHILE ( DECIMAL WIDTH > FIELD WIDTH ) .
```

PROCESSING LOGIC FOR DATE()

```
INITIALIZE COUNT2 TO ZERO
DO WHILE ( COUNT2 < 7 )
  BEGIN
    INITIALIZE COUNT TO ZERO
    DO WHILE ( COUNT < 2 )
      GET KEY
      IF ( KEY PRESSED S A DIGIT KEY )
        BEGIN
          STORE IT IN VALUE COUNT
          INCREMENT COUNT BY ONE
        END
      END IF
    END DO
    IF ( COUNT2 != 6 )
      BEGIN
        INCREMENT COUNT2 BY ONE
        STORE BACK SLASH "/" IN VALUE [ COUNT2 ]
      END
    ELSE INCREMENT COUNT2 BY ONE
    END IF
  END DO
RUN FUNCTION YEAR
RUN FUNCTION MONTH
IF ( MONTH IS CORRECTLY ENTERED IN THE DATE )
  RUN FUNCTION DATE_OF_MONTH()
```

PROCESSING LOGIC FOR YEAR()

```
IF ( (YEAR MOD 4) == 0 )
  RETURN STATUS LEAP YEAR
ELSE RETURN STATUS ORDINARY YEAR
```

PROCESSING LOGIC FOR MONTH()

```
IF ( VALUE OF MONTH IS BETWEEN ZERO ( 0 ) AND THIRTEEN ( 13 ) )
  RETURN TO FUNCTION DATE() THAT MONTH IS VALID
ELSE RETURN THAT MONTH IS INVALID
```

PROCESSING LOGIC FOR DATE_OF_MONTH()

```
IF ( VALUE OF MONTH LIES BETWEEN ONE AND SEVEN )
  BEGIN
    IF ( MONTH IS OTHER THAN FEBURARY )
      IF ( ( DATE - ( (VLUE OF MONTH) MOD 2 ) ) <= 30 )
        RETURN VALID DATE
      ELSE IF ( (MONTH IS FEBURARY) AND
        ( ( (YEAR STATUS) + DATE) <= 29 ) )
        RETURN VALID DATE
      ELSE RETURN INVALID DATE
    END
  ELSE IF ( (VALUE OF MONTH LIES BETWEEN EIGHT AND TWELVE ) AND
    ( (DATE + ( (VALUE OF MONTH) MOD 2 ) ) <= 31 ) )
    RETURN VALID DATE
  ELSE
    RETURN INVALID DATE
```

PROCESSING LOGIC FOR FLOAT_READ()

```
IF ( CURRENT FIELD IS NON EMPTY )
  ASSIGN THE ADDRESS OF CURRENT_FIELD TO VARIABLE FLOAT2
DO WHILE( KEY PRESSED IS NOT IN(ENTER KEY , '.' , KEY HAVING TWO
  ASCII VALUES) AND ( ( NUMBER OF DIGITS ENTERED ) <
  FIELD LENGTH ) )
  BEGIN
    PRINT CHARACTER C ON SCREEN
    IF ( IS DIGIT CHARACTER C )
      STORE IT IN FLOAT2
  END
END DO
IF ( DIGITS WRITTEN ARE LESS THAN FIELD LENGTH )
  BEGIN
    FEED CHARACTER ZERO (0) AT THE START OF NUMBER UNTIL ITS
    SIZE BECOMES EQUAL TO FIELD LENGTH.
    STORE IT AS A FIELD VALUE AND PRINT ON THE SCREEN
  END
ELSE ASSIGN THE VALUE OF VARIABLE TO FIELD.
IF ( MEMORY IS ALLOCATED TO VARIABLE FLOAT2 )
  FREE IT
IF ( FIELD TYPE IS FLOAT )
  BEGIN
    DO WHILE ( ( NUMBER OF DECIMAL DIGITS ENTERED ) < DECIMAL
    LENGTH )
      STORE DECIMAL DIGITS ON THE RECORD
    END DO
  END
END IF
```

PROCESSING LOGIC FOR MAIN()

