

# **Design of Operational Amplifier for Pipelined Analog to Digital Converter**

*A thesis submitted in partial fulfillment of the  
requirement for the award of degree of*

**Master of Technology  
in  
VLSI Design & CAD**

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## DECLARATION

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I hereby declare that the thesis work which is being presented in the report entitled, “**Design of Operational Amplifier for Pipelined Analog to Digital Converter**” in the partial fulfillment of the award of the degree of M.Tech.(VLSI Design & CAD) at Electronics and Communication Engineering Department (ECED) of Thapar University, Patiala, is an authentic record of my own work carried out under the supervision of **Dr. Alpana Agarwal**, Associate Professor and **Ms. Megha Agrawal**, Project faculty ECED and refers other researchers’s work which are duly cited in reference section.


The matter presented in this thesis has not been submitted in any other University/Institute for the award of any degree.

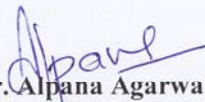
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# ABSTRACT

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This work presents the design of operational amplifier in UMC 0.18 $\mu$ m technology using Cadence tool. The circuit is to be used in pipelined Analog to Digital Converter. Operational amplifier plays an important role in designing the ADC because it is the op amp which decides the conversion rate and power consumption of complete ADC. A single ended or fully differential op amp can be used in the multiplying digital analog converter (MDAC) unit. It is the architecture of the ADC which decides which op amp is to be used in it. In this specific application of ADC which is 8-bits pipelined ADC with 1-bit per stage architecture, there was a need of two different op amps. One was required for the basic MDAC unit and other for the unity gain configuration.

Both op amps have been designed for the specific application. The specifications of both op amps were decided after studying the complete architecture of ADC. Four types of op amps *i.e* simple two stage, telescopic, folded cascode and gain boosted architectures have been studied and designed step by step in this thesis.

Simple two stage and telescopic amplifier have been implemented in single ended as well fully differential configuration. Folded cascode and folded cascode with gain boosted technique have been designed in fully differential configuration. The designs with best performance of gain, UGB, power and settling time have been used in the pipelined ADC as final designs.

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## ABBREVIATIONS

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Symbol	Quantity	Units
$\mu$	Charge carrier mobility	$\text{cm}^2/\text{VS}$
Ao	DC open-loop gain	dB
Av	Closed loop voltage gain	dB
Cgs	Gate-source capacitance	f
CMRR	Common-Mode Rejection Ratio	dB
CL	Load capacitor	f
COX	Normalized oxide capacitance	$\text{f}/\text{m}^2$
DR	Dynamic Range	dB
DM	Differential mode signal	
F	Frequency	Hz
gm	Trans-conductance	$\Omega^{-1}$
gm,n	Trans-conductance of n-transistor	$\Omega^{-1}$
gm,p	Trans-conductance of p-transistor	$\Omega^{-1}$
ICMR	Input Common Mode Range	dB
Id	Drains current	A
K	Boltzmann's constant	J/K
Kp	PMOS process trans-conductance parameter	$\text{A}/\text{V}^2$
Kn	NMOS process trans-conductance parameter	$\text{A}/\text{V}^2$
L	Channel length	$\mu\text{m}$
W	Channel width	$\mu\text{m}$
PSRR	Power Supply Rejection Ratio	dB
Ppeak-signal	Peak to peak signal power	$\text{V}^2/\text{Hz}$
SNR	Signal-to-Noise Ratio	dB
SR	Slew rate	$\text{V}/\mu\text{s}$
UGB	Unity gain bandwidth	Hz

# ORGANIZATION OF THESIS REPORT

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**CHAPTER 1** is an introduction and motivation behind the design work done in this report. It describes the need of fully differential operational amplifier. It mentions the specific application for which op amp need to be designed. Specifications have been fixed based on the application.

**CHAPTER 2** is a literature survey that starts with basic parameters of op-amp. It discusses the various properties of op-amp and measurement procedure of various parameters of op-amp. It also describes Compensation Technique used in the designs. Finally, it discusses Common Mode Feedback Technique used in the designs.

**CHAPTER 3** discusses the design of Fully Differential Simple Two Stage and Telescopic Two Stage amplifier. The Simulation results are shown at the end of each section.

**CHAPTER 4** discusses the design of Fully Differential Folded Cascode amplifier and Fully Differential Gain Boosted Folded Cascode amplifier. The Simulation results are shown at the end of each section.

**CHAPTER 5** discusses the layout issues. Layout of all circuits has been presented here and post-layout results have been compared with the pre-layout results.

**CHAPTER 6** concludes the work done in this thesis. Scope of further improvements of designs have been mentioned.

# CHAPTER

## 1

# INTRODUCTION AND DESIGN MOTIVATION

---

## 1.1 BACKGROUND

Constraints imposed by advanced IC process technologies, modern electronic system requirements, and the economics of circuit integration have created new challenges in analog circuit design. With the advancement of CMOS process technologies and the increasing popularity of battery-powered mobile electronic systems comes the demand for low-power analog circuit designs. In addition, the drive to reduce system costs is forcing the integration of both analog and digital circuitry onto a single die. Both of these changes have a detrimental impact on analog circuit performance. With a reduction in power supply voltage there is decrease in both the peak SNR and the dynamic range of analog circuits. Integrating analog circuitry and noisy digital circuitry on the same die further degrades analog performance due to noise injection through a common power supply and/or power distribution network, the die substrate, and/or capacitive coupling between conductors [1].

Many analog design techniques and methodologies have been devised to enable high performance analog signal processing in today's environment. Fully differential analog signal processing is one technique that has become widespread because it reduces the problems associated with both reduced signal swings and noise coupling. Using a differential design technique effectively doubles the maximum signal swing in the circuit. Also, all external noise sources that influence both signal paths of a balanced differential system in the same way, to a first order approximation, will be rejected. This is due to the fact that, in a differential system, the signal of interest is the difference between the signals in the two signal paths. Thus any noise common to both signal paths will be cancelled away. For the same reason, the total harmonic distortion of the circuit due to non-linear elements can be reduced. Each distortion component at a frequency that is an even harmonics of the fundamental signal frequency will be subtracted away from the differential signal because it is a common in both signal paths [1].

Operational amplifiers (op amp) are the backbone for many analog circuit designs. It is a fundamental building block for many circuit designs that utilize its high gain, high input impedance, low output impedance, high bandwidth and fast settling time. Operational amplifier is one of the basic and important circuits which have a wide application in several analog circuits such as switched-capacitor filters, algorithmic circuits, pipelined and sigma-delta A/D converters, sample-and-hold amplifiers etc. The speed and accuracy of these circuits depend on the bandwidth and DC gain of the op amp. Larger the bandwidth and gain, higher is the speed and accuracy of the amplifier [2]. Operational amplifiers are critical element in analog sampled-data circuits, such as switch-capacitor (SC) filters, modulators. Higher clock frequency requirement for these circuits translates directly to higher frequency requirement for the op amp. A high gain bandwidth (GBW) is essential for accurate dynamic charge transfer in an SC circuit in a short sampling period. Applications of the high speed op amp range from video amplifiers to sampling circuits. Many fiber optic applications also require analog drivers and receivers operating in the megahertz range where wide-band op amps are necessary.

In recent years, CMOS analog-digital converters (ADC) are expected to achieve a high gain and unity gain frequency and a fast settling time. However, the problem is that high speed and high open-loop gain are two contradictory demands [3].

An integrated, fully-differential amplifier is very similar in architecture to a standard, voltage feedback operational amplifier. Fully differential amplifiers have differential outputs, while a standard operational amplifier's output is single-ended. There is typically one feedback path from the output to the negative input in a standard operational amplifier. A fully-differential amplifier has multiple feedback paths.

## **1.2 NEED OF FULLY DIFFERENTIAL AMPLIFIER**

A Fully Differential Amplifier is required due to following reasons:

- 1.** There is increase in noise immunity. Invariably, when signals are routed from one place to another, noise is coupled into the wiring. In a differential system, keeping the transport wires as close as possible to one another makes the noise coupled into the conductors appear as a common-mode voltage.

Noise that is common to the power supplies also appears as a common-mode voltage. Since the differential amplifier rejects common-mode voltages, the system is more immune to external noise.

2. Increased output voltage swing, due to the change in phase between the differential outputs, the output voltage swing increases by a factor of 2 over a single-ended output with the same voltage swing. This makes them ideal for low voltage applications.
3. Reduced even order harmonics, expanding the transfer functions of circuits into a power series is a typical way to quantify the distortion products.
4. Fully differential amplifier has large output dynamic range, due to its noise immune property.
5. The differential pair provides a built-in level shift for all-NMOS devices in the signal path. This would allow a rough two times increase in speed for the same power or a decrease in power for the same speed.
6. Fully Differential Telescopic op amp consumes much less power than their counter folded cascode fully differential op amp.

### **1.3 MOTIVATION**

High performance digital signal processor in various fields greatly promotes the development of high-speed high resolution data converters. The pipelined ADC becomes the main architecture of 8-14 bits, 10-200 MSPS (mega samples per second) ADCs, because its merits, such as conversion turn, pipelined operation, make it maintain high speed and high resolution [4].

The heart of pipelined ADC is an Operational Amplifier (op amp). The op amp plays an important role in the pipelined ADC, because its conversion rate and power consumption are limited by the performance of the op amps [4].

The design of high-accuracy analog circuits is becoming a difficult task with the scaling down of supply voltages and transistor channel lengths in the current mixed-signal integrated circuits. Shrinking of technology requires the use of the highest performance active cell: the operational amplifier. Designers are continuously working toward trades off solutions between gain, input/output swings, speed, power dissipation and noise. Basically, the principle topologies of op amps are based on the telescopic cascode, folded cascode, two-

stage or gain boosting schemes. Op amp with active cascode circuits achieve a higher the open-loop gain without adding cascade stage. In this way, high speed circuits with low headroom can be obtained.

The main source of motivation was to design a suitable op amp for pipelined analog to digital converter (ADC). Pipeline analog-to-digital converters provide an optimum balance of size, speed, resolution, power dissipation, and design effort. These reasons make them increasingly attractive to major data converter manufacturers and their designers [5]. Also known as sub-ranging quantizers, pipeline analog to digital converters consist of numerous consecutive stages, each containing a sample and hold amplifier, a low-resolution analog to digital converter and digital to analog converter, and a summing circuit that includes an inter-stage amplifier to provide gain.

The op amp was to be designed for 10-bit pipelined ADC. Figure 1.1 is the architecture of Multiplying Digital to Analog Converter (MDAC) unit of pipelined ADC with 1 bit per stage architecture.

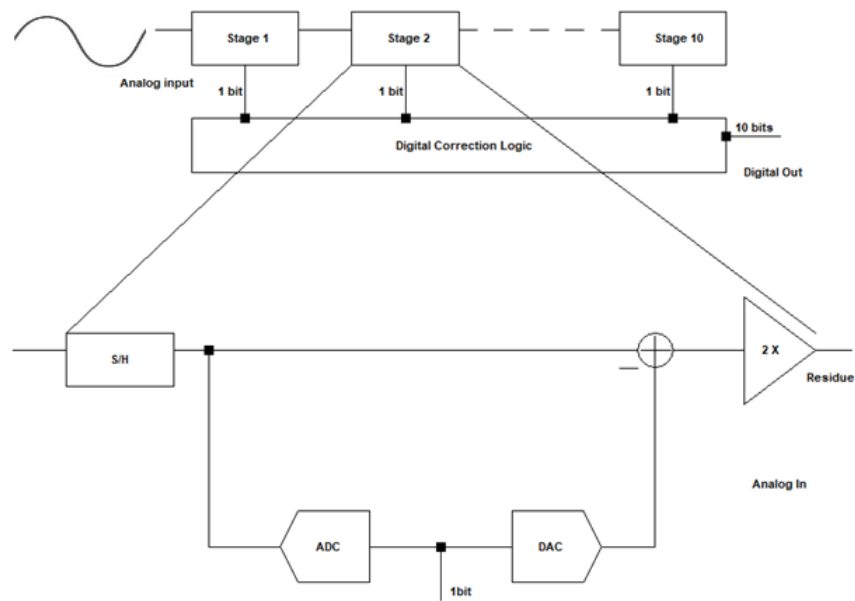


Fig. 1.1 1 bit per stage 10 bit pipelined ADC [9]

By contrast to other ADC, pipeline architecture (when it incorporates digital calibration) can reach 12 - 16 bits so as to suit speed requirements and low power consumption demands. Due to these reasons, more designers utilize pipeline-based converters for communication applications. A number of stages can be cascaded to produce a higher resolution structure.

Each stage provides a given number of outputs (say, N bits) and a residual voltage. The next stage processes the residual voltage, performs digital conversion and gives another residual voltage. The output of the entire system comes from the bits generated by each stage. Thus pipeline ADC has many advantages and finds increased use in power scalable architectures [9].

The inner architecture of single stage 1-bit per stage pipelined ADC is shown in figure 1.2.

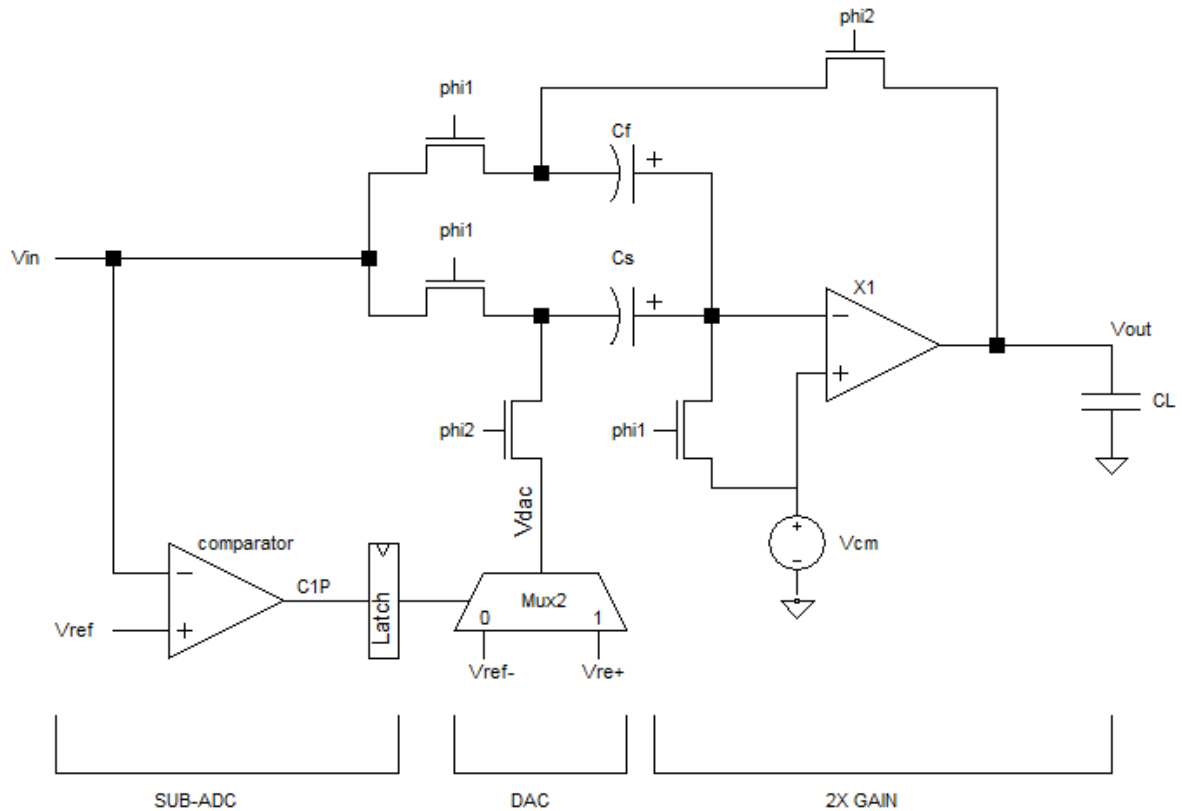


Fig. 1.2: Basic MDAC unit of a 1 bit per stage pipelined ADC [9]

The single ADC can be a combination of several popular topologies. One can combine the high speed low resolution pipeline ADC with low speed high resolution sigma delta ADC. These topologies share similar building blocks like OTA and switched capacitor networks. For this reconfigurable ADC to work, an OTA is needed which has to be reconfigured for different biasing currents, based on the sampling rate in order to reconfigure the power

consumption. Reconfiguration occurs at three levels – Architecture, parameter and bandwidth reconfiguration [4].

The X1 part1 in figure 1.2 indicate the main op amp, which is critical in terms of gain unity gain frequency (UGB) and settling in this design. The second op amp is required as unity gain buffer whose specifications are less critical as compared to the main op amp. The unity gain buffer is required to pass the signal in very small time before it degrades due to discharging through the output stage of the X1 op amp.

This second op amp X2 is used in unity gain configuration as shown in figure 1.3.

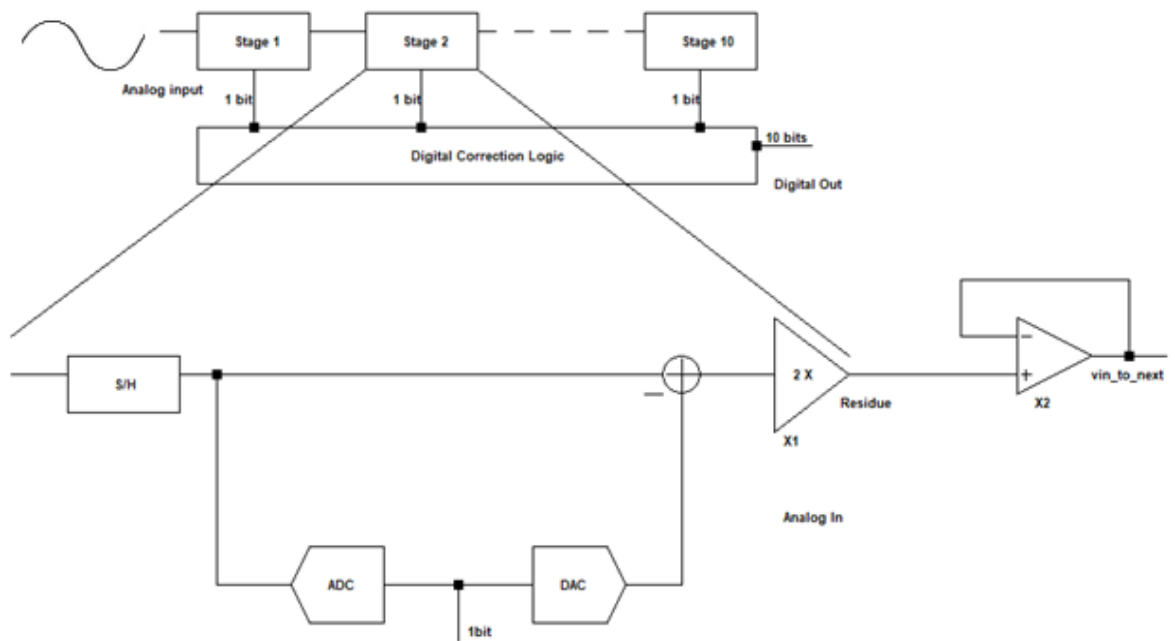


Fig. 1.3 Single stage of 1- bit architecture of pipelined ADC.

This op amp should have good phase margin, gain and UGB. But the specifications of X2 are less critical as compared to X2 in terms of speed, gain etc. As both the op amps is to be designed for specific requirement, so first task was to fix the specifications for each op amp.

The main specifications of op amps which is to be focused for above mentioned application have been fixed as follows:

**LOOP GAIN:** The minimum loop gain and open loop gain required for op amp in main stage is given by [5]

$$T_1 = \frac{4 \times 2^{B_{\text{ADC}}}}{V_{\text{FS}}} \quad (1.1)$$

$$A_{\text{open-loop}} = \frac{4 \times 2^{B_{\text{ADC}}}}{\beta V_{\text{FS}}} \quad (1.2)$$

$A_{\text{open-loop}}$  represents the open-loop gain of the OTA and  $\beta$  is the feedback factor,  $V_{\text{FS}}$  is the full-scale voltage and  $B_{\text{ADC}}$  are the number of bits of pipelined ADC.

The static error produced by the OTA,  $\varepsilon_2 \leq 0.1\%$  for proper step response of OTA is given by

$$\varepsilon_2 = \frac{1 - T_2}{1 + T_2} = \left(1 - \left(1 - \frac{1}{T_2}\right)\right) = \frac{1}{T_2} \quad (1.3)$$

$$\text{loop-gain } T_2 = \frac{1}{\varepsilon_2} = \frac{1}{0.1\%} = 1000 \quad (1.4)$$

Hence minimum loop-gain required for any stage is governed by  $T_{\text{min}} = \{\text{Max}(T_1; T_2)\}$ .

The gain in decibels can be expressed by  $20\log T_{\text{min}}$ . By considering the variations in process and temperature parameters and their effects on the loop-gain of the OTA, the loop-gain being chosen to be at least 6dB higher than the minimum requirement.

**UNITY GAIN FREQUENCY:** The unity-gain-frequency ( $f_{c1}$ ) of THA can be expressed as [4]

$$\frac{f_{c1}}{f_{\text{clk}}} = \frac{1}{\pi} \ln \frac{2^{B_{\text{res}}+1}}{V_{\text{FS}}} \quad (1.5)$$

where  $f_{\text{clk}}$  is the frequency of the clock signal.

The dynamic error produced by the OTA should not exceed 0.1% for proper settling of the OTA.

$$V_{\text{OUT}} = V_{\text{FS}} \frac{1}{1 - e^{-T_s/\tau}} \quad (1.6)$$

Dynamic error

$$\varepsilon_3 = e^{-T_s/\tau} \text{ and } T_s/\tau = \ln \varepsilon_3 \quad (1.7)$$

$$\frac{T_s}{\tau} = \frac{1}{2\pi f_{c2}} \ln \varepsilon_3 < \frac{1}{2} \left( \frac{1}{f_{clk}} \right), \text{ hence } \frac{f_{c2}}{f_{clk}} > \frac{1}{\pi} \ln \varepsilon_3 \quad (1.8)$$

Hence the minimum frequency of the OTA for any stage is  $f_{c_{min}} = \{\text{Max}(f_{c1}; f_{c2})\}$ .

Normally the OTA is expected to settle within half the hold period and also considering the settling time error during the process and temperature variations, the unity-gain-frequency of the OTA being selected to be at least 3times greater than  $f_{c_{min}}$ .