```
RUN FUNCTION SIGNATURE()  
IF ( FILE IS ALREADY CREATED )  
    THEN CHECK WEATHER TO RETRIEVE INDEX FILE OR DBF FILE  
RUN FUNCTION REC_HEADER()
```

PROCESSING LOGIC FOR REC_DES_SIZE()

```
IF ( REQUEST IS TO CREATE DBF FILE )  
    BEGIN  
        OPEN THE DBF FILE  
        WRITE SIZE OF FIELD DESCRIPTION  
        WRITE NUMBER OF FIELDS IN THE RECORD  
        CLOSE DBF FILE  
    END  
END IF
```

PROCESSING LOGIC FOR REC_SIZE()

```
IF ( REQUEST IS TO CREATE DBF FILE )  
    BEGIN  
        CONVERT RECORD SIZE INTO INTEGERS  
        OPEN DBF FILE IN TEXT MODE  
        WRITE RECORD SIZE  
        CLOSE DBF FILE  
    END  
END IF  
OPEN FILE IN TEXT MODE
```

PROCESSING LOGIC FOR FILE_COPY()

```
WRITE FILE DESCRIPTION IN DBF FILE  
IF ( UNABLE TO WRITE )  
    THEN PRINT ERROR MESSAGE
```

PROCESSING LOGIC FOR FILE_COPY2()

```
IF ( REQUEST IS TO WRITE RECORD AT THE END )
  GO TO THE END OF FILE
IF ( RECORD IS NO EMPTY )
  WRITE IT ON THE FILE
ELSE DON'T WRITE
FREE THE MEMORY ALLOCATED TO RECORD
```

PROCESSING LOGIC FOR IS_RECORD_EMPTY()

```
DO WHILE ( COUNTER LESS THAN SIZE OF RECORD AND
  RECORD[COUNTER] != ( SPACE ( ' ' ) OR ZERO ( '0' ) )
  BEGIN
    INCREMENT COUNTER BY ONE
  END
END DO
IF ( COUNTER EQUAL TO RECORD SIZE )
  RETURN RECORD IS EMPTY
ELSE RETURN RECORD IS NON EMPTY
```

PROCESSING LOGIC FOR RECORD_RETRIVAL()

```
IF ( KEY PRESSED IN FUNCTION REC_HEADER() HAS ONE ASCII VALUE )
  READ RECORD FROM DBF FILE
IF ( RECORD IS NOT READ CORRECTLY OR KEY PRESSED HAS TWO ASCII
  VALUES )
  SET CHECK TO NINE
ELSE MOVE TO THE STARTING POSITION OF NEWLY READ RECORD
DO WHILE ( COUNTER LESS THAN NUMBER OF FIELDS IN THE RECORD )
  BEGIN
    RUN MODIFY
    INCREMENT POINTER IN RECORD TO CURRENTLY ACTIVE FIELD
  END
END DO
```

PROCESSING LOGIC FOR FORMAT()

```
COUNT THE NUMBER OF SPACES BETWEEN STARTING COLUMN POSITION AND
ENDIN COLUMN POSITION.
STORE THEM IN VARIABLE J
DO WHILE ( J > 0 )
    PRINT SPACE ON SCREEN
    DECREMENT J BY ONE
END DO
MOVE THE CURSOR TO STARTING COLUMN POSITION
```

PROCESSING LOGIC FOR INDEX_CHECK()

```
IF ( RETREIVAL OF RECORDS ACCORDING TO DBF FILE )
    BEGIN
        ASSIGN FIELD HANDLER OF DBF FILE TO VARIABLE F_DESC2
        ASSIGN RECORD SIZE TO VARIABLE T_F_L2
        ASSIGN STARTING LOCATION OF FIRST RECORD IN DBF FILE TO
        VARIABLE FIL_POS2
    END
ELSE
    BEGIN
        ASSIGN FILE HANDLER OF INDEX FILE TO VARIABLE F_DESC2
        IF ( ENTERED KEY FIELD IS CORRECT )
            BEGIN
                SET RECORD SIZE OF INDEX FILE TO SUM OF( LENGTH OF
                KEY FIELD ON WHICH INDEXING IS TO BE DONE
                + SIZE OF (INT) + SIZE OF (LONG) )
                STORE RECORD SIZE IN VARIABLE T_F_L2
            END
        ELSE PRINT ERROR
        END IF
    END
END IF
```

PROCESSING LOGIC FOR INDEX_CHECK2()