**PHASE MARGIN:** The stability of the OTA can be easily measured by phase margin. It is obtained by observing the frequency at which the loop-gain of the OTA is unity; at this frequency if the phase angle is less than  $180^\circ$ , then the OTA is stable, otherwise unstable. If the phase angle is  $60^\circ$ , the OTA settles at a finite value without any peaking and also the system stability is not affected by process and temperature variations. Hence phase margin for the OTA is selected at around  $60^\circ$  [2].

So, finally, specifications for the required op amps for 8-bit 40MSPS pipelined ADC are:

**TABLE 1. SPECIFICATIONS FOR THE REQUIRED OP AMPS**

Target Specifications	For Main Op amp X1	For op amp X2
Supply Voltage	1.8 V	1.8 V
Technology	UMC 0.18 $\mu$ m	UMC 0.18 $\mu$ m
Gain (dB)	> 66	> 55
UGB (MHz)	>360	> 400
Phase Margin (deg.)	$50^\circ$	$\approx 60^\circ$
Settling Time (ns)	< 10	< 12
Slew Rate (V/ $\mu$ s)	250	200
Load capacitor (pF)	0.4	0.2
ICMR (V)	0.8-1.0	0.6-1.6
Power Dissipation (mW)	< 5	< 3
CMRR (dB)	High	High

Following points are worth mentioning about the specifications provided in the Table 1:

- As the op amp X1 is to be used in sample and hold phases, so each time its inputs will be at  $V_{cm}$  (common mode voltage). So, it does not require high ICMR.
- Phase margin of op amp X2 should be good enough such that it settles down its output without ringing. Also the UGB should be fast enough to quickly repond the input signal.
- Power dissipation was not the main constraint. Actually power factor is taken loosely in these designs and the main focus is paid to obtain the high gain and high UGB requirements.

For a beginner, it is better to start from the simplest design. So following architectures were studied and designed step by step to meet the requirements. The suitable ones would be chosen as final designs. The design options were:

1. Simple Two Stage Amplifier
2. Telescopic Amplifier
3. Folded Cascode Amplifier
4. Folded Cascode Amplifier with gain Boosting Technique.

All these op amps have been designed step by step in the following chapters.

# CHAPTER

## 2

## LITERATURE SURVEY

---

This chapter undertakes a thorough review of previous literature with an aim to examine a number of different parameters of operational amplifier. It also addresses the issues of design of input and output stage which are governed by the constraints from specifications. The related constraints are common-mode rejection ratio, DC open loop gain, input offset voltage, settling time, slew rate, dynamic range and unity gain bandwidth that are the discussed in this context.

### **INPUT COMMON MODE RANGE (ICMR)**

One of the primary specifications of the op amp design is to have the input common mode range that includes ground for the single supply operation as well as mid supply voltage for dual-supply operation. ICMR specify over what range of the common-mode voltages the differential amplifier continues to sense and amplify the difference signal with the same gain [7].

### **DC OPEN LOOP GAIN**

The ultimate settling accuracy is limited by the finite op amp DC gain. The exact settling error depends not only on the gain but also on the feedback factor in the circuit utilizing the op amp. Typically, the DC gain requirement is from 60 dB up to 100 dB. In some circuits, such as a front-end S/H circuit, insufficient op amp DC gain results only in a gain error which is usually tolerable. The DC gain, however, has to be constant over the op amp output voltage range in order to avoid harmonic distortion [7].

### **SETTLING TIME**

The settling time of an amplifier is defined as the time it takes the output to respond to a step change of input and come into, and remains within, a defined error band, as measured relative to the 50% point of the input pulse, as shown in Figure 3.1.

It takes a finite time for a signal to propagate through the internal circuitry of an op amp. Therefore, it takes a certain period of time for the output to react to a step change in the input. The settling time consists of 30% of slewing time and 70% of linear settling time. The settling time constant  $\tau$  is given by [7].

$$\tau = C_L / g_m \quad (2.1)$$

The number of settling time constants to obtain the required accuracy is given by [6]:

$$n_\tau = T_s / 2\tau \quad (2.2)$$

If the system has no slew rate limiting then the number of time constants can be less than five, i.e.  $\tau < 5$  [3].

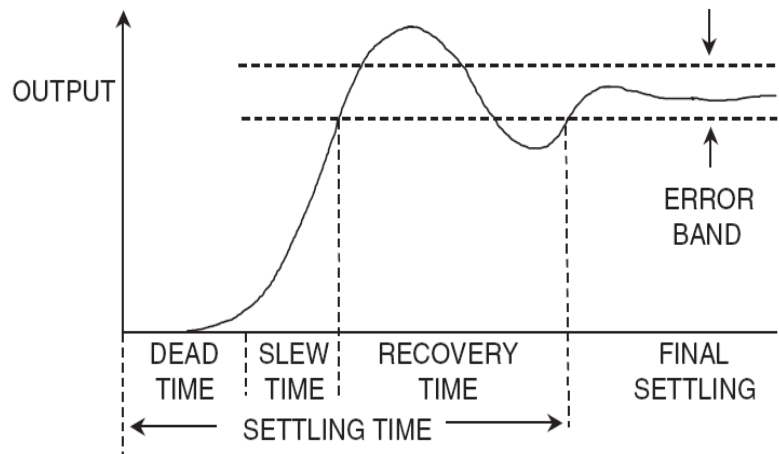


Fig. 2.1: Settling Time [3].

Error band is usually defined to be a percentage of the step 0.1%, 0.05%, 0.01%, etc. Settling time is nonlinear; it may take 30 times as long to settle to 0.01% as to 0.1%. Manufacturers often choose an error band that makes the op amp look good.

### **SLEW RATE**

The slew rate (SR) of an amplifier is the maximum rate of change of voltage at its output. It is expressed in V/s (or, more probably, (V/  $\mu$ s) [7].

The Slew rate (SR) is the current available to drive the capacitance present at the output of the amplifier. Slew rate is defined as in [7].

$$SR = I_{bias} / C_L \quad (2.3)$$

Where,  $I_{bias}$  is the bias current and  $C_L$  is the output load capacitance. SR can also be expressed as:

$$SR = \frac{V_{ov}}{2} (UGB) \quad (2.4)$$

where,  $V_{ov}$  is the overdrive voltage and UGB is the unity gain bandwidth. If the unity gain bandwidth is kept constant, the slew rate is improved by increasing the overdrive voltage. SR can be further improved by using larger lengths or decreasing the trans-conductance by keeping the current and gain bandwidth constant. It is recommended that the SR should be five times the sampling frequency of the system [7].

### **UNITY GAIN BANDWIDTH**

Unity gain bandwidth (UGB) and gain bandwidth product (GBW) are similar and specifies as the frequency at which differential DC gain of op amp is unity. GBW specifies the gain-bandwidth product of the op amp in an open loop configuration and the output loaded:

$$GBW = A_D * f, \quad \text{where } A_D \text{ is differential DC gain and } f \text{ is unity gain frequency.}$$

### **DYNAMIC RANGE**

Dynamic Range (DR) is the range, usually given in dB, between the smallest and largest useful output levels. The lowest useful level is limited by output noise, while the largest is limited most often by distortion. The ratio of these two is quoted as the amplifier dynamic range. Dynamic range is defined as:

$$DR = 10 \log (P_{peaksignal} / P_{noise} ) \quad (2.5)$$

The peak signal power is the power of the maximum differential sinusoidal signal that does not overload the amplifier. The noise power is the total noise at the amplifier output integrated from 1Hz to infinity [7].

**COMMON MODE REJECTION:** This is the ability of an operational amplifier to cancel out or reject any signals that are common to both inputs, and amplify any signals that are differential between them. Common mode rejection is the logarithmic expression of CMRR[2].

$$CMR=20\log CMRR \quad (2.6)$$

CMRR is simply the magnitude of the ratio of the differential gain to the common-mode gain.

**GAIN-BANDWIDTH PRODUCT:** For single pole amplifiers this is the product of the op amp's open-loop voltage gain and the frequency at which it was measured.

**PHASE MARGIN:** An op amp will tend to oscillate at a frequency wherein the loop phase shift exceeds  $-180^\circ$ , if this frequency is below the closed loop bandwidth. The closed-loop bandwidth of a voltage-feedback op amp circuit is equal to the op amp's bandwidth at unity gain, divided by the circuit's closed loop gain.

The phase margin of an op amp circuit is the amount of additional phase shift at the closed loop bandwidth required to make the circuit unstable (*i.e.* phase shift + phase margin =  $-180^\circ$ ). As phase margin approaches zero, the loop phase shift approaches  $-180^\circ$  and the op amp circuit approaches instability.

Typically, values of phase margin much less than  $45^\circ$  can cause problems such as "peaking" in frequency response, and overshoot or "ringing" in step response. In order to maintain conservative phase margin, the pole generated by capacitive loading should be at least a decade above the circuit's closed loop bandwidth [8].

## 2.1 OPERATIONAL TRANS-CONDUCTANCE AMPLIFIERS

The operational trans-conductance amplifier (OTA) is basically an op amp without an output buffer. An OTA without buffer can only drive capacitive loads. An OTA can be defined as an amplifier where all nodes are low impedance except the input and output nodes [9]. In an OTA differential input voltage produces an output current. Thus, it is a voltage controlled

current source (VCCS). There is usually an additional input for a current to control the amplifier's trans-conductance [9].

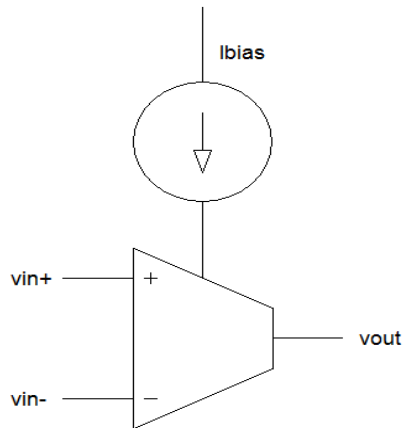


Fig. 2.2 Schematic symbol of an OTA.

The OTA is similar to a standard operational amplifier in that it has a high impedance differential input stage and that it may be used with negative feedback. Principal differences from standard operational amplifiers are [10]:

- Its output is a current in contrast to that of standard operational amplifier whose output is a voltage.
- It is usually used in "open-loop"; without negative feedback in linear applications. This is possible because the magnitude of the resistance attached to its output controls its output voltage. Therefore a resistance can be chosen that keeps the output from going into saturation, even with high differential input voltages.

## 2.2 BASIC FUNDAMENTALS OF DIFFERENTIAL AMPLIFIER

The differential op amp has two input signals,  $V_{i1}$  and  $V_{i2}$ , and two output signals,  $V_{O1}$  and  $V_{O2}$  as shown in figure 2.3. However, the input and output signals of interest in this system is the difference between the two input terminals and the two output terminals, respectively. The difference between these signals is called the differential mode input and differential-mode output, or  $V_{iDM}$  and  $V_{oDM}$ . If this is a balanced system with balanced inputs, the input and output signals can be referenced to a common mode, or average voltage,  $V_{iCM}$  and  $V_{oCM}$ , respectively as shown in figure 2.4. If the common mode voltage is set to analog ground, as

is usually the case, then the following relation holds:  $V_1 = -V_2$ . There are four gain parameters of interest.



Fig. 2.3: Input/ Output of fully differential op amp [12]

Gain  $A_{DD}$  relates the differential output signal,  $V_{oDM}$ , and the differential input signal,  $V_{iDM}$ .

$$V_{i1} = V_{iCM} + \frac{1}{2} V_{iDM} \qquad V_{i2} = V_{iCM} - \frac{1}{2} V_{iDM} \qquad (2.7)$$

$$V_{o1} = V_{oCM} + \frac{1}{2} V_{oDM} \qquad V_{o2} = V_{oCM} - \frac{1}{2} V_{oDM} \qquad (2.8)$$

$$V_{iDM} = V_{i1} - V_{i2} \qquad V_{iCM} = \frac{1}{2} [V_{i1} + V_{i2}] \qquad (2.9)$$

$$V_{oDM} = V_{o1} - V_{o2} \qquad V_{oCM} = \frac{1}{2} [V_{o1} + V_{o2}] \qquad (2.10)$$

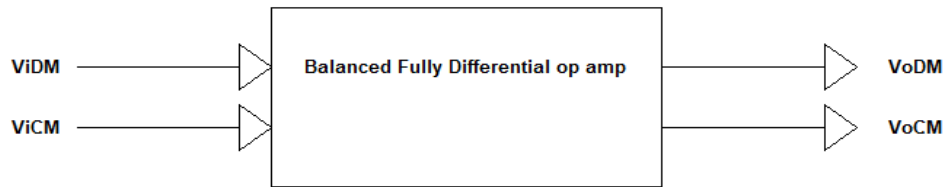


Fig. 2.4: Input/ Output of balanced fully differential op amp [12]

This is the most important gain parameter for a differential op amp and ideally it approaches infinity. This high differential gain parameter is what creates a differential-mode virtual short between the  $V_{i1}$  and  $V_{i2}$  terminals when the op amp is used in a negative feedback configuration. Gain  $A_{cd}$  relates the differential output signal,  $V_{oDM}$ , and the common-mode input signal,  $V_{iCM}$ . Ideally,  $V_{oDM}$  is not related to  $V_{iCM}$ , so  $A_{CM}$  approaches 0. The ratio of

$A_{DD}$  to  $A_{CM}$  is called the common-mode rejection ratio or CMRR of the op amp. Higher the CMRR, better is op amp, and ideally it approaches infinity. Gain  $A_{DC}$  relates  $V_{oCM}$  and  $V_{iDM}$ . Ideally, the output common mode signal has no relation to the input differential signal, so  $A_{dc}$  approaches 0. Gain  $A_{CC}$  relates  $V_{oCM}$  and  $V_{iCM}$ . There should not be a relation between the common-mode output and common-mode input, so ideally  $A_{CC}$  approaches zero.

So input/output signal relationship for fully differential op amp is [12]:

$$\begin{bmatrix} V_{oDM} \\ V_{oCM} \end{bmatrix} = \begin{bmatrix} A_{DD} & A_{DC} \\ A_{CD} & A_{CC} \end{bmatrix} \times \begin{bmatrix} V_{iDM} \\ V_{iCM} \end{bmatrix} \quad (2.11)$$

### 2.3 ADVANTGE OF DIFFERENTIAL OUTPUT OP AMP

This section discusses about the advantage of fully differential op amp. The basic advantages of fully differential operational amplifier are followings:

- Increased signal swing as shown in figure 3.4.
- Cancellation of common mode signals including clock feed through as shown in figure 3.5.
- Cancellation of even-order harmonics
- Common mode output voltage stabilization. If the common mode gain is not small, it may cause the common mode output voltage to be poorly defined.

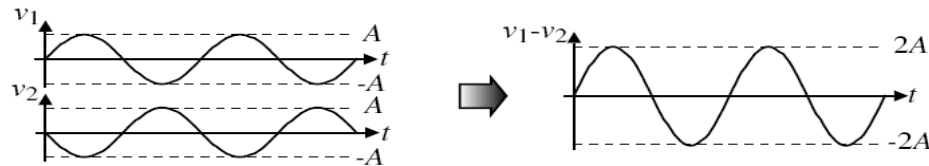


Fig. 2.5 Differential input signal and differential output signal [12]

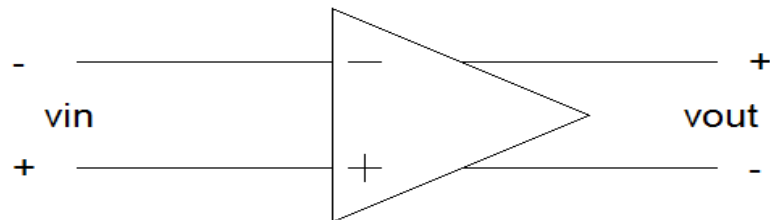


Fig. 2.6: Symbol of fully differential op amp

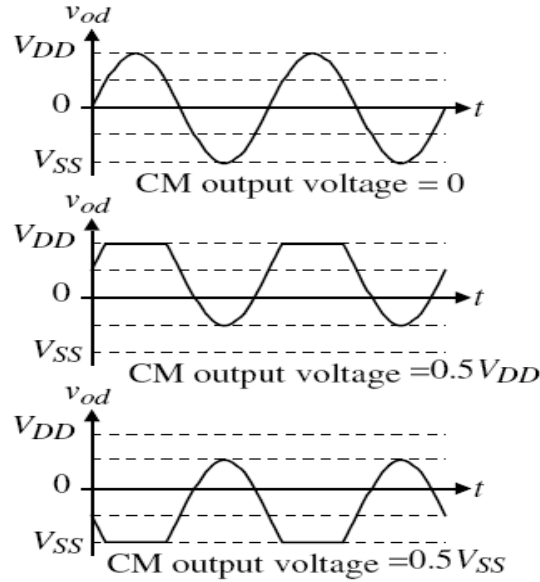


Fig. 2.7: Illustration of output common mode [12]

## 2.4 OPERATIONAL AMPLIFIER COMPENSATION TECHNIQUES

A single stage amplifier has good frequency response and good phase margin. But the dc gain of the single amplifier is not high enough and is further reduced by the short-channel effect of submicron CMOS transistors. As a result, a modern high gain op amp requires at least two gain stages. Due to the many poles and zeros of multistage amplifiers, their frequency response and time response are far more complicated than those of single stage op amps. All uncompensated multistage amplifiers suffer closed loop stability problems and need compensation [13]. A multistage op amp with more than three gain stages is uncommon because of the highly increased complexity of compensation. Pole splitting, the most often used compensation technique, rolls off the gain before the phase lag becomes too great. The common method of pole splitting is to use a compensation capacitor between the input and output nodes of the second inverting stage of the op amp. The dominant pole is created due to Miller feedback.

Two-stage CMOS op amps adopt Miller compensation to achieve stability in closed-loop conditions [13]. Unfortunately, this compensation is responsible for a right half-plane zero in the open-loop gain, which is due to the forward path through the compensation capacitor to the output. An uncompensated right half-plane zero drastically reduces the

maximum achievable gain-bandwidth product, since it makes a negative phase contribution to the open-loop gain at a relatively high frequency.

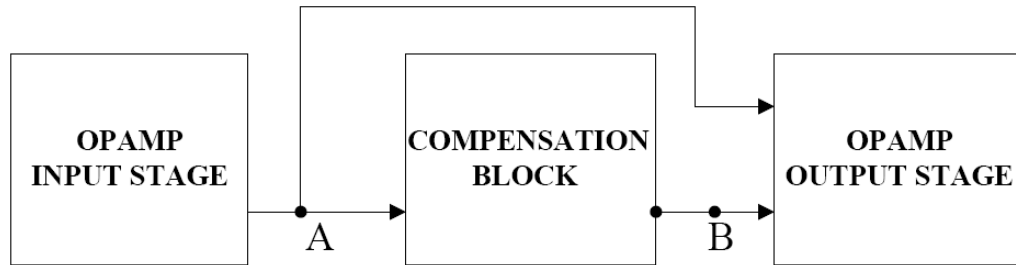


Fig. 2.8: Simple two stage operational amplifier [13]

As a consequence, in the design of two stage op amps, compensation of the right half-plane zero is required. After the compensation of the right half-plane zero, the maximum achievable gain-bandwidth product is limited by the second pole.

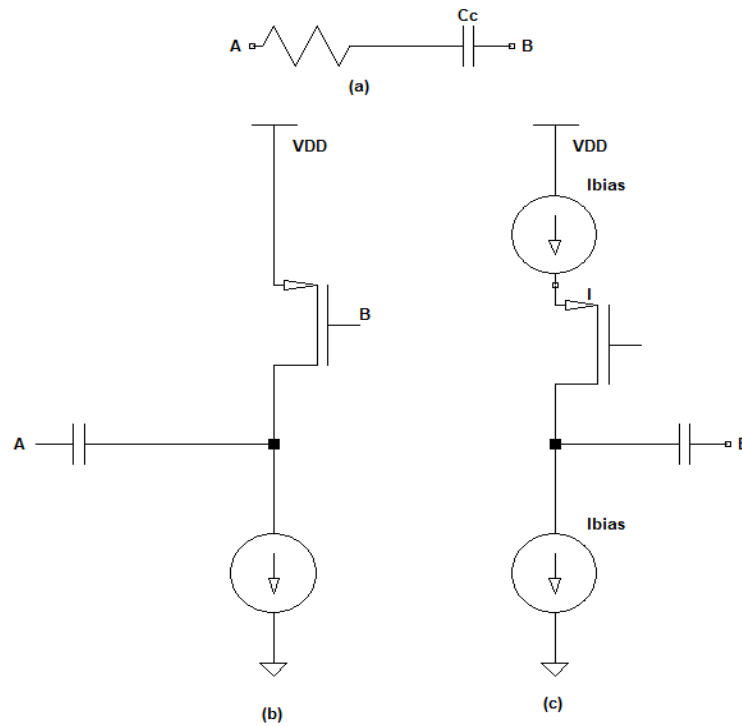


Fig. 2.9 (a) Nulling-resistor compensation block. (b) Voltage buffer compensation block. (c) Current buffer compensation block [13]

Indeed, in order to guarantee an adequate phase margin, we must properly set the ratio of the second pole to the gain-bandwidth product, GBW. GBW depends both on the transconductance of the first stage,  $g_{m1}$ , and on the compensation capacitance,  $C_C$ , and is given by

$$GBW = \frac{g_{m1}}{2\pi C_C} \quad (2.12)$$

Various techniques for compensation of the right half-plane zero in two-stage CMOS op amps are nulling-resistor compensation, voltage-buffer compensation and current buffer compensation [13][14]. Figure 2.9 elaborates schematically the above said methods that are implemented as per the required design.

Next section discusses literature review of common mode feedback (CMFB) technique used in most of the designs in work.

## **2.5 COMMON MODE FEEDBACK**

For proper operation of a fully differential amplifier, common mode feedback (CMFB) is required to fix the voltages at high impedance nodes in the circuit to their desired values [15]. Because a two stage design is employed with two inversions, the CMFB also must be inverting. This is accomplished by a switched-capacitor circuit and PMOS differential pair which adjusts the common mode level of the first stage by either injecting current into or bleeding current from the input legs as needed. The common mode output of the first stage is set to the point which minimizes the quiescent current in the second stage. The common mode voltage of the second stage is also dynamically adjusted using common mode feedback transistors. These transistors help to correct the inherent imbalance in pulling between NMOS in PMOS in a class AB stage during switching. In order not to degrade the overall speed of the amplifier, the unity gain bandwidth of the CMFB circuits must be greater than that of the main amplifier [15].

### **2.5.1 PRIMARY REASON FOR COMMON MODE FEEDBACK**

Since each of input transistors carries a current of  $I_{SS}/2$  where  $I_{SS}$  the tail current of the first stage of op amp ( as shown figure 3.3), the CM level depends on how close drain currents  $I_{D3}$  and  $I_{D4}$  are to this value. In practice, as exemplified by figure 2.10, mismatches in the PMOS and NMOS current mirrors defining  $I_{SS}$  and  $I_{D3,4}$  create a finite error between  $I_{D3,4}$  and  $I_{SS}$ . For high gain amplifiers, one wishes a p-type current source to balance an n-type current source [2]. As illustrated in figure 2.10, the difference between  $I_P$  and  $I_N$  must flow through intrinsic output impedance of the amplifier, creating an output voltage change of

$(I_p - I_n)(R_p \parallel R_n)$ . Since the current error depends on mismatches and  $R_p \parallel R_n$  is quite high, the voltage error may be large, thus driving p-type and n-type current sources into triode region. As a general rule, the output CM level cannot be determined by visual inspection and requires calculation based on device properties. Thus we emphasize that differential feedback cannot define the CM level [2].

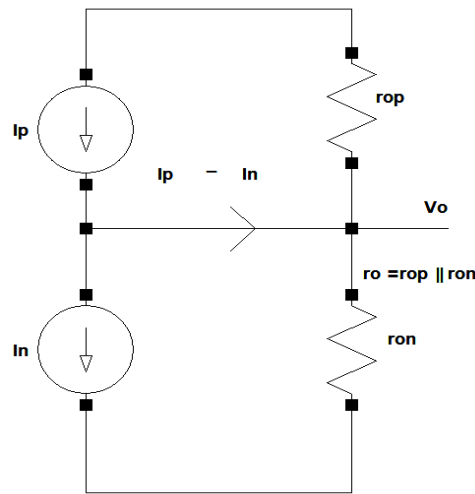


Fig. 2.10 Current mismatch problem [2]

The sensing method suffers from an important drawback, it limits the differential output swings. Since the common-mode loop gain is not large enough to keep the common-mode voltages steady we must add an external circuit to implement a high-gain Common-Mode Feedback (CMFB) loop [2]. A block diagram of a fully-differential op amp with CMFB is shown below in figure 2.11. The gain parameters  $A_{DD}$ ,  $A_{CD}$ ,  $A_{DC}$ , and  $A_{CC}$  are the same as shown in equation (2.11). The new gain parameters  $A_{SD}$ ,  $A_{SD}$ ,  $A_{DS}$ , and  $A_{CS}$  model how the CMFB circuit will affect the op amps behavior.

The gain parameters  $A_{SD}$  and  $A_{SC}$  model how the CM control signal  $V_s$  affects both  $V_{ODM}$  and  $V_{OCM}$ . Ideally, the CMFB circuit should keep  $V_{CM}$  stable without influencing  $V_{ODM}$ . Thus,  $A_{SC}$  should be large and ideally approach infinity and  $A_{SD}$  should be small and ideally approach 0. The gain parameters  $A_{DS}$  and  $A_{CS}$  relate the CM control voltage  $V_s$  to  $V_{ODM}$  and  $V_{OCM}$ , respectively. We want the CM sense circuit to generate a control voltage  $V_s$  which is dependant only on the output CM voltage and reject the differential mode (DM) output voltage. Thus, we want  $A_{DS}$  to be small and ideally approach 0, and  $A_{CS}$  to be large and ideally approach infinity. Given this the following approximations hold:  $V_{OCM} \approx A_{SC} * V_s$

and  $V_s \approx A_{CS} * V_{OCM}$ . From this we can get one of the most important performance parameters of the CMFB loop, namely the CMFB loop gain which is equal to  $A_{CML}=(A_{SC}*A_{CS})$  [16].

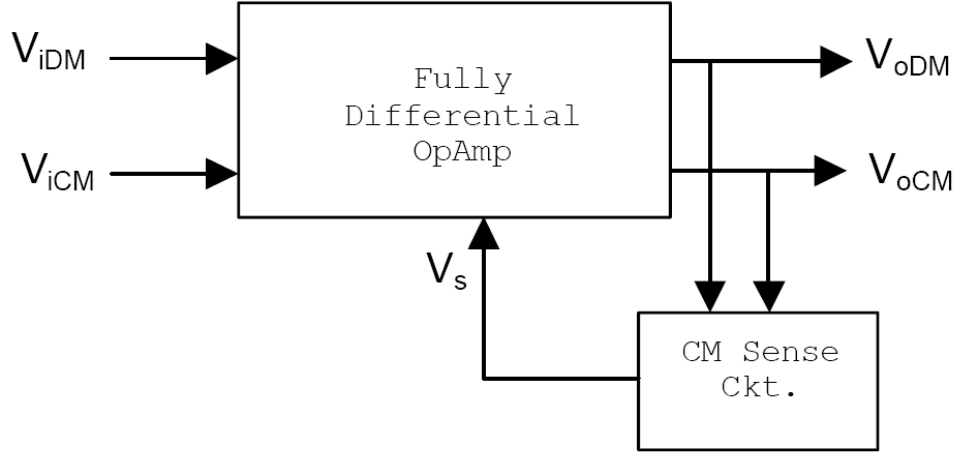


Fig. 2.11 Fully differential amplifier with CMFB [16]

To minimize the offset in  $V_{OCM}$ ,  $A_{CML}$  should be designed to be as large as possible, and ideally it approaches infinity. Since in a real world implementation the magnitude of  $A_{SC}$  and  $A_{CS}$  will be a function of frequency, one wants a large magnitude for  $A_{CML}$  with a bandwidth as large as the bandwidth of the differential mode bandwidth of the op amp. A CMFB circuit averages both differential output voltages to produce a common mode voltage  $V_{CM}$ . Voltage  $V_{CM}$  is then compared to a desired reference common-mode voltage,  $V_{CMS}$ , usually equal to the average of the two power supplies, or analog ground. The difference between  $V_{CM}$  and  $V_{CMS}$  is amplified and this error voltage is used to change the common-mode bias current of the op amp to force  $V_{CM}$  and  $V_{CMS}$  to be equal..

The I/O signal relationships for fully differential Op amp with CMFB are given by [17]

$$\begin{bmatrix} V_{ODM} \\ V_{OCM} \end{bmatrix} = \begin{bmatrix} A_{DD} & A_{CD} & A_{SD} \\ A_{DC} & A_{CC} & A_{SC} \end{bmatrix} \times \begin{bmatrix} V_{IDM} \\ V_{ICM} \\ V_s \end{bmatrix} \quad (2.13)$$

$$[V_s] = [A_{DS} \quad A_{CS}] \times \begin{bmatrix} V_{ODM} \\ V_{OCM} \end{bmatrix} \quad (2.14)$$

The current in the CMFB circuit does not need to be large as long as the currents through the top and bottom of the OTA are fairly well balanced. Since the common mode feedback

circuit only adds to the bias current in the bottom of the circuit, it is expected that the bias currents in top half will be slightly lower.

Most CMFB circuits can be divided into three general categories: Switched-Capacitor (SC) CMFB circuits, differential difference amplifier (DDA) CMFB circuits or resistor-averaged CMFB circuits. The major distinction between these three categories is the technique used to average the differential output voltages to produce the common mode voltage  $V_{CM}$ .

## 2.6 SIMULATION METHODS

Simulation methods for gain, bandwidth, phase margin, ICMR, CMRR, PSRR, transient response etc are shown in this section. These are the general methods collected from literature [1] [2] for determining various parameters of an operational amplifier.

**2.6.1 AC ANALYSIS:** The AC analysis of operational amplifier is done by following circuit setup as shown in figure 2.12 and simulation results for AC analysis for gain and phase plot vs. frequency is shown in results



Fig. 2.12 Setup for AC analysis

**2.6.2 CMRR MEASUREMENT:** The circuit setup for CMRR analysis is shown in figure 4.8 and response is shown in figure 2.13

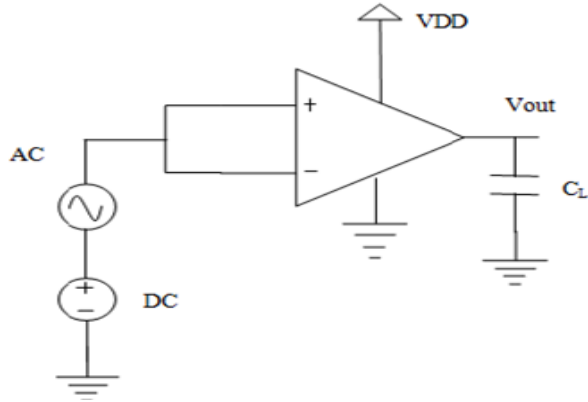


Fig. 2.13 Setup for CMRR measurement

**2.6.3 PSRR MEASUREMENT:** For the measurement of PSRR, op amp is connected in unity gain feedback, a DC bias is connected to input and AC signal at VDD terminal for PSRR measurement. Setup for PSRR measurement is shown in figure 2.14

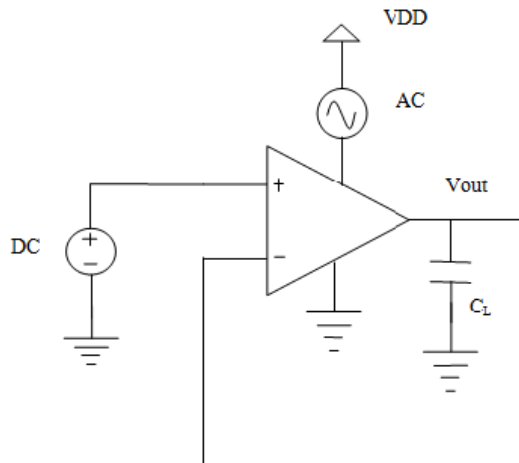


Fig. 2.14 Setup for PSRR measurement

**2.6.4 ICMR MEASUREMENT:** For ICMR measurement apply variable DC voltage at input of opamp in unity gain configuration as shown in figure 2.15.

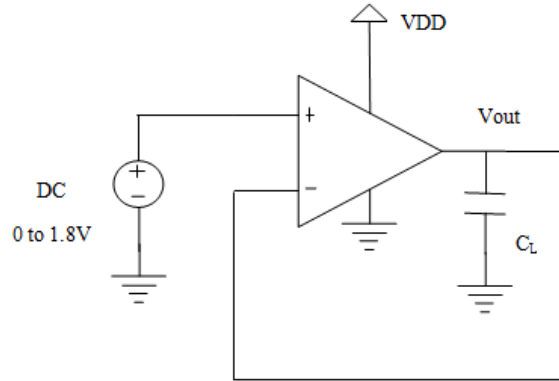


Fig. 2.15 Setup for ICMR measurement

**2.6.5 SLEW RATE MEASUREMENT:** The following figure 2.16 shows the setup for slew rate measurement.

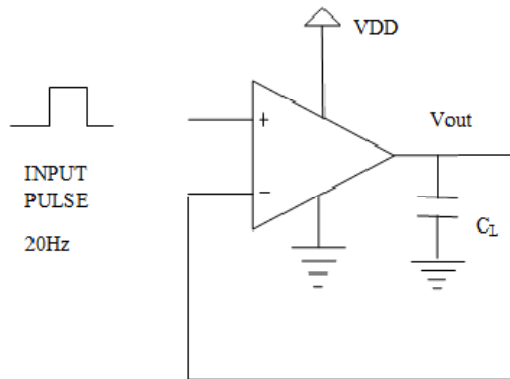


Fig. 2.16 Setup for slew rate measurement

**2.6.6 TRANSIENT ANALYSIS:** Setup for transient analysis is shown in figure 2.19.

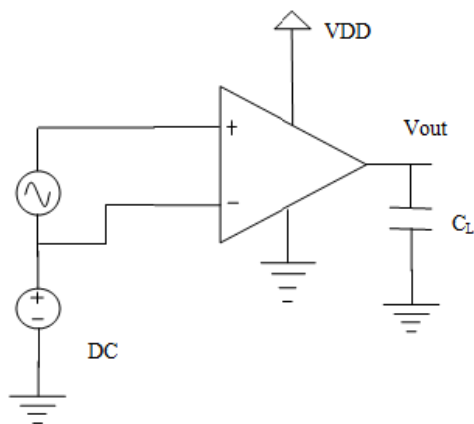


Fig. 2.17 Setup for transient analysis

# CHAPTER

## 3

# DESIGN OF SIMPLE TWO STAGE AND TELESCOPIC AMPLIFIER

This Chapter deals with the design of the following types of amplifiers:

1. Simple Two Stage Amplifier
2. Two Stage Telescopic Amplifier

### 3.1 DESIGN OF SIMPLE TWO STAGE AMPLIFIER

This section presents a basic two-stage CMOS op amp design procedure that provides the circuit designer with a means to strike a balance between two important characteristics in electronic circuit design, namely high speed performance and high gain for fine accuracy.

CMOS op amps are ubiquitous integral parts in various analog and mixed-signal circuits and systems. The two-stage CMOS op amp is widely used because of its simple structure and robustness. In designing an op amp, numerous electrical characteristics, e.g., gain-bandwidth, slew rate, common-mode range, output swing, offset, all have to be taken into consideration. Furthermore, since op amps are designed to be operated with negative-feedback connection, frequency compensation is necessary for closed-loop stability. Unfortunately, in order to achieve the required degree of stability, generally indicated by phase margin, other performance parameters are usually compromised. As a result, designing an op amp that meets all specifications needs a good compensation strategy and design methodology [8].

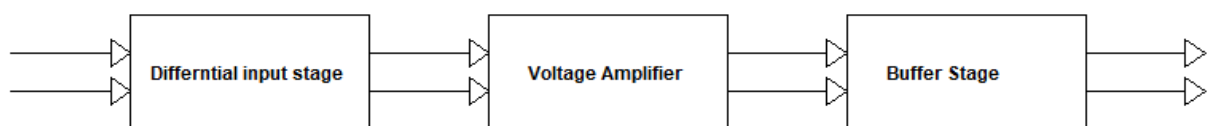


Fig. 3.1: Block Diagram of basic Op amp [1]

Classical op amp architecture is made up of three stages as shown in figure 3.1, even though it is often referred to as a “two-stage” op amp, ignoring the buffer stage. The first stage usually consists of a high-gain, differential amplifier. This stage has the most dominant pole of the system. A common source amplifier usually meets the specifications of the second stage, having a moderate gain. The third stage is most commonly implemented as a unity gain source follower with a high frequency and negligible pole [2].

A typical CMOS differential amplifier stage is given in figure 3.2. Differential amplifiers are often desired as the first stage in an op amp due to their differential input to single ended output conversion and their high gain. The high gain requirement indicates that either a very high-gain single stage or two modest gain stages are needed. The main disadvantage of the single stage implementation is the low output range [12]. One of the biggest benefits of the two-stage approach is that the net open loop gain can be achieved with two distinct stages,

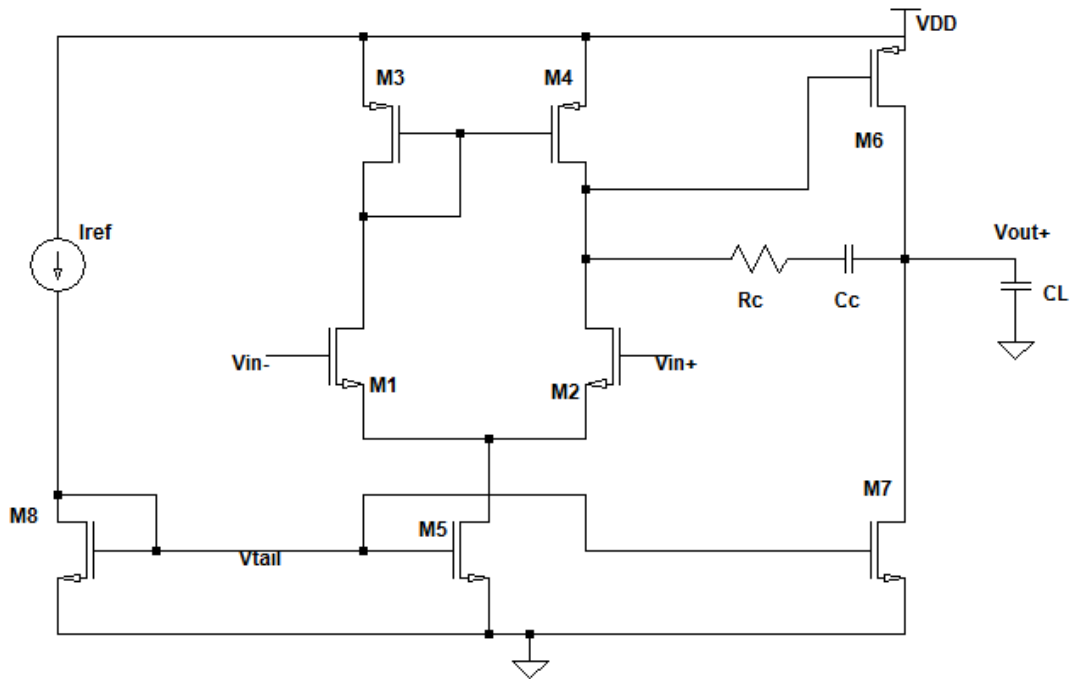


Fig. 3.2 A classic Two Stage Op amp Architecture

thereby eliminating much of the complexity involved in designing a single gain stage and leaving the distribution of gain in each stage up to the designer’s discretion. The first-stage does not have to drive the large capacitive load at the output of the second stage. The most

logical approach would be to have a large gain in the first stage and a small gain and high swing in the second, the reason being that low second stage gain would not greatly amplify first stage noise and high swing would give better dynamic range [18].

There are several benefits of a two-stage topology compared to that of a single stage amplifier. First and foremost is that the net amplifier gain required can be realized in two stages, thus de-coupling gain and headroom considerations. Typically, the majority of the gain is realized in the first stage. Secondly, the second stage or output stage can be designed

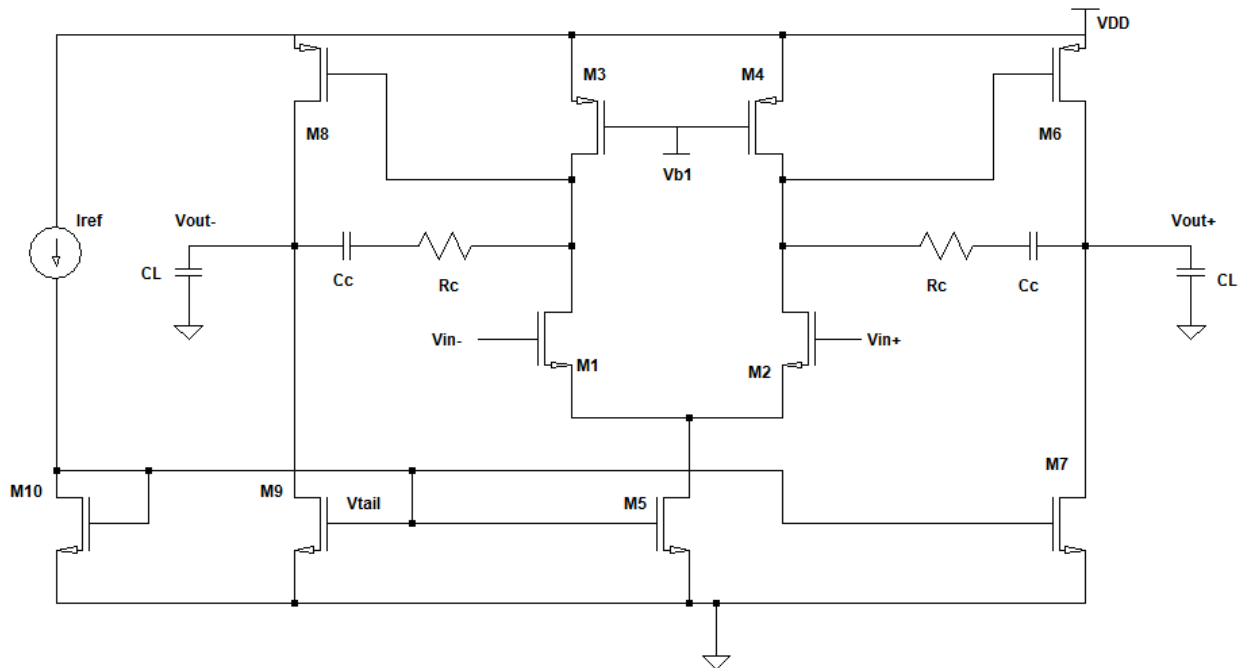


Fig. 3.3 Schematic of Fully Differential Two Stages OTA

to simultaneously source large currents and have a large output swing since its gain requirements are significantly reduced by the two-stage topology. Also, the noise in a two-stage amplifier is comparable to that of a single stage amplifier. This is because very little input referred noise is contributed by the second stage due to the typically large gain in the first stage. Consequently, the total output noise is primarily due to only the first stage of the amplifier.

The major drawback of a two-stage design is that of speed. This is due to the additional non-dominant pole added by cascading the two stages. However, a compensation capacitor can be used to offset this issue. Thus the two-stage design with compensation capacitor was chosen

over the single stage. However, the two-stage design is more flexible than that of a single stage design. This suggests that the slowness of the two-stage design can be compensated for without having to trade off significantly in terms of gain, and dynamic range. Upon comparison of the single stage to two-stage topologies, it is found that the advantages of the two stage topology have outweighed its disadvantages. Consequently, a two-stage design over single stage design is opted.

The two stages operational trans-conductance amplifier (OTA) in figure 3.3 is a widely used analog building block. Indeed, it identifies a very simple and robust topology which provides good values for most of its electrical parameters such as dc gain, output swing, linearity, CMRR etc. The design procedure is based on the following main parameters: noise, phase margin ( $M_\phi$ ), gain-bandwidth product ( $f_{GBW}$ ), load capacitance ( $C_L$ ), slew rate (SR), input common mode range (CMR), output swing (OS), and input offset voltage (due to systematic errors).