```
IF ( INDEX FILE IS OPENED )
    BEGIN
        READ THE ADDRESS OF RECORD IN DBF FILE
        GO TO THAT POSITION IN THE DBF FILE
    END
END IF
```

PROCESSING LOGIC FOR KEY_NAME()

INITIALIZE THE VARIABLE NAME AN ARRAY OF CHARACTERS TO SPACES
STORE NULL CHARACTER AT THE END

PROCESSING LOGIC FOR SCREEN

DISPLAY THE FIELD NAME ON SCREEN AT SPECIFIED POSITITON.
CALLS TO FUNCTION TYPES() .

PROCESSING LOGIC FOR TYPES

```
IF ( FIELD IS OF TYPE "DATE" )
    GENERATE SCREEN OF DATE FORMAT.
ELSE IF ( FIELD IS OF TYPE "FLOAT" )
    BEGIN
        GENERATE SCREEN FOR OF "FLOAT" FORMAT
        WITH DECIMAL AT APPROPRIATE PLACE .
    END
ELSE GENERATE SCREEN FOR "CHARACTER" OR "INTEGER" TYPE
```

PROCESSING LOGIC FOR READ VALUES

```
GET THE VALUE TYPE FROM THE PARAMETER VALUE_TYPE .
IF ( FIELD TYPE IS "DATE" )
    RUN FUNCTION DATE( )
ELSE IF ( FIELD TYPE IS "FLOAT" )
    BEGIN
        SET FIELD_LEN = FIELD_WIDTH - DECIMAL_LEN
        RUN FUNCTION FLOAT_READ( )
    END
ELSE IF ( FIELD TYPE IS "INTEGER" )
    RUN FUNCTION FLOAT_READ( )
ELSE
    RUN FUNCTION CHAR_READ( )
```

PROCESSING LOGIC FOR PAD_CHAR

```
GET CHARACTER TO BE INSERTED FROM PARAMETER ( CH )
INITIALIZE COUNTER TO ZERO ( 0 )
GO TO THE FIRST SPACE CHARACTER IN THE GIVEN WORD
IF ( NO SUCH SPACE CHARACTER )
END IF
ELSE
BEGIN
DO WHILE ( (WORD SIZE WITHOUT SPACES) < MAX_SIZE )
BEGIN
IF ( STRING HAS SPACES AT CURRENT POSITION )
INCREMENT COUNTER BY ONE ( 1 )
END
END DO.
CREATE A NEW STRING RESULT OF SAME SIZE
INITIALIZE I = 0
DO WHILE ( I < COUNTER )
BEGIN
STORE CH2 IN STRING "RESULT"
INCREMENT I BY ONE
END
END DO
INITIALIZE COUNTER TO ZERO
DO WHILE ( I < STRING SIZE )
BEGIN
RESULT[I] = STR[COUNTER]
INCREMENT I AND COUNTER BY ONE
END
END DO
STORE THE CONTENTS OF RESULT IN STR.
END
```

PROCESSING LOGIC FOR TRIM_CHAR

```
GET STRING CHARACTERS CH & CH2 TO BE INSERTED AND DELETED AND
LENGTH OF STRING FROM THE PARAMETER .
INITIALIZE COUNTER1 & COUNTER2 TO ZERO
DO WHILE ( STRING CONTAIN CHARACTER CH )
INCREMENT STRING POSITION BY ONE
END DO
DO WHILE ( COUNTER1 < SIZE OF STRING )
BEGIN
STR[COUNTER2] = STR[COUNTER1]
INCREMENT COUNTER2 AND COUNTER1 BY ONE
END
END DO
ASSIGN NULL CHARACTER TO END OF STRING
```

PROCESSING LOGIC FOR REC HEADER

```
IF ( FILE IS ALREADY CREATED )
  APPEND IT BY CALLING THE FUNCTION APPEND()
ELSE
  DO WHILE ( EXIT IS NON ZERO )
    BEGIN
      CALL FIELD_NAME() TO GET FIELD NAME
      CALL FIELD_TYPE() TO GET FIELD TYPE
      IF ( FIELD TYPE IS NOT "DATE" )
        BEGIN
          CALL FIELD_LENGTH() TO GET LENGTH OF FIELD
          IF ( FIELD TYPE IS "FLOAT" )
            CALL FLOAT_TYPE() TO GET DECIMAL WIDTH
          ELSE INITIALIZE FIELD WIDTH TO ZERO
        END
      ELSE STORE 8 IN FIELD LENGTH
    END
  END DO
END IF
FIND OUT SUM OF( ALL FIELD WIDTHS ) IN THE RECORD
STORE IT IN T_F_L & TOT_FIELDS_LEN
IF ( FILE OPENED WITH CREAT MODULE )
  BEGIN
    CALL FUNCTION REC_DES_SIZE TO WRITE RECORD DESCRIPTION
    SIZE IN THE DBF FILE
    CALL FUNCTION REC_SIZE TO WRITE SIZE OF RECORD IN THE DBF
    FILE
    INITIALIZE I TO ZERO
    DO WHILE ( I < NUMBER OF FIELDS )
      BEGIN
        WRITE DOWN THE DESCRIPTION OF Ith FIELD IN DBF FILE
        INCREMENT I BY ONE
      END
    END DO
    STORE THE LAST BYTE NUMBER OF DBF FILE IN VARIABLE
    FIL_POS2
  END
ELSE
  BEGIN
    RUN INDEX_CHECK() TO KNOW THAT FILE IS TO BE RETREIVED
    ACCORDING TO INDEX FILE OR DBF FILE
  END
END IF
DO
  BEGIN
    ALLOCATTE MEMORY OF RECORD SIZE TO VARIABLE RECORD_S
    ASSIGN RECORD_C = RECORD_S
    DO WHILE ( I < NUMBER OF FIELDS )
      RUN FUNCTION SCREEN() TO DESIGN SCREEN FOR Ith FIELD
      INCREMENT I BY ONE
```

```

END DO
RUN FUNCTION RECORD_RETRIVAL()

DO WHILE ( I < NUMBER OF FIELDS )
  RUN FUNCTION MOVE_MENI() TO MOVE THE CURSOR IN VARIOUS
  DIRECTIONS
  FUNCTION MOVE_MENT() RETURN PRESSED KEY IN VARIABLE CHECK
  IF ( RETURN KEY IS UP_ARROW )
    BEGIN
      IF ( CURRENT FIELD IS NOT THE FIRST FIELD )
        MOVE THE CURSOR TO PRECEDING FIELD
      END IF
    END
  ELSE IF ( RETURN KEY IS Pg_Up )
    BEGIN
      IF ( CURSOR IS NOT AT THE FIRST RECORD )
        MOVE THE CURSOR TO PRECEDING RECORD
      END IF
    END
  ELSE IF ( RETURN KEY IS End )
    POSITION THE CURSOR TO LAST RECORD
  ELSE IF ( RETURN KEY IS Pg_Down )
    BEGIN
      IF ( CURSOR IS NOT AT THE LAST RECORD )
        POSITION THE CURSOR AT PRECEDING RECORD
      END IF
    END
  ELSE POSITION THE CURSOR TO NEXT RECORD
  END IF
  DISPLAY THE RCORD ON SCREEN WHICH IS POSITITONED BY CURSOR
  IN ABOVE STEPS
END DO
WRITE THE RECORD IN DBF FILE
DISPLAY MESSAGE " PRESS ENTER TO EXIT "
GET KEY
RUN INDEX_CHECK2()
END DO WHILE ( ENTERED KEY IS NOT RETURN KEY )

```

PROCESSING LOGIC FOR MAIN()