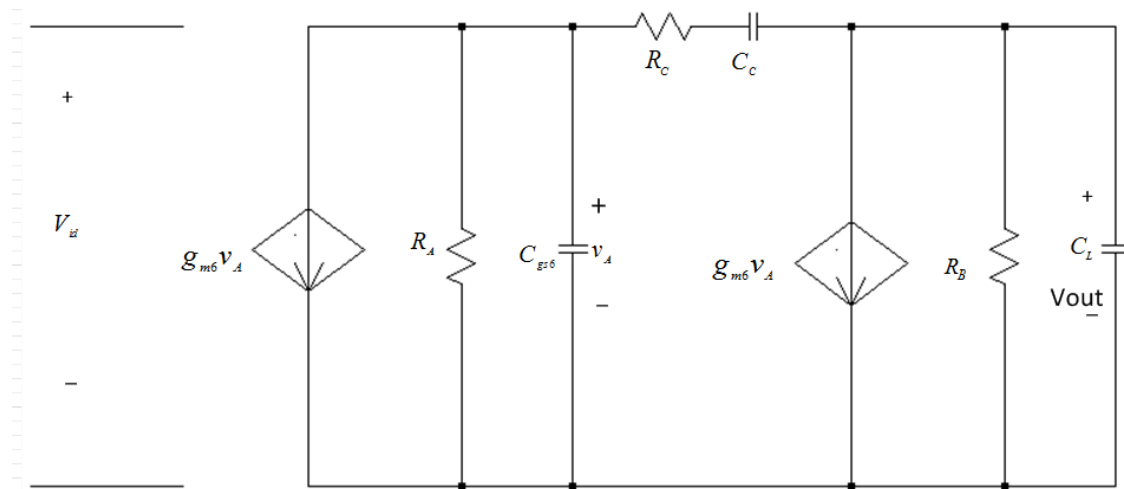


Fig. 3.4 Small signal equivalent of two stages OTA [12]

The equations for determining the various op amp characteristics can be shown as follows:

(a) Gain and Bandwidth

According to the equivalent circuit shown in Figure 3.4 under typical conditions

$$g_{m6} R_B \gg C_{gs6} / C_c, g_{m6} R_A \gg C_L / C_c \text{ and } R_c \ll R_A, R_B.$$

The dc gain of opamp is given by

$$A_{v0} = g_{m1} g_{m6} R_A R_B \quad (3.1)$$

The op amp's dominant pole frequency and unity-gain bandwidth, also commonly known as gain-bandwidth, can be found to be

$$\omega_{p1} = \frac{1}{g_{m6} R_A R_B C_C} \quad \text{and} \quad \omega_U = \frac{g_{m1}}{C_C} = A_{v0} = g_{m1} \omega_{p1} \quad (3.2)$$

Where  $\omega_{p1}$  and  $\omega_U$  are dominant pole and unity gain bandwidth respectively. The transfer function of two stage OTA is given by [7]:

$$\frac{V_{OUT}}{V_{ID}} = A_{v0} \frac{1 - sC_C \left( \frac{1}{g_{m6}} - R_C \right)}{1 + g_{m6} R_A R_B C_C s + R_A R_B (C_{g6} C_L + C_{g6} C_C + C_L C_C) s^2 + R_A R_B R_C C_{g6} C_L C_C s^3} \quad (3.3)$$

(b) Output Swing

By defining  $V_{HR}^{OUT}$  as the voltage head room voltage at output, i.e

$$V_{HR}^{OUT+} = V_{DD} - V_{out(max)} \quad \text{and} \quad V_{HR}^{OUT-} = V_{out(min)} - V_{SS}$$

(c) Common Mode range

If we define  $V_{CM}$  as the opamp input common mode range i.e

$$V_{CM}^+ = V_{DD} - V_{CM(max)} \quad \text{and} \quad V_{CM}^- = V_{CM(min)} - V_{SS}$$

According to Figure 2.8, it can be shown that

$$V_{CM}^+ = V_{eff3} - V_{tn} \quad \text{and} \quad V_{CM}^- = V_{eff5} + V_{eff1,2} + V_{tn}$$

(d) Internal Slew Rate

The slew rate associated with  $C_C$  is found to be

$$SR = \frac{I_{D5}}{C_C} \quad (3.4)$$

The slew rate associated with  $C_L$  is found to be

$$SR = \frac{I_{D7} - I_{D5}}{C_L} \quad (3.5)$$

Combining both (2.15) and (2.16) we obtain

$$I_{D7} = SR(C_C + C_L) \quad (3.6)$$

The Simple two stage op amp can be designed using PMOS as input transistors also. It has some advantages and disadvantages as compared to NMOS as input transistors. The advantages include less flicker noise, wide lower output swing and better phase margin. The disadvantages include lower gain as compared to NMOS for the same sizes. This is due to lower transconductance of PMOS as compared to NMOS and hence the lower bandwidth [19].

### 3.2 DESIGN PROCEDURE OF SIMPLE TWO STAGE OP AMP

For Simple Two Stages Op Amp design (fig 3.2) classical design approach has been followed [13]. Starting from the design specification, the sizes of all transistors has been calculated. After using these sizes the specifications were not completely matched. This is due to deep sub-micron technology (180nm used in this work) behavior. Generally Sizes are calculated using the classical square law equations which are not suitable for lower micron technology. So, some tweaks in the designs has been done in order to achieve the required specification. The main design steps of simple two stage op amp are as follows:

1. Choose  $I_7$  to be as a value which will be decided by slew rate and power dissipation.
2. Find the value of compensation capacitor  $C_c = I_7 / \text{Slew Rate (SR)}$  also we can use approximation that  $C_c > 0.22 C_L$  [1]
3. Find  $g_{m1}$  from gain bandwidth  $= g_{m1} / 2\pi * C_c$
4. Find  $g_{m5}$  from condition of stability  $g_{m6} \sim 2.2 * g_{m1}$

$$\begin{aligned}
 5. \text{ Gain } A_v &= \frac{g_{m1} \times g_{m6}}{(g_{ds2} + g_{ds4})(g_{ds6} + g_{ds5})} \\
 &= \frac{g_{m1} \times g_{m6}}{(\lambda_2 + \lambda_4)I_{DS2}(\lambda_6 + \lambda_5)I_{DS5}}
 \end{aligned}$$

6. Calculate  $I_5 > (C_c + C_L) \text{ SR}$
7. Find out  $I_5$  from steps 5 and 6

8. Find  $(W/L)_{1,2}$  from  $(g_m = \sqrt{2K(W/L)I_{DS}})$

9. Then  $(W/L)_6$  from  $(W/L = \frac{g_m^2}{2KI_{DS}})$

10. M3, M4 are matched devices. For matching of the mirror voltages  $V_{DS3} = V_{DS4}$ . And since  $V_{GS3} = V_{DS3}$  and  $V_{DS4} = V_{GS6}$  then  $V_{GS3} = V_{GS6}$ . So, one can calculate

$$(W/L)_3 = (W/L)_6 * \left( \frac{I_{DS3}}{I_{DS5}} \right) \quad (3.7)$$

11. The W/L ratio of current sinks M7 and M5 can be found from common current equation of the mosfet.

12. The value of nulling resistor  $R_z$  can be calculate by

$$R_z = \frac{1}{g_{m6}} \left( \frac{C_L + C_C}{C_C} \right) \quad (3.8)$$

Both, single ended and fully differential Simple Two Stages Amplifiers with NMOS as input transistors has been designed. The above described design procedure is for single ended two stage op amp. For fully differential amplifier design, a bias voltage is connected to the gate of both PMOS load transistors of first stage instead of gate–drain connection. This will slightly change the output node voltages. One can easily tweak the design to meet the specifications.

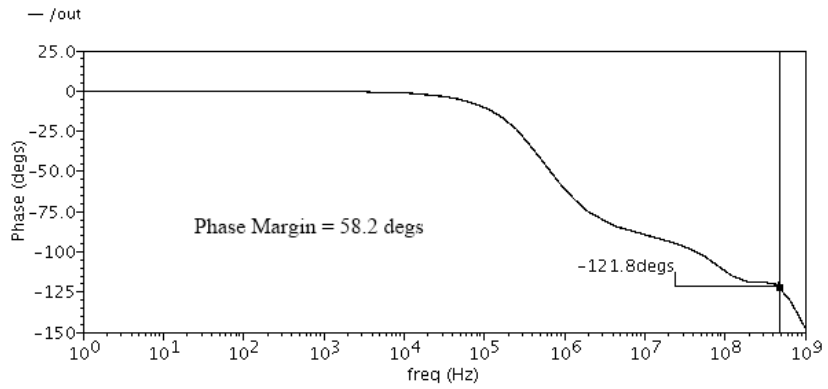
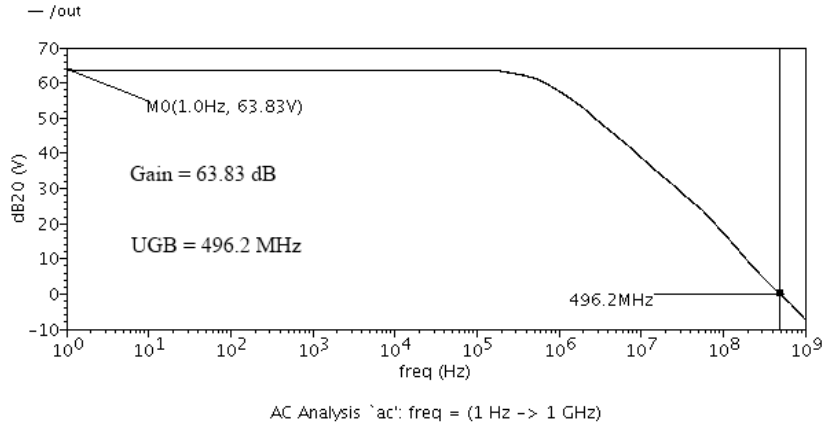
### 3.3 SIMULATION RESULTS.

Simple two stage op amp was designed using above mentioned procedure and the simulation results obtained are shown in this section.

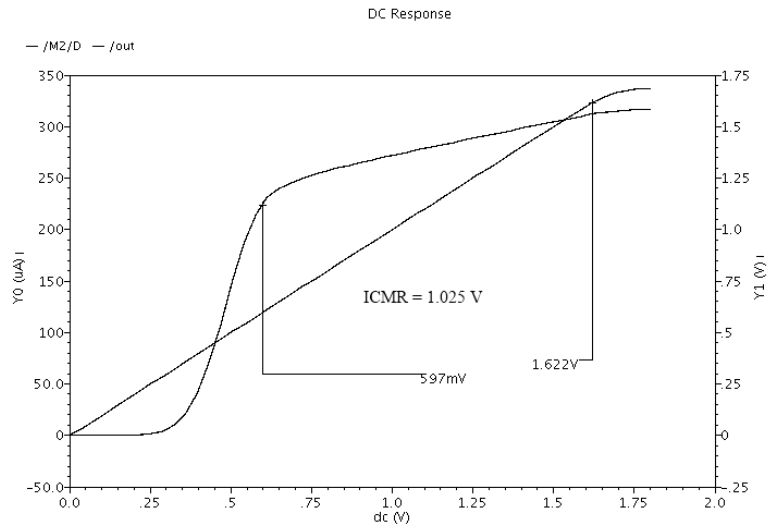
The single ended simple two stage op amp used in this section provides all necessary parameters required to use it as unity gain buffer in the single ended architecture of 8-bit, 40MSPS pipelined ADC. Similarly, the fully differential simple two stage op amp designed in this section fulfills all the requirements for unity gain buffer of the fully differential architecture of the pipelined ADC. The results obtained for both op amps are as follows:

### 3.3.1 SIMULATION RESULTS OF SINGLE ENDED SIMPLE TWO STAGE OP AMP

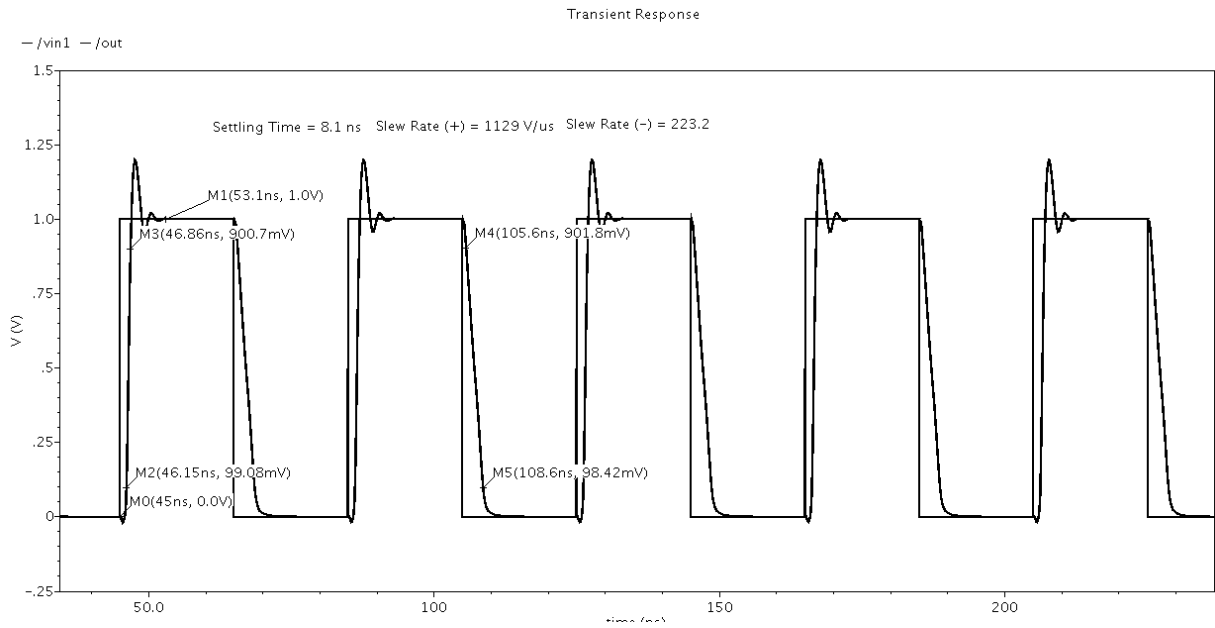
#### Gain, Phase and UGB Plots



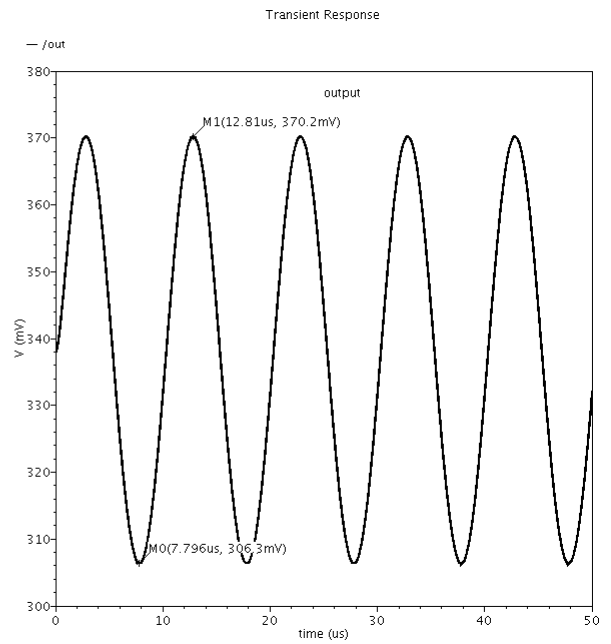
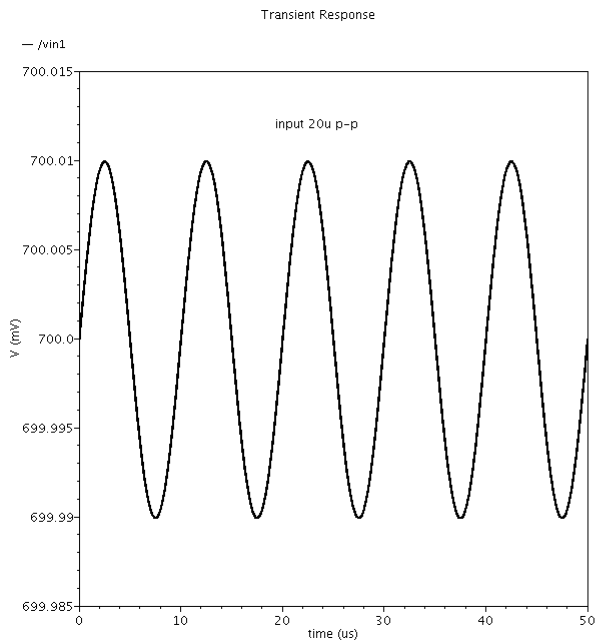
#### ICMR Plot



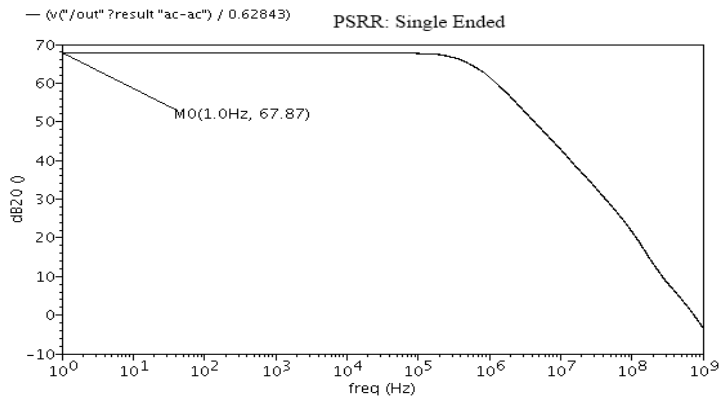
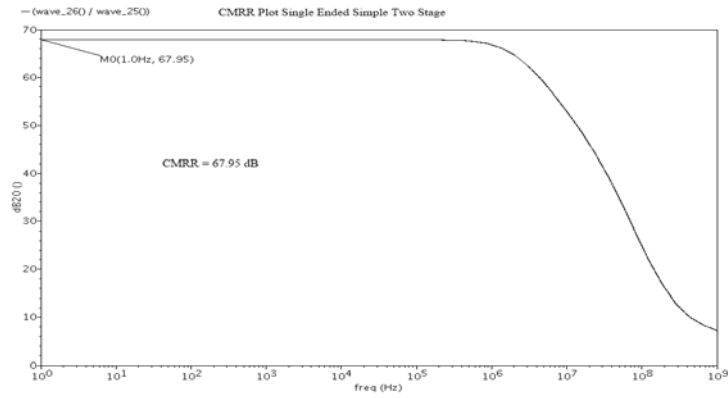
# Settling and Slew Rate Response



# Transient Response

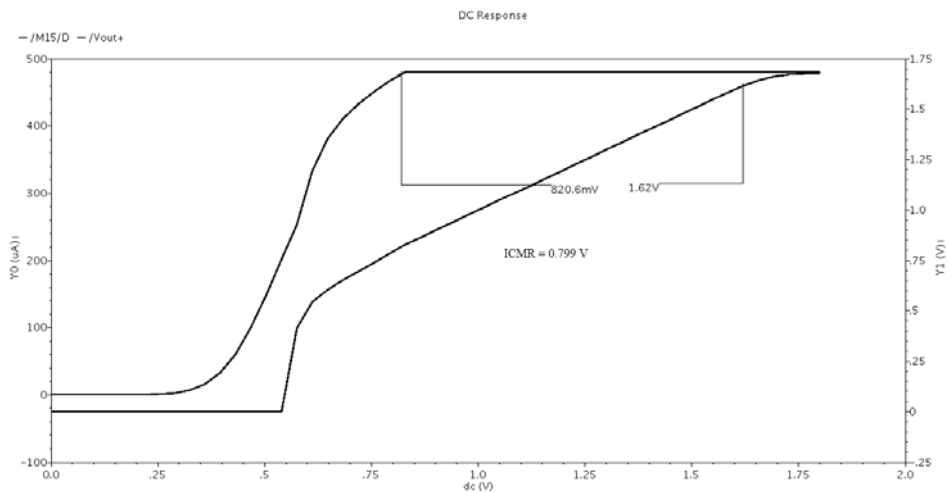


## CMRR and PSRR Plots

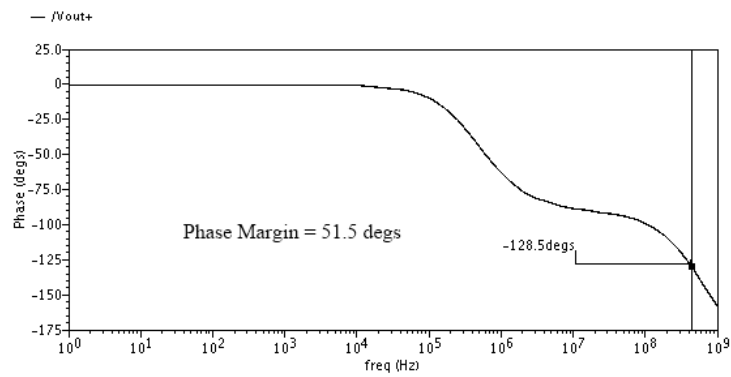
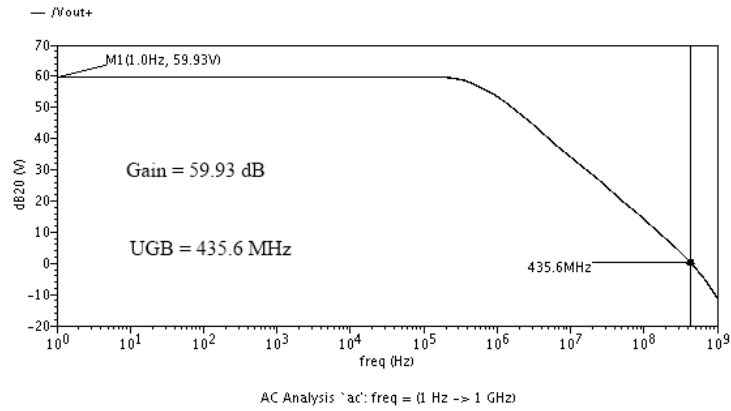