```
IF ( ARGUMENTS PASSED ARE FOUR ( 4 ) )
  BEGIN
    OPEN  FILE OF NAME GIVEN BY SECOND ARGUMENT IN READ ONLY
    MODE
    CREATE A NEW FILE OF NAME GIVEN IN THIRLD ARGUMENT
    IF ( THAT FILE ALREADY EXISTS )
      TRUNCATE IT
    STORE THE VALUE OF FOURTH ARGUMENT PASSED AT RUN TIME IN
    KEY FIELD
    RUN FUNCTION CREATE()
    IF ( KEY_FIELD FOUND IN DBF FILE )
      BEGIN
        DO WHILE ( CURRENT RECORD IS NOT LAST RECORD )
          RUN INSERT()
        END DO
        RUN FUNCTION WRITE_HEADING()
        RUN FUNCTION RETREIVE()
        RUN FUNCTION FREE_NODE()
      END
    END IF
```

PROCESSING LOGIC FOR CREAT()

```
ALLOCATE MEMORY TO THE ROOT OF BINARY TREE
CALL FUNCTION KEY_BUFF()
ALLOCATE MEMORY OF SIZE FIELD LENGTH TO KEY FIELD ( C ) OF ROOT
CALL FUNCTION READ_KEY_FIELD()
```

PROCESSING LOGIC FOR KEY_BUFF()

```
RUN FUNCTION APPEND()
STORE THE VALUE RETURN BY APPEND() IN VARIABLE REC_START_LOC
CALL FUNCTION REC_COUNT()
POSITION THE HANDLE TO THE STARTING LOCATION OF FIRST RECORD
```

PROCESSING LOGIC FOR APPEND()

```
OPEN DBF FILE IN READ WRITE MODE
READ NUMBER OF FIELDS IN RECORD FROM DBF FILE
INITIALIZE KEY FIELD LENGTH AND TOTAL FIELD LENGTH TO ZERO
INITIALIZE KEY FIELD NAME TO SPACES
K = 0
DO WHILE ( K LESS THAN NUMBER OF FIELDS IN THE RCORD )
  BEGIN
    READ Kth FIELD FROM DBF FILE
    READ FIELD WIDTH OF Kth FIELD
    TOTAL FIELD LENGTH = TOTAL FIELD LENGTH + FIELD LENGTH OF
    Kth FIELD
    IF ( ENTERED KEY FIELD NAME IS FOUND IN THE DBF FILE )
      BEGIN
        FLAG2 = K
        STORE FIELD LENGTH OF Kth FIELD IN THE IN KEY_LEN
        STORE THE TOTAL LENGTH OF FIRST (K-1) FIELDS IN
        VARIABLE INIT_ADDR
      END
    END IF
  END
END DO
INCREMENT TOT_FIELDS_LEN BY ONE
```

PROCESSING LOGIC FOR INSERT()

```
ASSIGN CUR EQUAL TO ROOT
ALLOCATE MEMORY OF SIZE BTREE ie. ( SIZE OF NODE OF BINARY TREE )
ALLOCATE MEMORY OF SIZE KEY FIELD LENGTH TO FIELD C OF STRUCT NEW
CALL FUNCTION READ_KEY_FIELD()
IF ( NEWLY READ VALUE IS LARGER THAN CURRENT VALUE )
  STORE ONE ( 1 ) IN T ELSE STORE ZERO ( 0 ) IN T
DO WHILE ((( NEW RECORD >= CURRENT RECORD ) AND ( RIGHT CHILD OF
  CURRENT RECORD IS NOT NULL )) OR (( NEW RECORD <=
  CURRENT RECORD ) AND ( LEFT CHILD OF CURRENT
  RECORD IS NOT NULL )))
  BEGIN
    INITIALIZE CURRENT RECORD EQUAL TO VAR PRE ie. ( PREVIOUS
    RECORD )
    IF ( NEW RECORD IS LARGER THAN CURRENT RECORD )
      GO TO THE RIGHT CHILD OF CUR RECORD AND MAKE IT THE
      CURRENT RECORD
    ELSE
      GO TO THE LEFT CHILD OF CURRENT AND MAKE IT THE CURRENT
      RECORD
    END IF
  END
END DO
IF ( NEW RECORD IS LARGER THAN CURRENT RECORD )
  BEGIN
    STORE NEW RECORD AT THE RIGHT CHILD OF CURRENT RECORD
    ASSIGN LEFT AND RIGHT CHILD OF NEW RECORD TO NULL
  END
ELSE IF ( NEW RECORD LESS THAN OR EQUAL TO CURRENT RECORD )
  BEGIN
    STORE NEW RECORD AT THE LEFT CHILD OF CURRENT RECORD
    ASSIGN LEFT AND RIGHT CHILD OF NEW RECORD TO NULL
  END
END IF
```

PROCESSING LOGIC FOR WRITE_HEADING()