## 3.3.2 SIMULATON RESULTS OF FULLY DIFFERENTIAL SIMPLE TWO STAGE OP AMP

### ICMR Plot

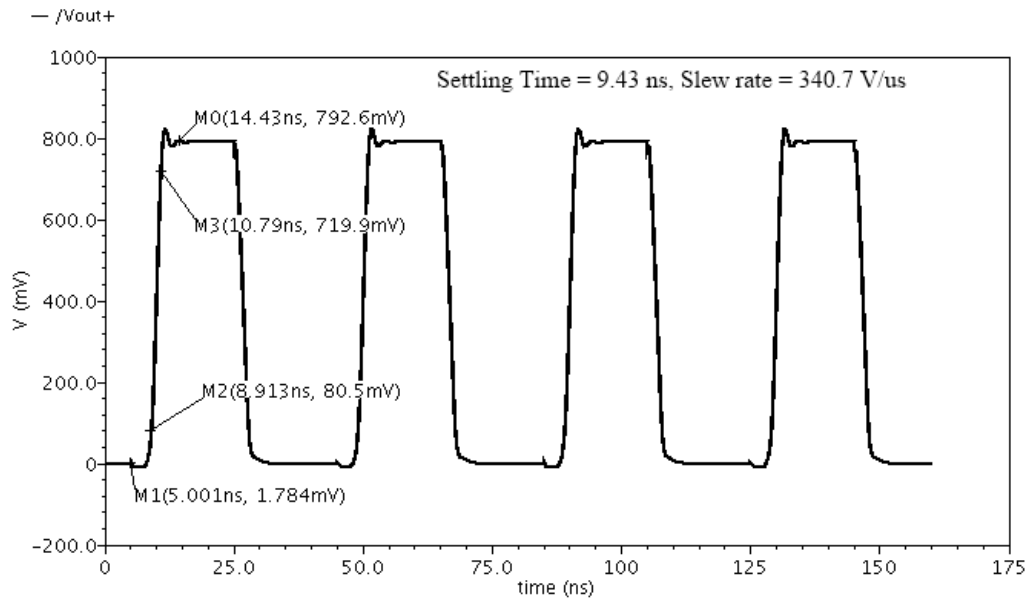


## Gain, Phase and UGB Plots

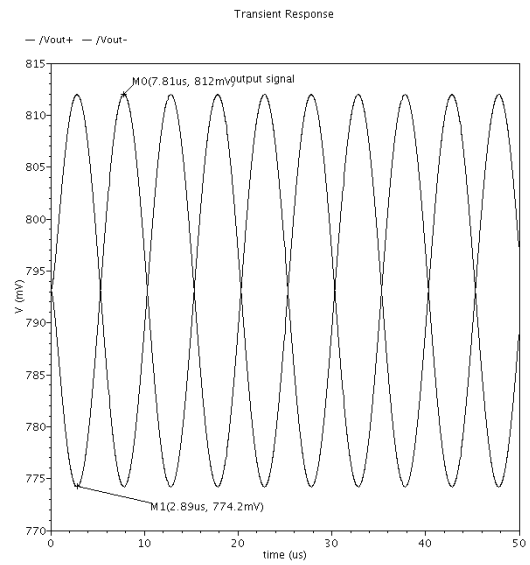
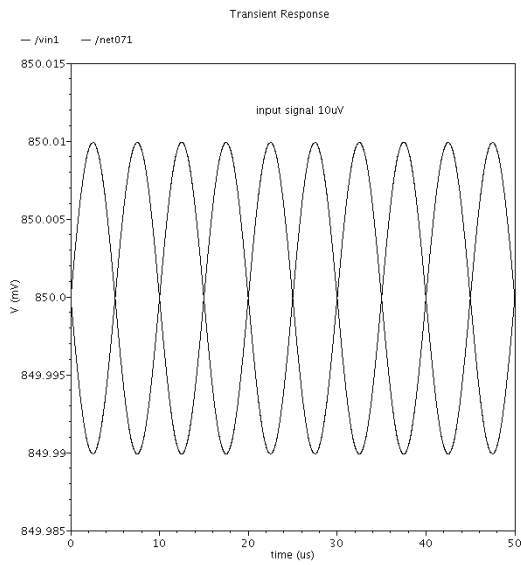


## Settling Time and Slew Rate

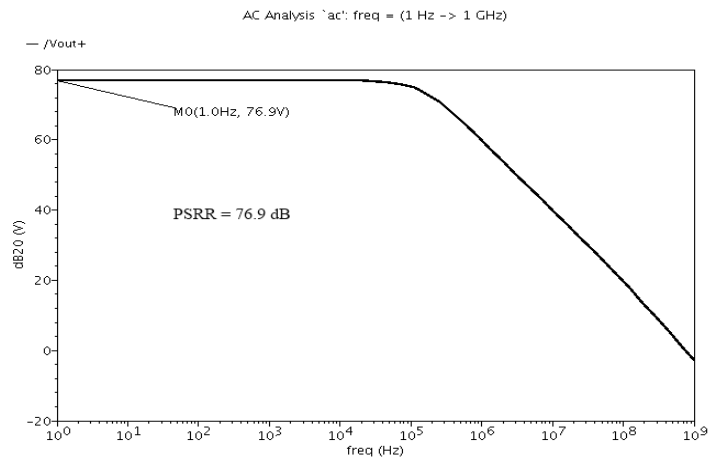
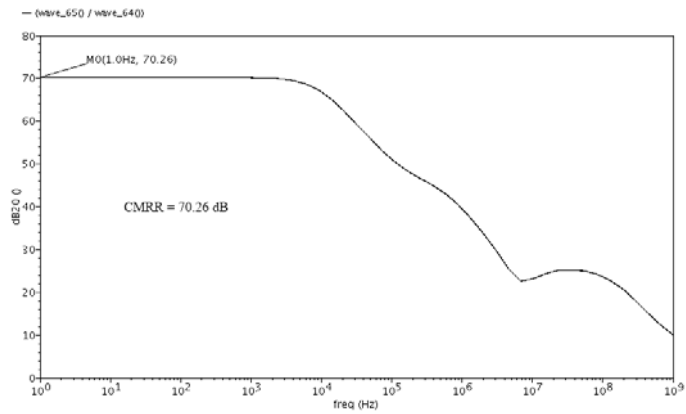
Transient Response



# Transient Response



# CMRR and PSRR Plots



### 3.4 TELESCOPIC OP AMP DESIGN

Cascode configurations may be used to increase the voltage gain of CMOS transistor amplifier stages. This structure has been called a ‘telescopic-cascode’ op amp because the cascodes are connected between the power supplies in series with the transistors in the differential pair, resulting in a structure in which the transistors in each branch are connected along a straight line. The main potential advantage of telescopic cascode op amps is that they can be designed so that the signal variations are entirely handled by the fastest-polarity transistors in a given process [19]. In the first stage, one was simply looking for a configuration that allowed for high gain, low noise and minimal current since output swing is less critical. The folded cascode and the telescopic configurations were considered since we required at least one cascoded stage for a gain on the order of  $(g_m r_o)^2$ . A high swing configuration still needs to be used to insure that all the devices in this stage are in saturation. In comparing the two topologies, the folded cascode has more current legs and more devices in the signal path. This leads to larger static current and more noise contributor [20].

The single stage architecture naturally suggests low power consumption. A telescopic cascode op amp, as shown in figure 3.5, typically has higher frequency capability and consumes less power than other topologies. Its high-frequency response stems from the fact that its second pole corresponding to the source of the n-channel cascode devices is determined by the trans-conductance of n-channel devices as opposed to p-channel devices, as in the case of a folded cascode. Also the parasitic capacitance at this node arises from only two transistors instead of three, as in the latter. The single stage architecture naturally suggests low power consumption.

The disadvantage of a telescopic op amp is severely limited output swing. It is smaller than that of the folded cascode because the tail transistor directly cuts into the output swing from both sides of the output. In the telescopic op amp shown in figure 3.5, all transistors are biased in the saturation region. Transistors M1–M2, M7–M8, and the tail current source M9 must have at least  $V_{Dsat}$  to offer good common mode rejection, frequency response, and gain [22]. The maximum output voltage depends on the common-mode input. However, this limitation as well as the limitation on the common-mode input range can be overcome in switched-capacitor circuits. Such circuits allow the op amp common-mode input

voltage to be set to a level that is independent of all other common-mode voltages on the same integrated circuit.

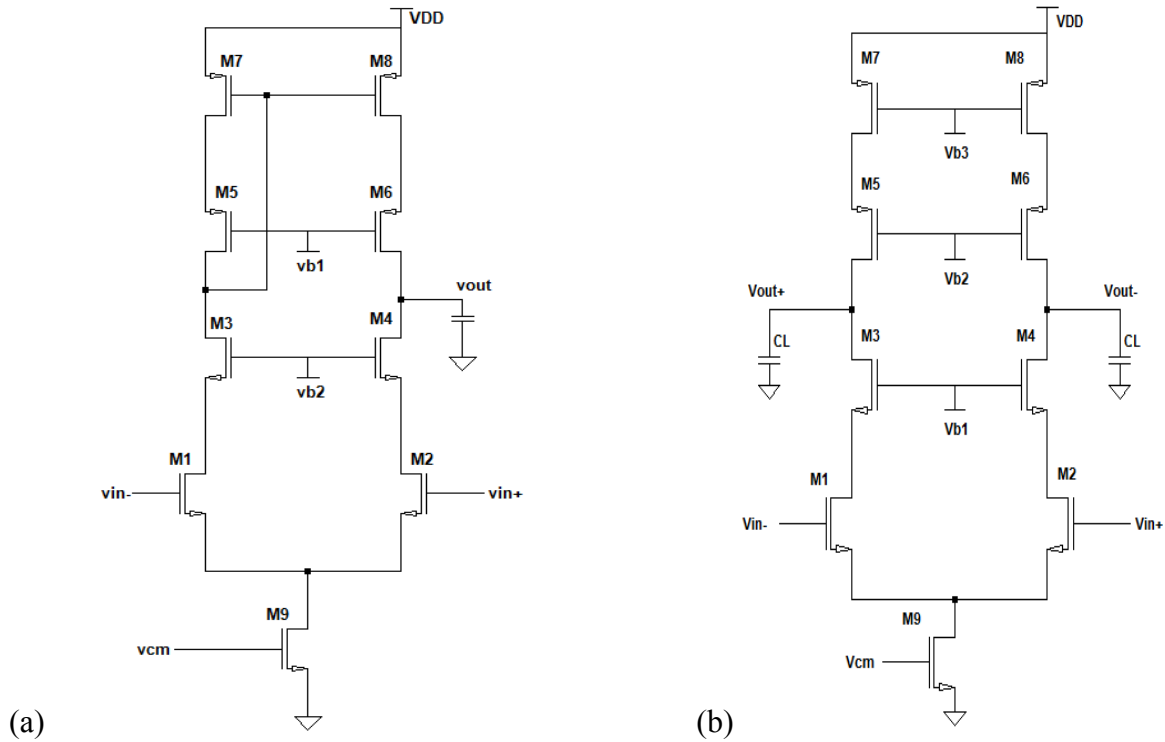


Fig. 3.5: (a) Single ended and (b) Fully Differential Single Stage Telescopic op-amp [2]

The target was to design single stage fully differential amplifier with high DC gain and high unity gain bandwidth. The first and probably the most important step of the design is to select an amplifier topology that have the ability to meet all requirements and specifications of the design. Besides that, the topology which consumes low power dissipation is also taking into consideration. The topologies that will certainly satisfy magnitude of DC gain is either telescopic cascode op amp or folded cascode op amp. The telescopic cascode op amp typically has higher frequency capability and consumes less power than other topology. Besides that, it has fewer current legs, consumes less power and adds less noise to the signal path. The telescopic amplifier has only four transistors in the signal path contributing significant noise power, whereas the folded cascode has six

transistors. The single stage architecture naturally suggests low power consumption. Therefore, telescopic amplifier has been selected as shown in figure 3.5.

### 3.5 DESIGN OF FIRST STAGE TELESCOPIC AMPLIFIER

In this section the design concepts of the telescopic differential amplifier shown in figure 3.5 has been discussed. All transistors must be in saturation region of operation. This is because to ensure the performance obtained will be constant over a wide range of voltage. Since schematic is of balance in nature, so we take half circuit method to find its dc gain.

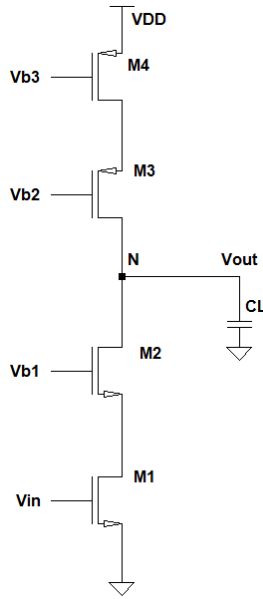


Fig. 3.6: Half circuit of telescopic cascode

Now, consider the small signal characteristics of a cascode stage, assuming all transistors operates in saturation. MOS device when operates in saturation region, their current is almost constant. The voltage gain is equal to that of common source stage because the drain current produced by input device must flow through the cascode device. An essential property of the cascode structure is its high output impedance. The output impedance ( $R_{out}$ ) of the schematic as shown in figure 3.6 is calculated as;

$$R_{out} = \{(1+(g_{m2} + g_{mb2}) r_{o2})r_{o1} + r_{o2}\} \parallel \{(1+(g_{m3} + g_{mb3}) r_{o3})r_{o4} + r_{o4}\} \quad (3.9)$$

The gain can be calculated as

$$A_v \approx -G_m R_{out} \quad \text{where } G_m \approx g_{m1} \quad (3.10)$$

The value of  $g_{m1}$  is the trans-conductance of input transistor M1. The trans-conductance  $g_m$  of MOS transistor can be calculated as:

$$\begin{aligned} g_m &= \mu_n c_{ox} W/L (V_{gs} - V_{th}) \\ &= 2I_D / (V_{GS} - V_{th}) \quad \text{at constant } V_{DS} \end{aligned} \quad (3.11)$$

$$g_m = \delta I_D / \delta V_{GS} \quad (3.12)$$

Therefore total gain of the cascade structure is given by,

$$A_v \approx g_{m1} \{ (1 + (g_{m2} + g_{mb2}) r_{o2}) r_{o1} + r_{o2} \} \parallel \{ (1 + (g_{m3} + g_{mb3}) r_{o3}) r_{o4} + r_{o4} \} \quad (3.13)$$

$$A_v \approx g_{m1} (g_{m2} r_{o1} r_{o2}) \parallel (g_{m3} r_{o3} r_{o4})$$

Thus, cascoded transistors give high differential gain but it consumes more voltage. The power dissipation of two stage operational amplifier is given by;

$$P_d = V_{DD} (I_{TAIL} + I_{SECOND}), \quad (3.14)$$

where  $I_{TAIL}$  is input tail current of first stage and  $I_{SECOND}$  is total sum of output branch current which is twice of individual output branch current. Since input differential amplifier is gain stage of the design, the gain of telescopic cascade amplifier is of the order of  $(g_m r_o)^2$ . Since the total required gain of operation amplifier is  $\geq 66$  dB, therefore it can be divided as 50db for first stage and rest for second stage which is a common source stage with appropriate phase margin.

The current through transistor can be calculated using this equation;

For NMOS:

$$I_D = (1/2) \mu_n c_{ox} W/L (V_{gs} - V_{tn})^2 \quad (3.15)$$

For PMOS:

$$I_D = (1/2) \mu_p c_{ox} W/L (V_{gs} - |V_{tp}|)^2 \quad (3.16)$$

These equations can be used when transistors operate in saturation region.

In figure 3.7, the input common mode (CM) level and the bias voltages  $V_{b1}$  and  $V_{b2}$  must be chosen as to allow maximum output swings. The maximum allowable input CM level equals  $V_{GS1} + V_{OD9} = V_{th1} + V_{OD1} + V_{OD9}$ . The minimum value of  $V_{b1}$  is given by  $V_{GS3} + V_{OD1} + V_{OD9}$ . Similarly,  $V_{b2,max} = V_{DD} - (|V_{GS5}| + |V_{OD7}|)$ . In practice, some margin must be included in the value of  $V_{b1}$  and  $V_{b2}$  to allow the process variation.

The design of telescopic cascade op amp starts with the sizing of the main input differential pair which are transistor M1 and M2. Care has to be taken not to make the input pair too big to affect the bandwidth and at the same time making them big enough to provide enough  $g_m$  and therefore providing higher gain. The NMOS M1 and M2 cascode transistors are then sized to act as buffer between input pair and the output. The PMOS cascode load transistors are designed to steer the required amount of current through both the legs. So, the PMOS cascode transistors are sized such that it will not load the output with huge parasitic capacitance. The Current  $I_D = I_{ss} / 2$ , so we can write,

$$r_{o1} \approx 1/\lambda_n I_d \approx r_{o2} \quad (3.17)$$

$$r_{o3} \approx 1/\lambda_p I_d \approx r_{o4} \quad (3.18)$$

For biasing all the transistors in saturation region, the condition of saturation of each type of MOSFET must be satisfied. Set the  $V_{incm} = 0.9V$  and  $V_{tail} = 0.51V$  for current source tail transistor and assume that the output DC level at  $0.9V$  for better response. Also by calculations,  $V_{b1} \approx 1.2V$ ,  $V_{b3} \approx 1.2V$ . By applying all condition these bias voltage condition are obtained as shown in half circuit figure 3.7.

After employing all equations and using some iterations, the single stage of telescopic differential amplifier has been designed. Next section explains the design how to design two stage fully differential telescopic op amp. This is nothing but an extension of the design procedure followed for single stage.

### **3.6 DESIGN OF TWO STAGES FULLY DIFFERENTIAL TELESCOPIC OP AMP**

The conversion rate and the resolution of the pipeline ADC are fully determined by the op amp performance. As a result, the op amp employed in the high-speed high-resolution ADC should provide high dynamic range under low power supply and make a compromise among all limitations, such as settling time, input common mode range, output swing, power supply rejection ratio, power consumption and so on. The op amp performance requirement of the first pipeline stage must be the most rigorous to maintain better linearity. The op amps of the rest stages could be scaling down to minimize the power consumption. As shown in Figure 3.7, a two-stage cascode compensation op amp is designed, which has many merits, such as

high gain, large bandwidth and large output swing. The op amp in the first stage employs fully-differential telescopic cascode OTA.

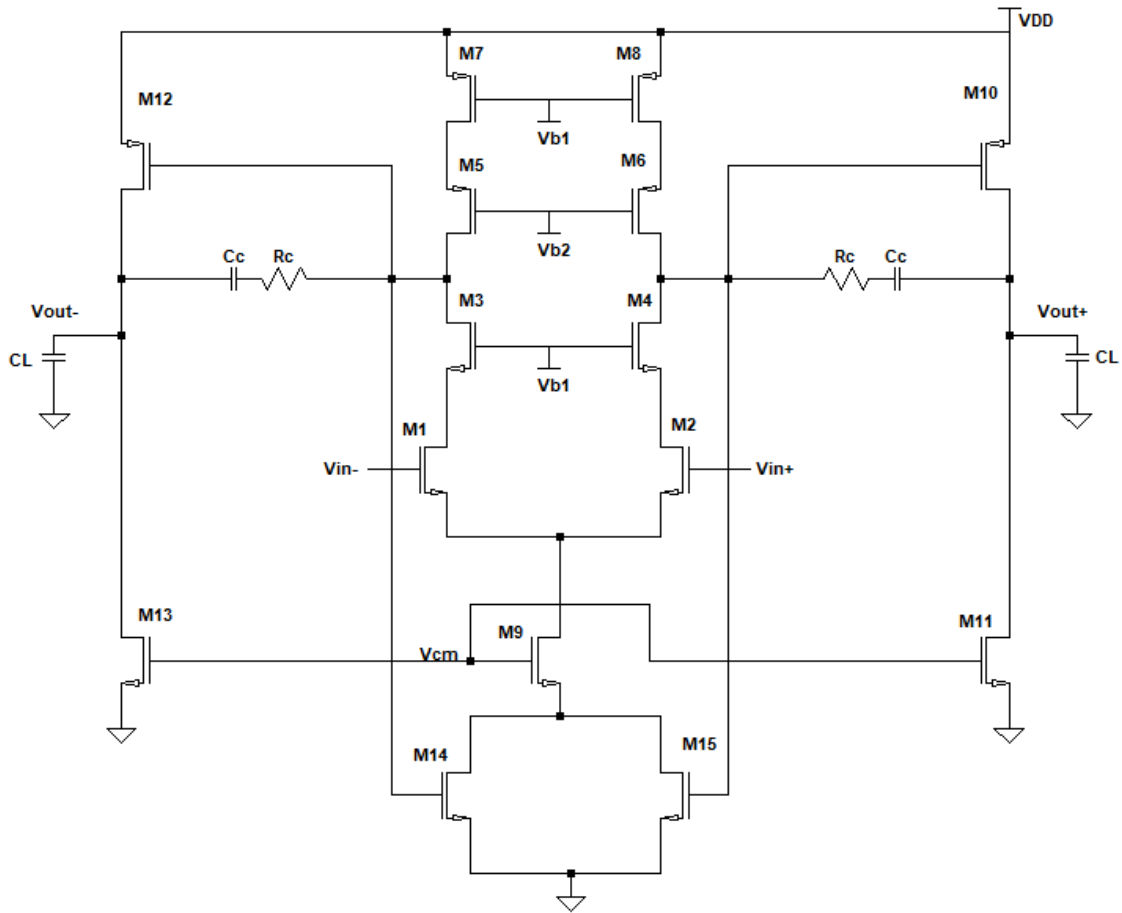


Fig. 3.7: Fully Differential two stage telescopic amplifier

Since NMOS electron mobility  $\mu_n$  is larger than PMOS electron mobility  $\mu_p$  by 3~4 times, the input differential pairs use NMOS transistors. This structure can provide higher gain and be more suitable for low power consumption than folded cascode structure. The second stage is fully differential common-source amplifiers which use current-source transistors as loads to provide higher gain and larger output swing. However, inner high impedance nodes of two-stage op amp introduce low frequency poles which cause the closed loop characteristic instability. Thus, frequency compensation technology needs to be introduced to maintain stability of the two-stage op amp. Comparing with Miller compensation, cascode compensation capacitor could achieve larger bandwidth.

Now consider the fully differential telescopic cascode, in addition various useful properties of differential operation, this topology avoids the mirror pole, thereby exhibiting stable behavior for a greater bandwidth. In fact, one can identify one dominant pole at each output node and one non-dominant pole arising from output node. This suggests the fully differential telescopic cascode circuits are quite stable. The capacitance at node N in figure 3.6 is

$$C_N = C_{GS5} + C_{SB5} + C_{GD7} + C_{DB7} \quad (3.19)$$

The  $C_N$  shunts the output resistance of M7 at high frequencies, thereby dropping the output impedance of the cascode. The  $Z_{out}$  of the single stage fully differential op amp is;

$$Z_{out} = (1 + g_{m5} r_{o5}) Z_N + r_{o5} \text{ where body effect is neglected and } Z_N = r_{o7} \parallel (C_N)^{-1} \quad (3.20)$$

We have,

$$Z_{out} = (1 + g_{m5} r_{o5}) r_{o7} \parallel (C_N)^{-1} \quad (3.21)$$

Now, we take the output load capacitance into account;

$$Z_{out} \parallel (1/C_{LS}) = \frac{(1 + g_{m5} r_{o5})(r_{o7} \parallel (C_N)^{-1}) * (1/C_{LS})}{(1 + g_{m5} r_{o5})(r_{o7} \parallel (C_N)^{-1}) + (1/C_{LS})} \quad (3.22)$$

$$= \frac{(1 + g_{m5} r_{o5}) r_{o7}}{[(1 + g_{m5} r_{o5}) r_{o7} C_L + r_{o7} C_N] + 1} \quad (3.23)$$

Thus, the parallel combination of  $Z_{out}$  and load capacitance ( $C_L$ ) still contains a single pole corresponding to a time constant  $[(1 + g_{m5} r_{o5}) r_{o7} C_L + r_{o7} C_N]$ .

### 3.7 DESIGN PROCEDURE FOR TELESCOPIC OP AMP

The design procedure of telescopic amplifier is being presented here. A general design procedure is presented in this section, which requires slight modification from single ended to fully differential telescopic op amp design. The two important points which have been followed in this and all the designs in this thesis report are:

- Using the current and gain-bandwidth specification one can find the  $g_m$  and the required W/Ls of input transistors.
- For the rest of the transistors one can find the W/L using  $V_{dsat}$  equation.

**STEP1:** In the first step of the design the estimation of the bias current is done, assuming the GBW established by the dominant node,

$$2\pi f_T = \frac{2I_{SS}}{(V_{gs} - V_{th}) C_L} \quad (3.24)$$

Where  $I_{SS}$  is the tail current and  $f_T$  is the unity gain frequency and  $C_L$  is the load capacitor.

**STEP 2:** Design Tail transistor M9 and calculate W and L of this transistor by using the transistor in saturation .The equation used is

$$I_{SS} = \frac{\mu_n C_{ox}}{2} \frac{W}{L} (V_{gs} - V_{th})^2 \quad (3.25)$$

**STEP 3:** Calculate the bias  $V_{cm}$  of transistor M9 using the equation

$$V_{cm} = V_{gs9} - V_{th} \quad (3.26)$$

**STEP 4:** Both the input transistors have half of  $I_{SS}$  current each. Design the differential pair of the circuit, by assuming both of them to be working in saturation mode. Their aspect ratios can be calculated using bias current  $I_{SS}$ . The equation used is

$$I_{SS} = \mu_n C_{ox} \frac{W}{L} (V_{gs} - V_{th})^2 \quad (3.27)$$

**STEP 5:** Calculate the common mode voltage that allows M9 to be in saturation

$$V_{in, cm} \geq V_{sat, 9} + V_{gs1} \quad (3.28)$$

**STEP 6:** The size of PMOS load transistors M5-M8 are calculated by saturation equation. For M7-M8, a proper bias  $V_{b3}$  is chosen such that the each transistor remains in saturation. As same current  $I_{SS} / 2$  is flowing in each PMOS load transistor, so sizes can be calculated by applying the saturation equation for PMOS transistor as,

$$I_{SS} = \mu_p C_{ox} \frac{W}{L} (V_{sg} - |V_{tp}|)^2 \quad (3.29)$$

Where  $V_{sg} = V_{DD} - V_{b3}$ , and  $V_{tp}$  = threshold voltage of PMOS

Similarly sizes of M5-M6 can be calculated using equation (3.29) but now the gate voltage will be lower than  $V_{b3}$  as there is overdrive from upper side.

**STEP 7:** The sizes of transistors of second stage can be calculated in the same way as explained in section 3.2. Compensation capacitor and nulling resistor values can be calculated as explained in equation (3.8). Size of transistor M1A and M1B is kept large in such extent that they remain in deep triode region, still not loading the output of the first stage and hence not degrading the UGB and slew rate of the whole circuit.

By following the above steps both, single ended two stage and fully differential two stage telescopic op amp has been designed successfully. The fully differential architecture requires more design expertise as compared to single ended.

The stability of output node voltages in fully differential mode is the main concern. The output node voltages should not vary with the variation in input voltage change in the whole input common mode range. To keep the output node voltage at constant level, a continuous time common mode feedback technique has been employed as shown in figure 3.7 and has been designed as explained in step 7 above.

### **3.8 SIMULATION RESULTS OF TELESCOPIC AMPLIFIER**

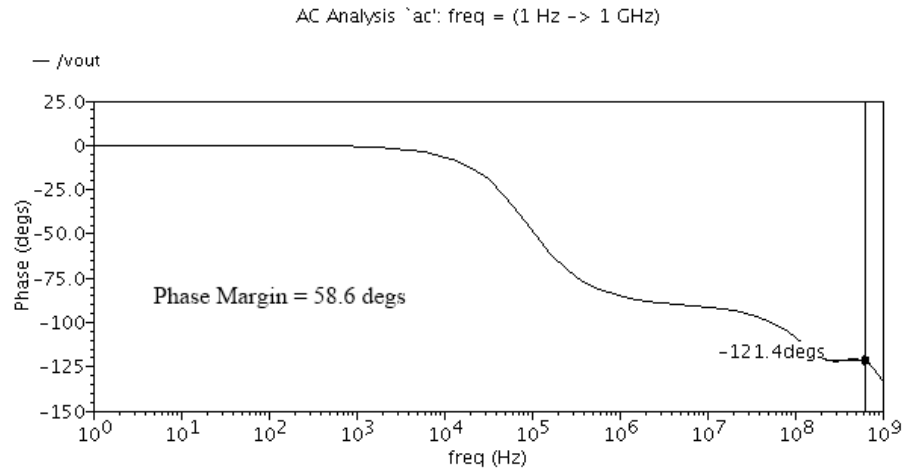
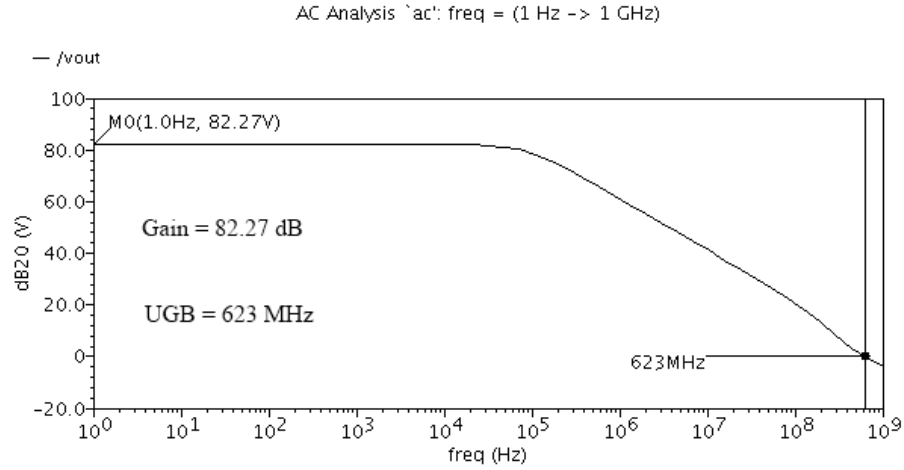
The results obtained from single ended telescopic and fully differential telescopic op amps have been discussed in this section. The simulation results include important parameters like Gain, Phase, UGB, settling time, slew rate, CMRR and PSRR etc.

Results obtained for the single ended telescopic op amp are good enough to use it in the single ended architecture of the 8-bit, 40MSPS pipelined ADC which was targeted as an application for this work. Fully differential telescopic amplifier designed in this section also fulfills all the requirements which are needed for fully differential mode of the pipelined ADC.

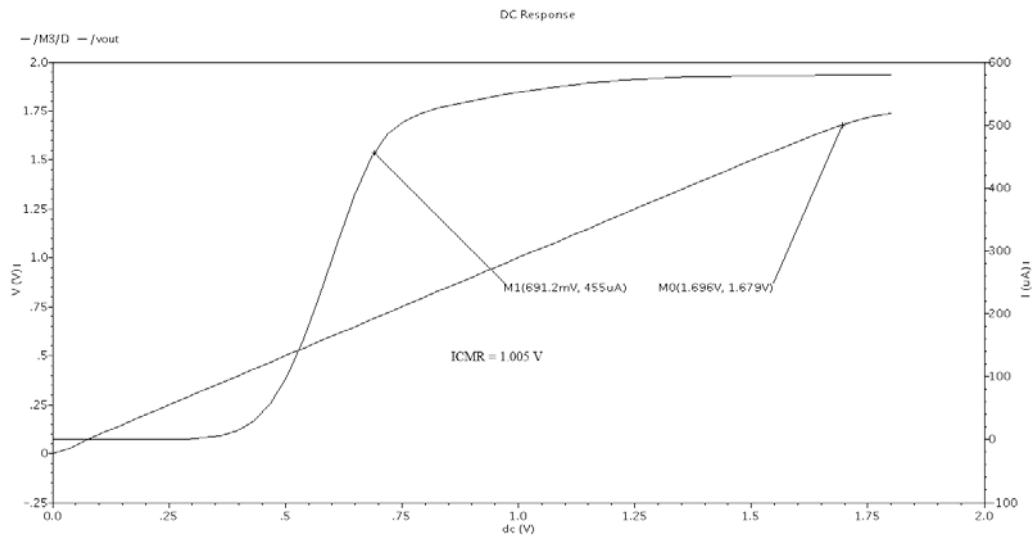
One thing that is worth mentioning about the results obtained for the telescopic op amps. The input common mode range requirement is not much large. This is clear from the architecture of pipelined ADC stage. Either there is sample phase or hold phase, in both phases the inputs of op amp remains at common mode level. So, there is no need to worry about the less ICMR range of the designed telescopic op amps.

### 3.8.1 SIMALTION RESULTS OF SINGLE ENDED TELESCOPIC AMPLIFIER

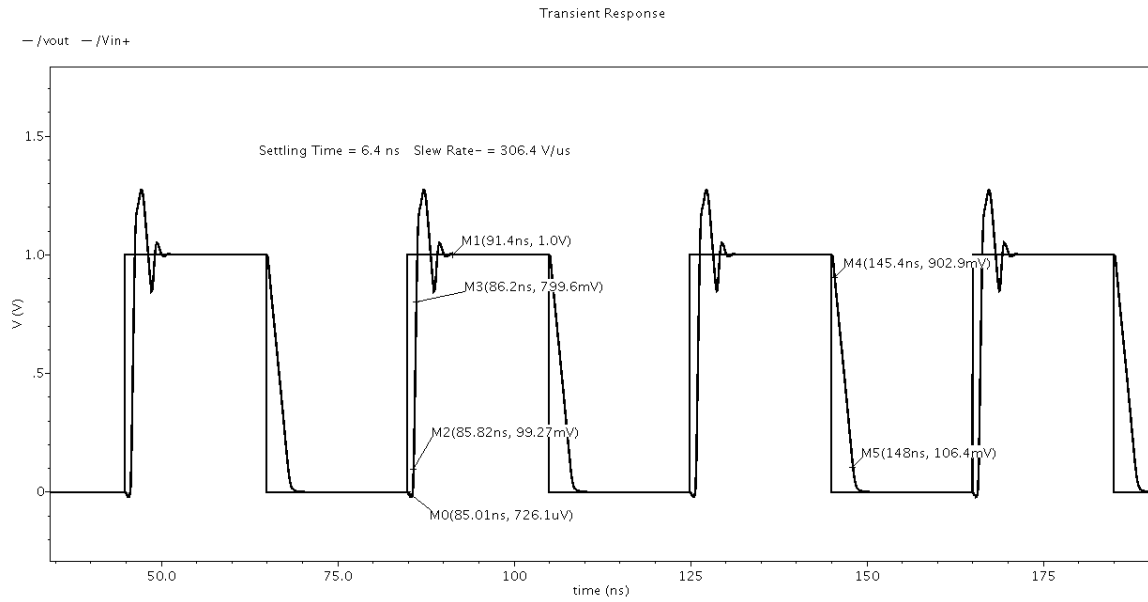
Gain, Phase and UGB Plots



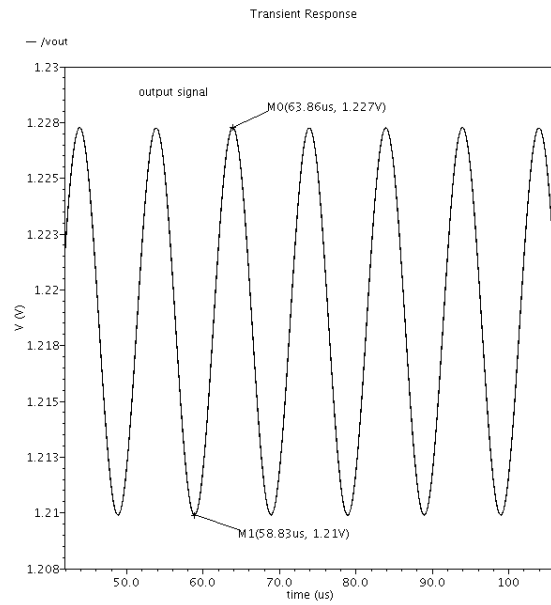
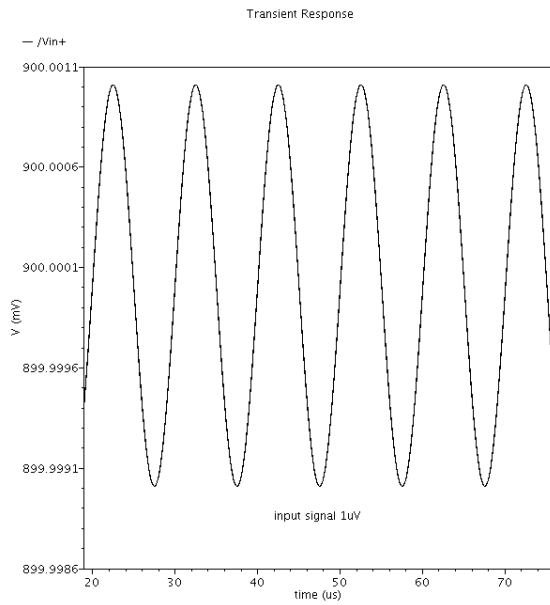
ICMR :



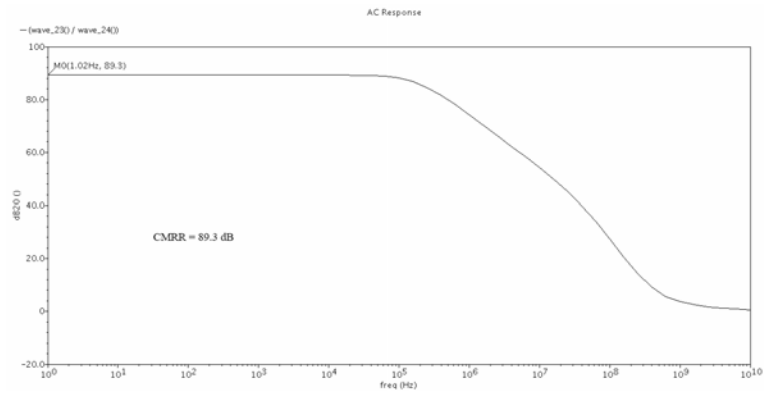
## Settling Time and Slew Rate



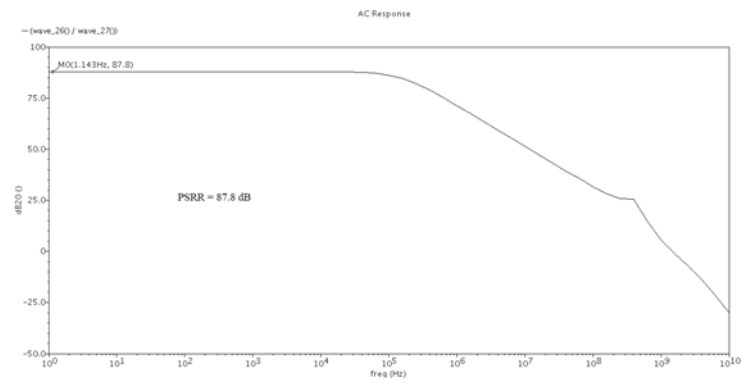
## Transient Response



## CMRR Plot

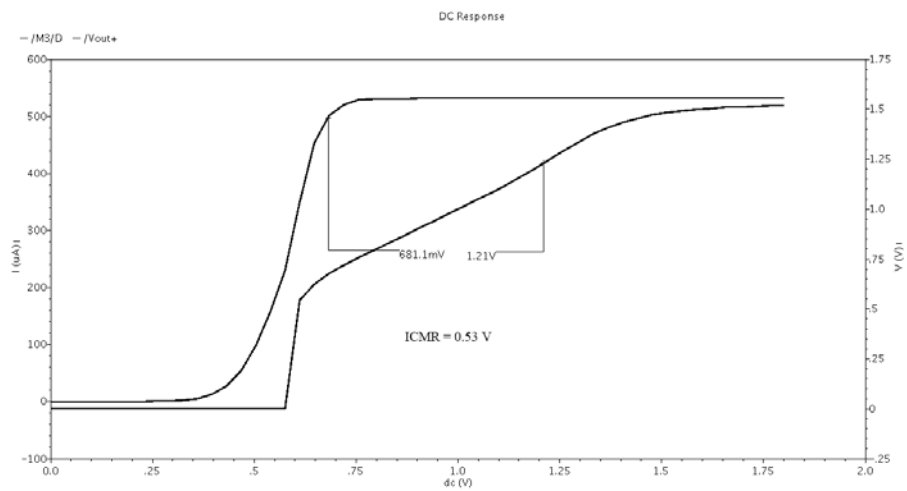


## PSRR Plot

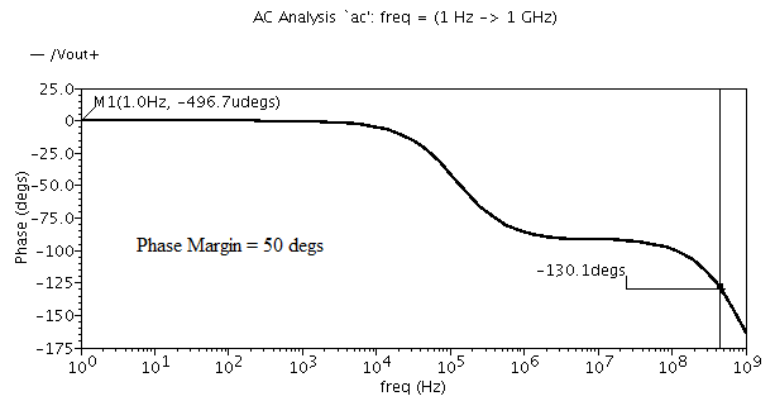
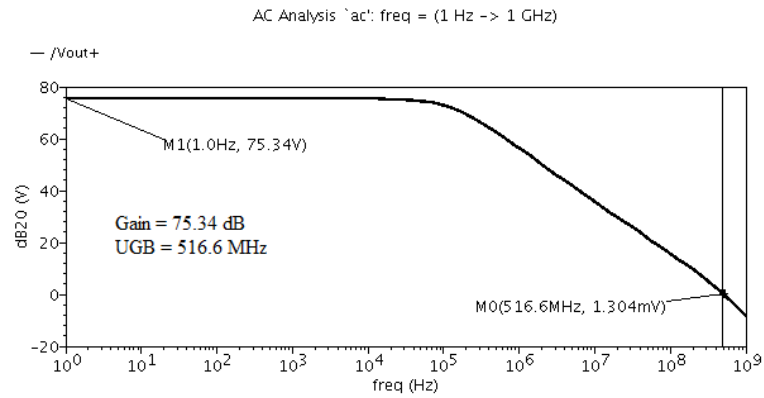