```
WRITE KEY FIELD NAME ON THE DBF FILE
WRITE KEY FIELD LENGTH ON DBF FILE
```

PROCESSING LOGIC FOR RETREIVE()

```
IF ( LEFT CHILD OF CURRENT RECORD IS NOT NULL )
  CALL TO ITSELF ie. ( FUNCTION RETREIVE() ) WITH PARAMETER
  PASSED TO ITSELF IS LEFT CHILD OF CURRENT RECORD
END IF
WRITE VALUE OF CURRENT RECORD IN INDEX FILE
WRITE ADDRESS OF CURRENT RECORD IN DBF FILE TO INDEX FILE
WRITE THE NUMBER OF THE RECORD IN INDEX FILE
IF ( RIGHT CHILD OF CURRENT RECORD IS NOT NULL )
  CALL TO ITSELF ie. ( FUNCTION RETREIVE() ) WITH PARAMETER
  PASSED TO ITSELF IS RIGHT CHILD OF CURRENT RECORD
EMD IF
```

PROCESSING LOGIC FOR FREE_NODE

```
IF ( LEFT CHILD OF CURRENT RECORD IS NOT NULL )
  CALL TO ITSELF ie. ( FUNCTION FREE_NODE() ) WITH PARAMETER
  PASSED TO ITSELF IS LEFT CHILD OF CURRENT RECORD
END IF
IF ( RIGHT CHILD OF CURRENT RECORD IS NOT NULL )
  CALL TO ITSELF ie. ( FUNCTION FREE_NODE() ) WITH PARAMETER
  PASSED TO ITSELF IS RIGHT CHILD OF CURRENT RECORD
EMD IF
FREE THE MEMORY ALLOCATED TO CURRENT RECORD
```

HARDWARE AND SOFTWARE REQUIREMENTS :

H/W REQUIREMENTS :

PC-XT WITH

640KB

RAM

CGA

COLOR GRAPHICS ADAPTER

VDU

VIDEO DISPLAY UNIT

S/W REQUIREMENTS :

MS - DOS VER 3.0 OR Higher.

USER CHARACTERISTICS :

The user should be familiar with C.

He must possess some knowledge of DOS VER 3.0

WORKING ENVIRONMENT :

DEVELOPMENT ENVIRONMENT :

MS-DOS VER 3.0

TURBO-C VER 2.0

OPERATING ENVIRONMENT :

MS-DOS VER 3.0 or higher .

MAINTENANCE ENVIRONMENT :

MS-DOS VER 3.0

UNIX V

TURBO-C VER 2.0

CONCLUSION AND REMARKS

During the course of system development project I was engaged in developing a general purpose "DATA BASE IN C". This database will provide immense help in designing the other related projects such as PAY_ROLL SYSTEM, ACCOUNTANCY, INCOME TAX or any other project that require some data storage or manipulation. The input format screens of the "DATA BASE" Is compatible with the input format of Dbase. The output format has yet to be design

Utilities of this database can be called in some other program by mere including the necessary files . The "DATA BASE" developed is flexible enough that further modifications can be done with ease .