## 3.8.2 SIMULATION RESULTS OF FULLY DIFFERENTIAL TELESCOPIC OP AMP

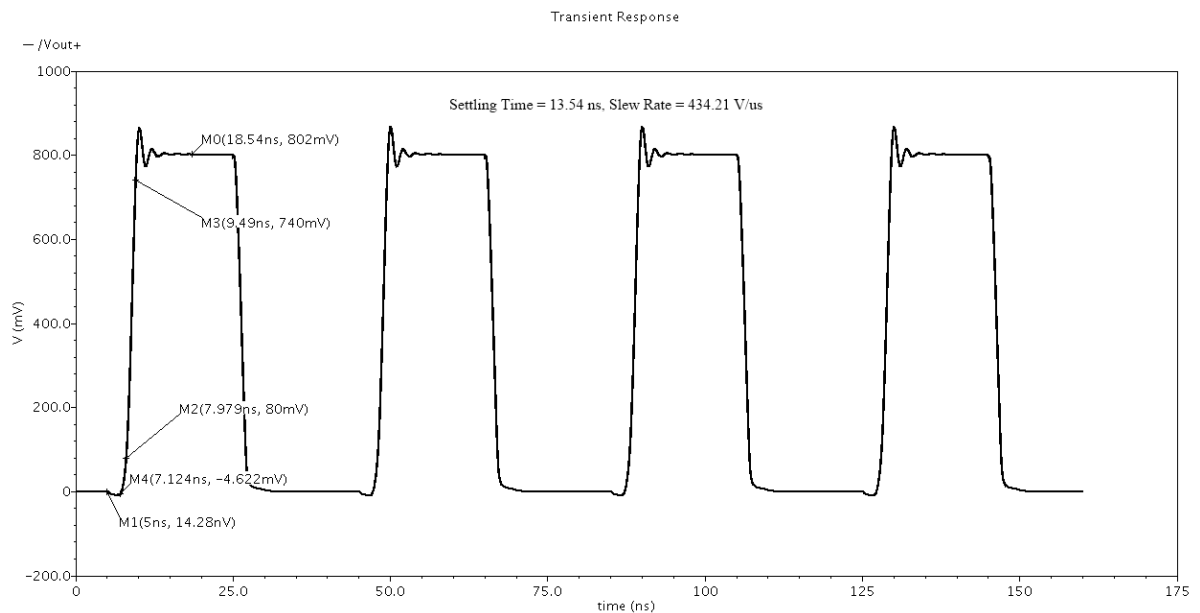
### ICMR Plot



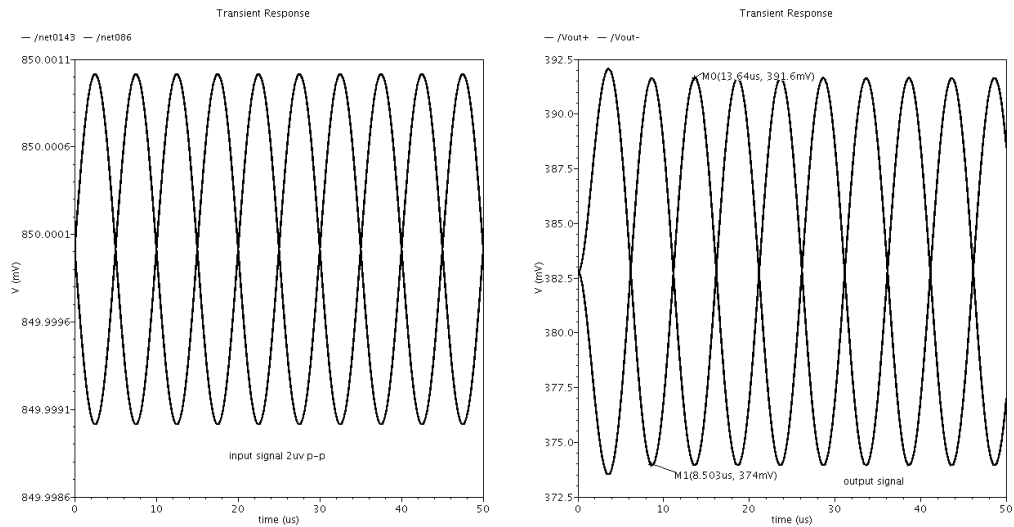
## Gain, Phase and UGB Plots



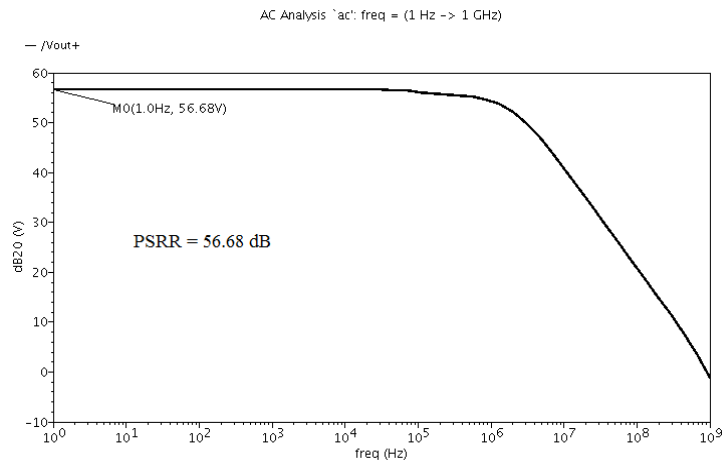
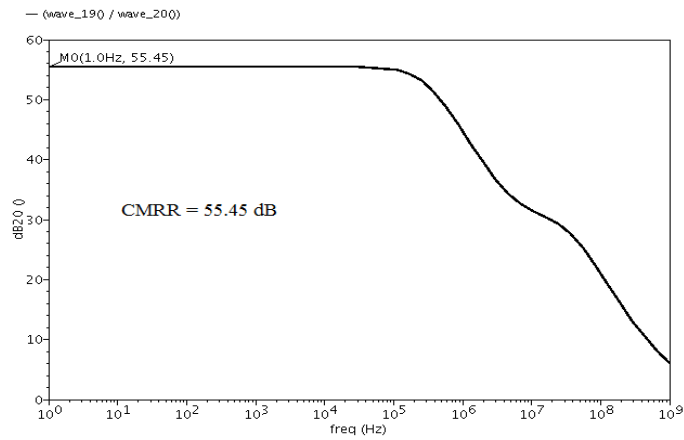
## Settling Time and Slew Rate



## Transient Response



## CMRR and PSRR Plots



# CHAPTER

## 4

# DESIGN OF FULLY DIFFERENTIAL FOLDED CASCODE AMPLIFIER

### 4.1 BASIC FOLDING CONCEPT

In order to alleviate the drawbacks of telescopic cascade op amps, namely limited output swings and difficulty in shorting the input and output, a “folded cascode” op amp can be used [2]. The folding idea is depicted in figure below

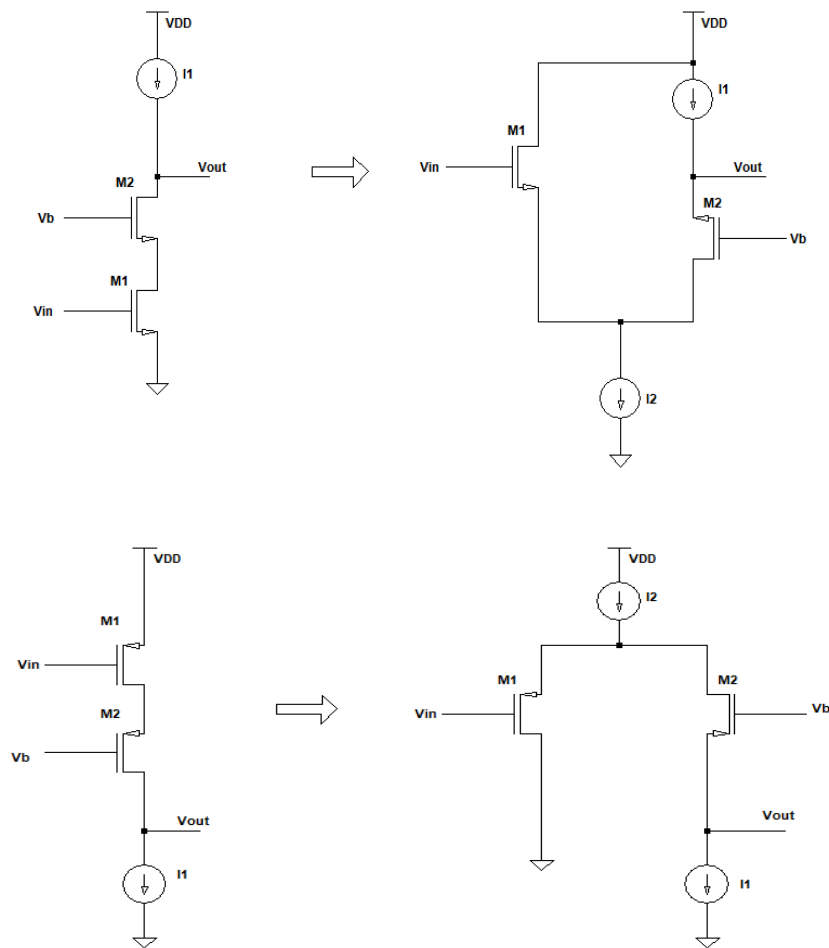


Fig. 4.1 Basic Folding Concept [2]

The small signal current generated by M1 flows through M2 and subsequently the load, producing an output voltage approximately equal to  $g_m R_{out} V_{in}$ . The primary advantage of folded cascode depends on the choice of the voltage levels because it does not “stack” the cascode transistors on top of the input device.

The folding idea depicted can be easily applied to differential pairs and hence operational amplifiers as well. A fully-differential folded cascode op amp is shown in figure 4.2. Four current sources are needed to drive the amplifier. The current sources are implemented using the cascode technique. A folded topology enables the amplifier to have a high output voltage swing at the cost of having a common-mode level sensitive to device mismatches. The folded cascode

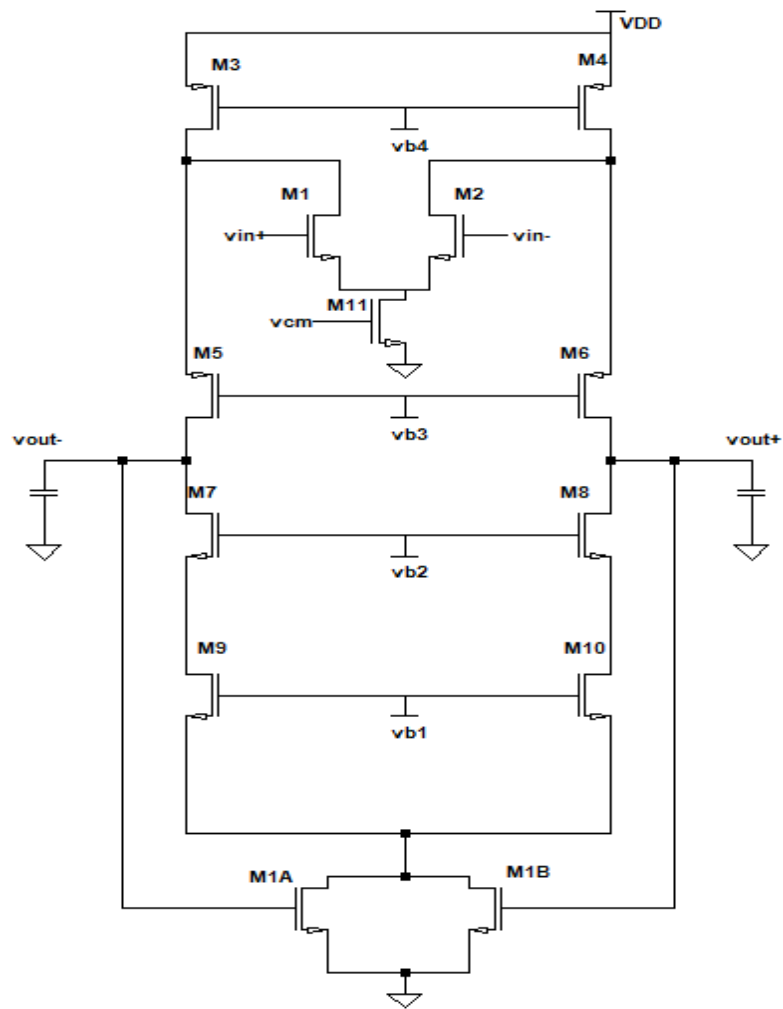


Fig. 4.2 Fully differential folded cascode amplifier

op amp has a push pull output stage which can sink or source current from the load. The exact match of the currents in the differential amplifier is not demanded by the folded cascode op amp since extra current can flow in or out of the current mirrors. While the bias current of the conventional cascode delivers the current to both the input devices and the cascode devices since they are stacked together, the bias current  $I_{SS}$  of the folded cascode supplies only the input devices. Additional bias currents are required to add necessary bias current. In general, the folded cascode connection dissipates more power. The gain of a folded cascode op amp is normally lower than that of a corresponding conventional cascode op amp due to the lower impedance of the devices in parallel. A folded cascode op amp has a pole at the folding connection which is lower compared to that node pole of the conventional cascode op amp. This is due to the larger parasitic capacitance of extra and possibly wider devices in the folded structure. Sometimes this low folding pole can self-compensate a folded cascode if the phase margin is good enough [2].

By applying approximations, the voltage gain of the Operational-Amplifier is given by:

$$A_V = G_m R_o \quad (4.1)$$

Where  $R_o = (g_{m7} r_{o7} (r_{o1} \parallel r_{o9})) \parallel (g_{m5} r_{o5} r_{o3})$

There are two dominant poles and a zero which are considered in the study of the frequency response:

1. First dominant pole, given by the high output resistance ( $R_o$ ) occurs at output node [20]:

$$\omega_{p1} = -1/R_o C_o \quad (4.2)$$

$$C_o = C_L + C_{D5} + C_{D7} \quad (4.3)$$

2. The second pole which have frequency much greater than dominant pole frequency and is given by:

$$\omega_{p2} = -1/R_{CASC} C_{CASC} \quad (4.4)$$

$$C_{CASC} = C_{D1} + C_{S7} + C_{D9} \quad (4.5)$$

$$R_{CASC} \approx (1/g_{m7}) \parallel r_{o1} \parallel r_{o7} \parallel r_{o9} \quad (4.6)$$

3. Due to the existing a second signal path through  $C_{gd1}$ , a right half plane zero is introduced in transfer function is calculated as

$$\omega_{z1} = g_{m1}/C_{gd1} \quad (4.7)$$

There is pole at folding point i.e. the source of M7 & M8 is quite closer to the origin that associated with the sources of cascode devices. The maximum output voltage swing of the folded cascode with proper choice of bias voltages, the lower end of the swing is given by  $V_{OD3} + V_{OD5}$  and the upper end by  $V_{DD} - (|V_{OD7}| + |V_{OD9}|)$ . Thus, the peak-to-peak swing on each side is equal to  $V_{DD} - (V_{OD3} + V_{OD5} + |V_{OD7}| + |V_{OD9}|)$ .

Thus, voltage swing of folded cascode amplifier is slightly higher than that of telescopic configuration. This advantage comes at the cost of higher power dissipation, lower voltage gain, lower pole frequencies and higher noise [24][25].

At lower micron level the total gain obtained is comparatively less but unity gain bandwidth increases appreciably. The gain obtained by single stage is limited to slightly above 60dB. So, the second stage for folded cascode was also designed to enhance the gain at the cost of phase margin.

The second stage added to increase the gain adds extra pole and hence decreases the stability of the design. To overcome this problem, a compensation technique needs to be applied between input stage and output stage. There are different kinds of compensation techniques available but simplest RC compensation technique has been employed in this design. The nulling resistor and capacitor decrease the unity gain bandwidth but that has to be adjusted by increasing the current in the input stage. Thus choosing suitable values of  $R_z$  and  $C_c$ , we can adjust appropriate phase margins for the op amp.

## 4.2 DESIGN PROCEDURE FOR FOLDED CASCODE OP AMP

Basic design procedure has been followed while designing the folded cascode op amp. Starting of the design procedure is from basic specification of gain, UGB and settling time. Followings are the basic steps of designing the folded cascode op amp.

**STEP 1:** Based on the bandwidth limitation  $\omega$  the trans-conductance of M1 is chosen, as input transistors M1 and M2 decide the bandwidth of the op amp.

$$g_{m1} = 2\pi * \omega * C_L \quad (4.8)$$

**STEP 2:** Tail current through transistor M11 can be calculated with the following

$$I_{SS} = SR * C_L \quad (4.9)$$

Where SR = Slew rate of the op amp.

This current will decide how much current can be decided for the output stage. This is estimated from the power dissipation specification.

$$P = I_{Total} * V_{DD} \quad (4.10)$$

Where  $I_{Total} = I_{SS} + I_{out}$ . Thus current  $I_{SS}$  is decided.

**STEP 3:** As transistor M1 and M2 are matched, each one would have  $I_{SS} / 2$  current flowing through it. From there the size of M1 and M2 can be calculated.

$$(W/L)_{1,2} = \frac{2(I_{SS}/2)}{K_n (V_{ov})^2} \quad (4.11)$$

Where  $K_n = \mu_n C_{ox}$  and  $V_{ov} = V_{dsat} = V_{gs} - V_t$  of the transistor. Value of  $V_{ov}$  is decided based on ICMR requirement. The sizes of M1 and M2 can also be calculated from the following equation

$$(W/L)_{1,2} = \frac{(g_{m1})^2}{2K_n I_{SS} / 2} \quad (4.12)$$

**STEP 4:** As explained in step 2, the current in the output stage ( $I_{out}$ ) can be decided. Total current  $I_{Total}/2$  flows through PMOS transistors M3 and M4. So, again one can calculate their sizes by deciding the overdrive voltage of each cascode stage.

Current through M5-M10 is  $I_{out}/2$ . So again the sizes of each transistor can be calculated in the same way.

**STEP 5:** Up to step 4 only single stage of folded cascode op amp has been designed. To increase the gain and the swing one can use second stage without using any gain boosting technique. The current through second stage is generally chosen higher than the first stage. From that current value and, overdrive of transistors, sizes of transistors of the output stage can be calculated.

To remove the second pole problem RC compensation technique can be used.

Value of coupling capacitor  $C_C$  can be calculated from equation ( )

$$C_C > 0.22C_L \quad (4.13)$$

The value of nulling resistor  $R_z$  can be calculated from equation

$$R_z = \frac{1}{g_{m13}} \left( \frac{C_L + C_C}{C_C} \right) \quad (4.14)$$

Using the steps above, the sizes of all transistors can be calculated. When the single ended amplifier is replaced with fully differential amplifier, the performance might change slightly when compares with the original single ended amplifier. The fine tuning should be made here such that the final performance does meet all the design specifications.

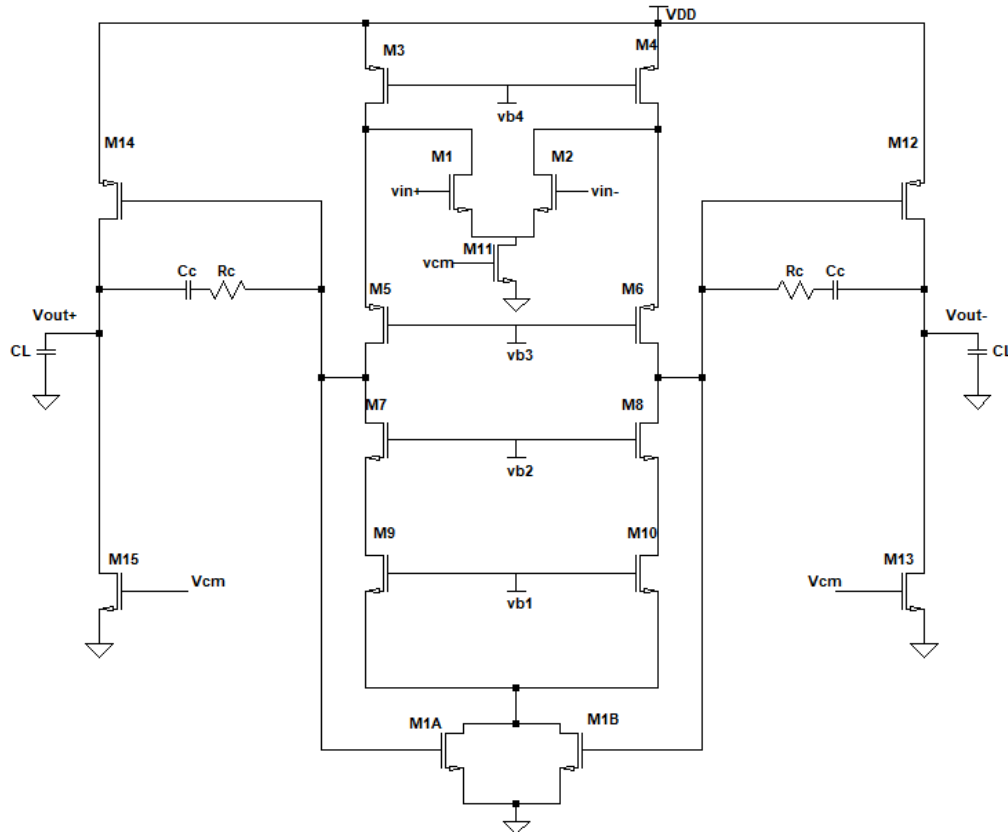
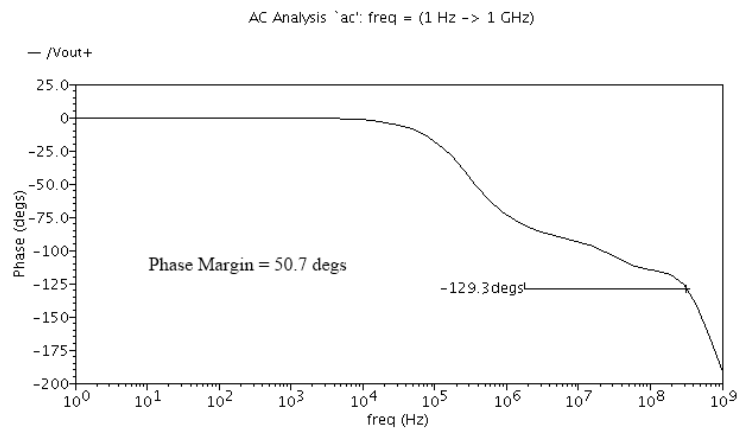
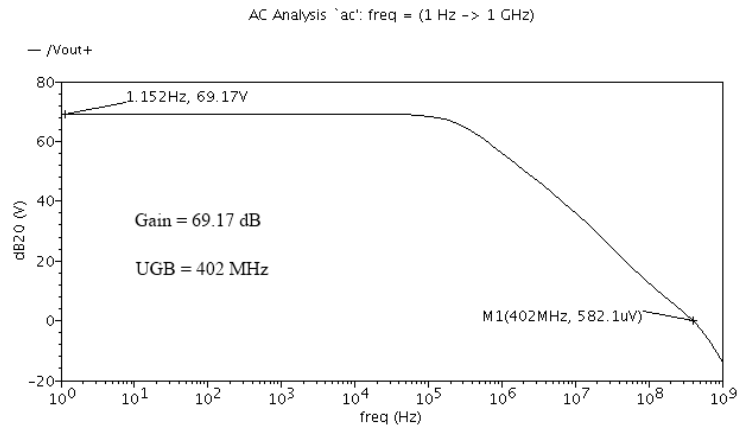


Fig. 4.3 Fully Differential Folded Cascode Amplifier

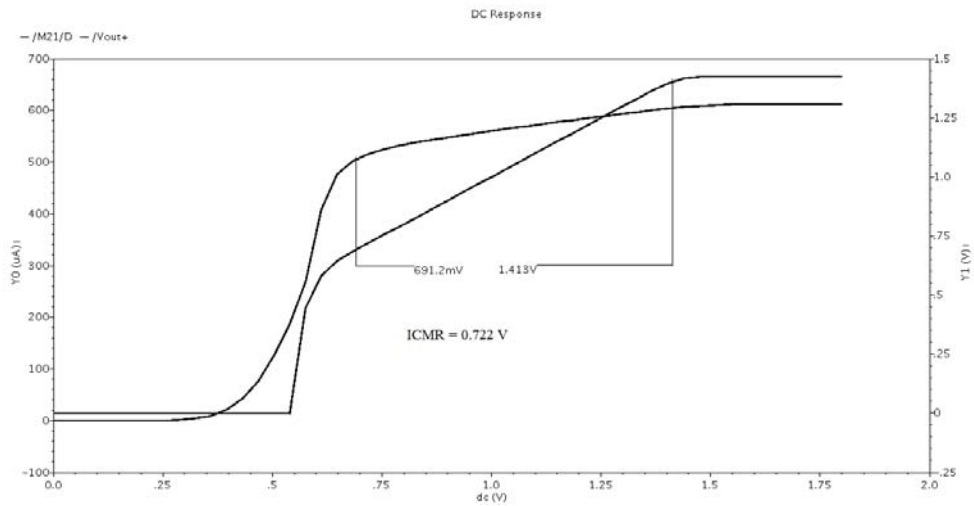
The circuit diagram of two stage folded cascode op amp with RC compensation technique is shown in Fig 4.3. This circuit was implemented fully differentially and the results obtained for this design are as shown in the next section:

### 4.3 SIMULATION RESULTS FOR FOLDED CASCODE

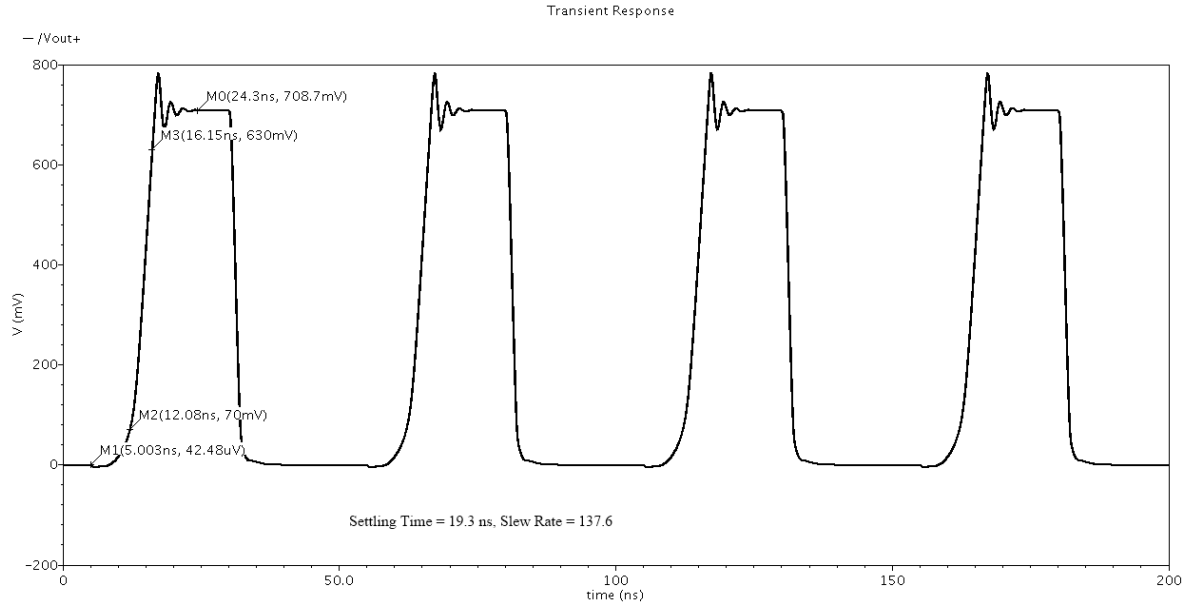
#### Gain, Phase and UGB Plots



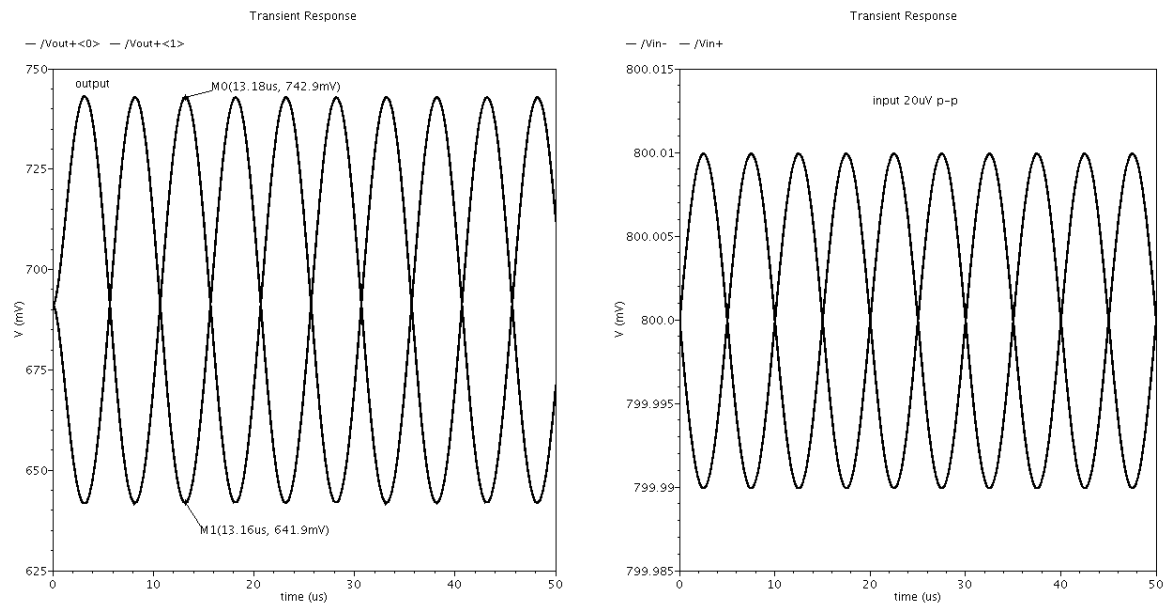
#### ICMR Plot



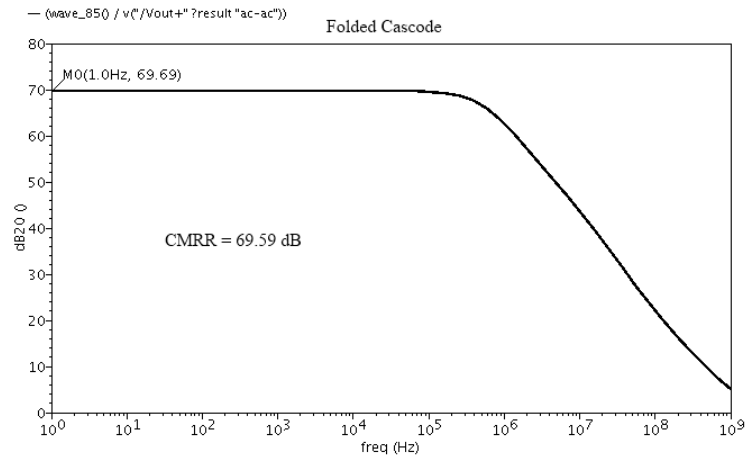
## Settling Time and Slew Rate



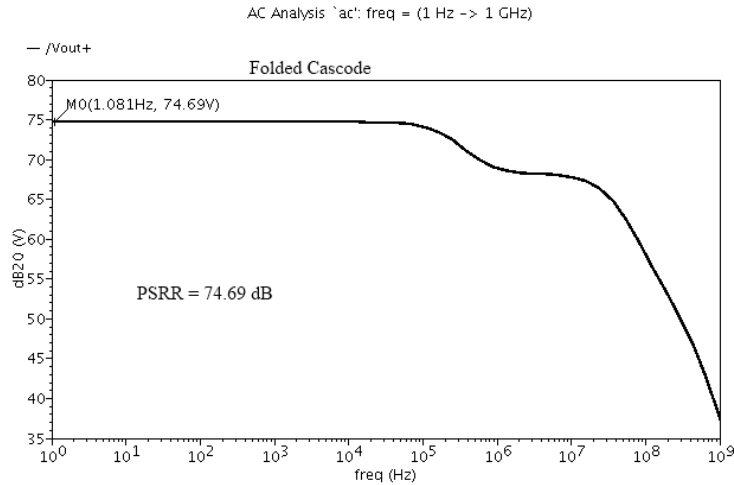
## Transient Response



## CMRR Plot



## PSRR Plot



## 4.4 INTRODUCTION TO GAIN BOOSTING

For VLSI and high-frequency circuits, transistors with minimum feature size are often used. Such transistors exhibit pronounced channel-length modulation and carrier multiplication due to hot carrier effects, even at relatively low voltages, as well as a moderate transconductance. The maximum dc-voltage gain achievable with these transistors is therefore restricted to relatively small values. Scaling devices down, according to most scaling laws, further reduces this gain [26].

As CMOS design scales into low-power low-voltage regime, designing analog functional blocks under limited supply voltage becomes more and more difficult. One typical

example is the basic gain stage. Cascoding is the mostly used technique to achieve high gain compared to two-stage designs because of its superior frequency response. However, we quickly run into headroom problems while trying to cascode more transistors in a stack under limited supply voltage. A gain-boosting technique was introduced to remedy this problem. It allows increasing the DC gain of the operational amplifier (op amp) without sacrificing the output swing of a regular cascode structure [17].

The main idea behind gain boosting is to further increase the output impedance without adding more cascode devices. Furthermore, it has been pointed out that the gain-boosting technique decouples the gain and the frequency response of the amplifier. In such cases the regulated cascode circuit with minimum-size transistors can be applied to obtain a small circuit area, good frequency response, and high gain simultaneously. It is therefore possible to achieve high speed and high gain at the same time. These features are especially desirable in high-speed, high-dynamic range applications like switched-capacitor filters, track and hold circuits, and A/D converters [27].

A gain enhancement technique is used in this work to increase the gain of the op amp. A single ended op amp ( $A_{OTA}$ ) is used as a gain boosting amplifier. It has been implemented in the main amplifier circuit as shown in the figure 4.4. The idea of gain boosting technique is based on negative feedback loop to set the drain of voltage M2. The negative feedback will drive the

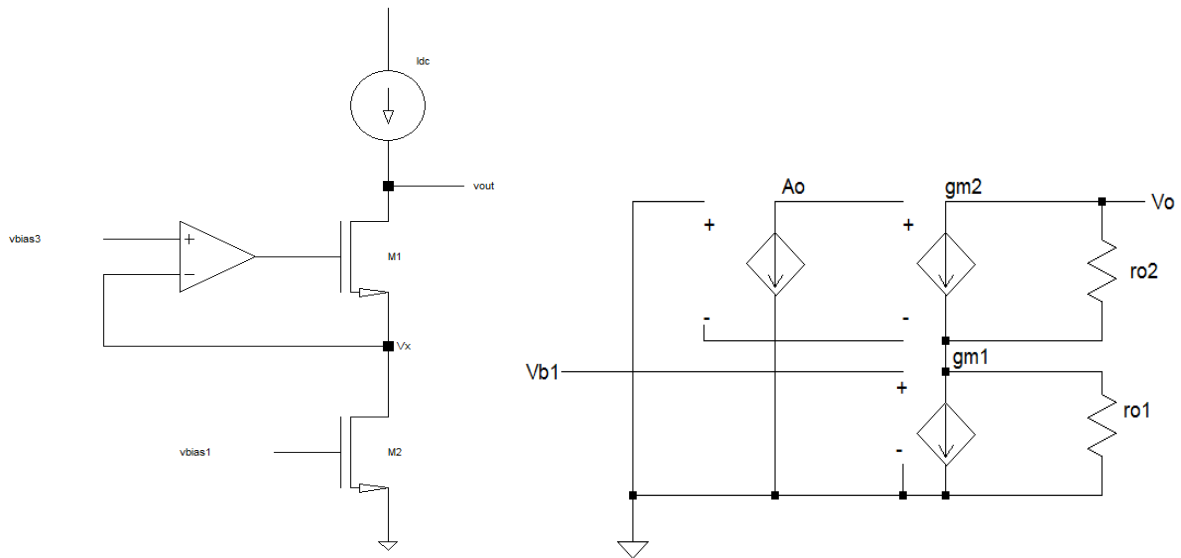


Fig. 4.4 Basic Gain Boosting Concept [2][28]

gate of M1 until  $V_x$  has the same value as  $V_{bias3}$ . Therefore, the variation of  $V_{out}$  has much less effect on  $V_x$  because the boosting op amp regulated this voltage. Thus, the output impedance,  $R_{out}$  of the circuit is increased by the gain of the additional gain stage  $A_{OTA}$ , as given in following equation

$$R_{out} = (g_{m1}r_{o1} (A_{OTA} + 1) + 1) \times r_{o2} + r_{o1} \quad (4.15)$$

$$\approx A_{OTA} g_{m1}r_{o1} r_{o2}$$

This increased output resistance results in several orders of improvements on the overall gain as given in following equation [25].

$$A_{vTotal} = g_{m2} R_{out} \quad (4.16)$$

$$\approx A_{OTA} g_{m1} g_{m2} r_{o1} r_{o2}$$

In order to achieve a high voltage gain from the folded cascode amplifier the out impedance needs to be maximized. Increasing output impedance requires long channel lengths which add capacitance and slow down the design. One way to circumvent this problem is shown in Figure 4.4, this particular circuit is called a regulated cascode and the main goal behind it is to further increase the output impedance without increasing the channel lengths. The relationship between the increased impedance and the gain of the gain boosting amplifier is approximately given as in equation (4.15).

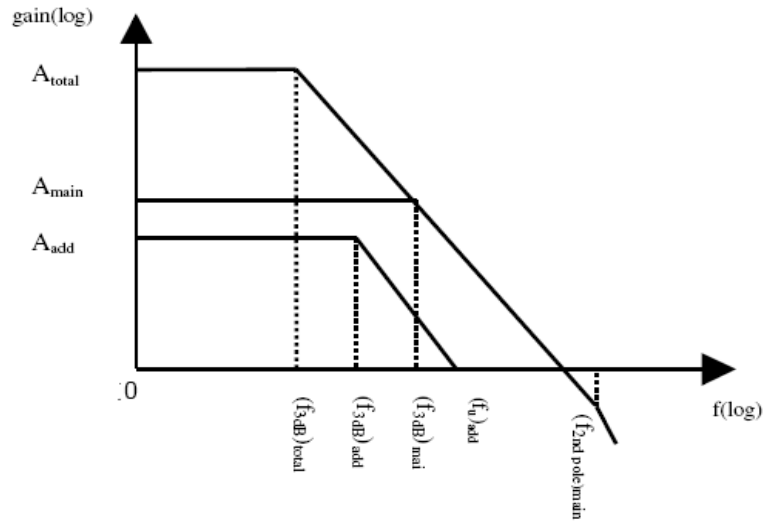


Fig. 4.5 Frequency response design constrain for gain boosted OTA design [29]

To ensure that the overall system is stable, unity gain frequency of the gain boosting amplifier needs to be less than the second pole but greater than first pole of the folding

cascode amplifier. Figure 4.5 shows the benefit of implementing the gain boosting technique. Original DC gain is increased and at no cost of the overall unity gain frequency.

#### **4.5 DESIGN PROCEDURE OF GAIN BOOSTED OP AMP**

The design procedure of gain boosted folded cascode amplifier is an extension of previous design experiences explained in this thesis report. Fully differential folded cascode amplifier is already designed in section 4.2. The gain boosting requires adding feedback amplifiers (FA) to each side as shown in fig. The FA used are single ended telescopic amplifier.

The design procedure is divided into two steps. First step is to design the normal folded cascode and the second step is to insert the gain boosting amplifiers to obtain the desired gain from the configuration without affecting the bandwidth to a large extent.

The folded cascode design starts with the sizing of the main differential input pair of transistors M1 and M2, using the desired phase margin and gain bandwidth specifications. As these are the two factors that affect the input pair transistors they are first designed to meet the required specifications. Care has to be taken not to make the input pair too big to affect the bandwidth and at the same time making them big enough to provide enough trans-conductance and hence the gain. Also increasing the sizes of input transistors in large extent will decrease the phase margin and hence affect the stability of the op amp.

M11 has to be sized in order to handle the large current in the input branch, allowing the high slew rate. But at the same time care must be taken that increasing the size more than current limit may bring the transistor in the triode region and hence affecting the input common mode range (ICMR).

The PMOS cascode load transistors are designed to steer the required amount of current through both the legs. Here again the PMOS cascode transistors are sized so as not to load the output with huge parasitic capacitances.

The overall gain in general is increased by approximately the gain of the gain-boost amplifiers; the gain specifications of the gain-boost amplifiers were thereby known. The unity gain frequency of the gain-boost amplifiers should be large enough so that they do not significantly affect the frequency behavior of the overall amplifier. They will reduce the unity gain frequency of the overall amplifier since by adding the gain-boost amplifiers to the output side, extra capacitance and thereby some extra poles are added.



The single ended telescopic architecture is chosen for auxiliary amplifiers due to high gain and high UGB of telescopic amplifiers.

The other beauty of the design is the continuous time common mode feedback (CMFB) used as shown in fig 4.7. Output stage acts as common mode feedback to the transistors M1A and M1B, both of which work in the deep triode region in order to tune the tail current of output stage. The size of M1A and M1B should be chosen in such a way that their parasitic gate capacitances do not load the output of the main op amp and hence do not degrade the UGB of main op amp. The CMFB technique greatly improves the design stability and helps to maintain the almost similar characteristics over the complete ICMR range.

#### 4.6 FULLY DIFFERENTIAL FOLDED CASCADE OP AMP WITH GAIN BOOSTING AMPLIFIERS

A fully differential folded cascode op amp that has four single ended OTA has been chosen as the main op amp. In order to achieve high gain and speed, the main op amp employs NMOS input differential pair. The complete implementation circuit is shown in figure 4.7.

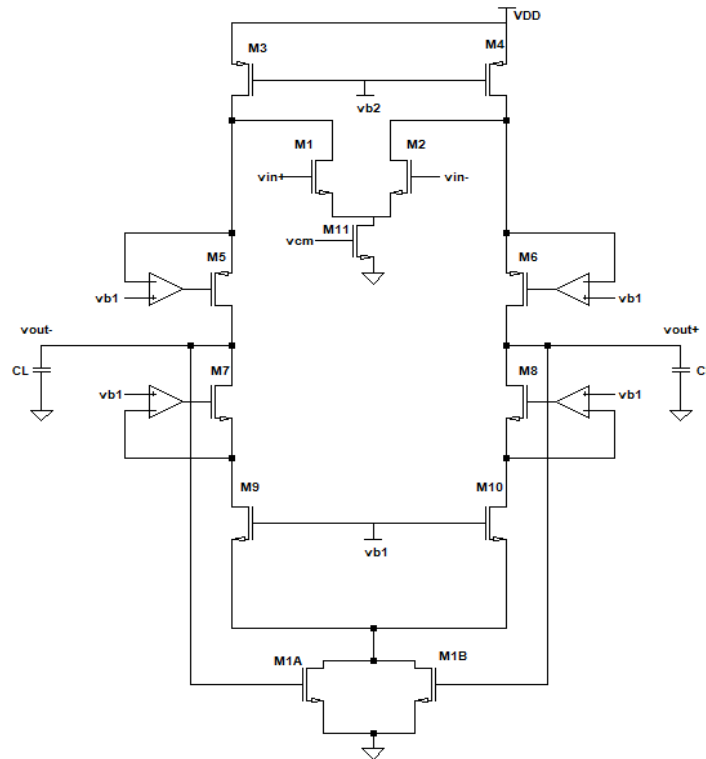


Fig. 4.7 Single Stage Fully Differential Gain Boosted Folded Cascode op amp



performance in terms of constant current mirroring [31]. The sizes of M2A, M2B, and M2C has been kept equal in order to have good matching which the most important requirement of current mirrors.

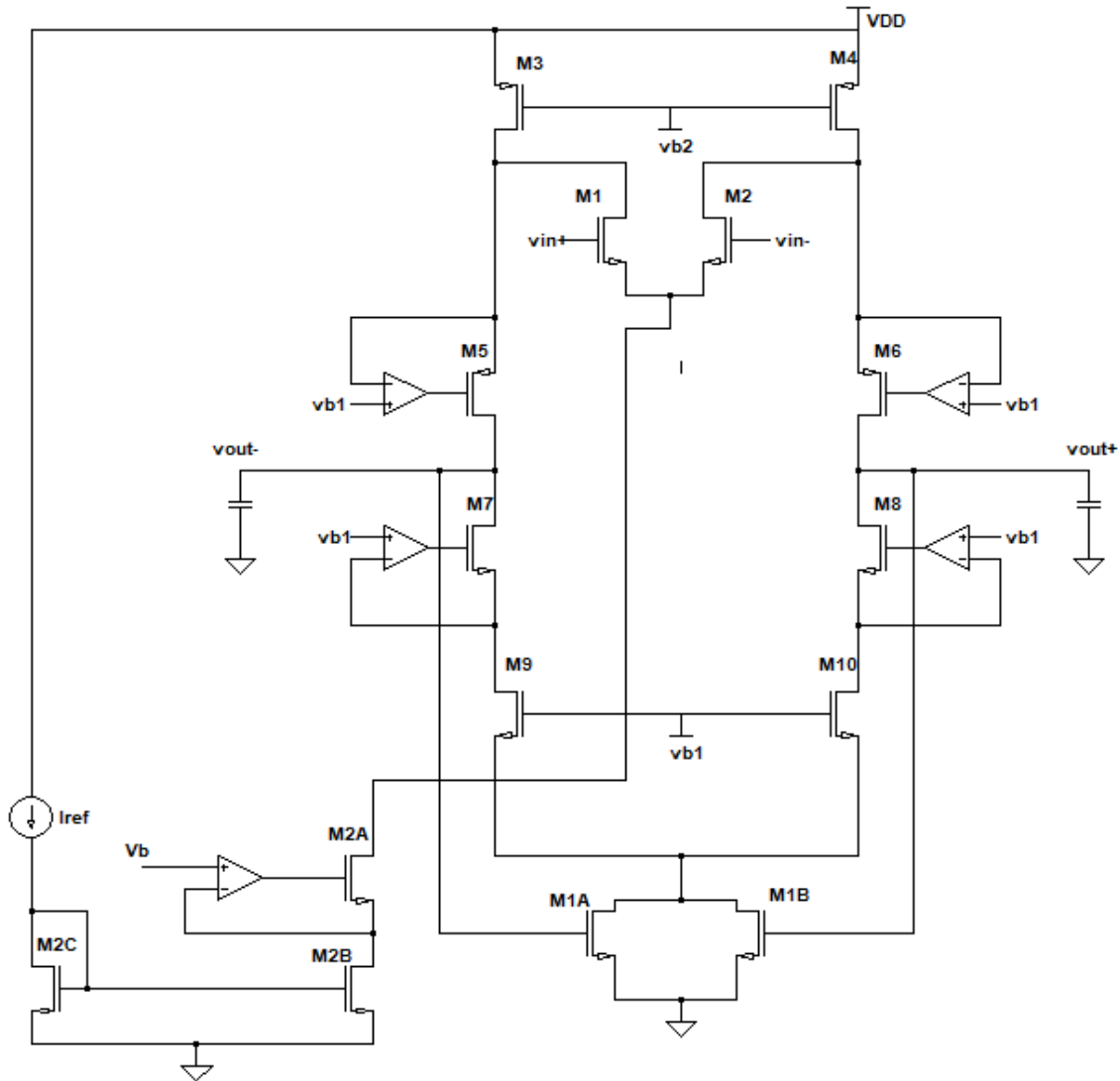


Fig. 4.9 Complete Circuit of Folded Cascode Gain Boosted Fully Differential Amplifier

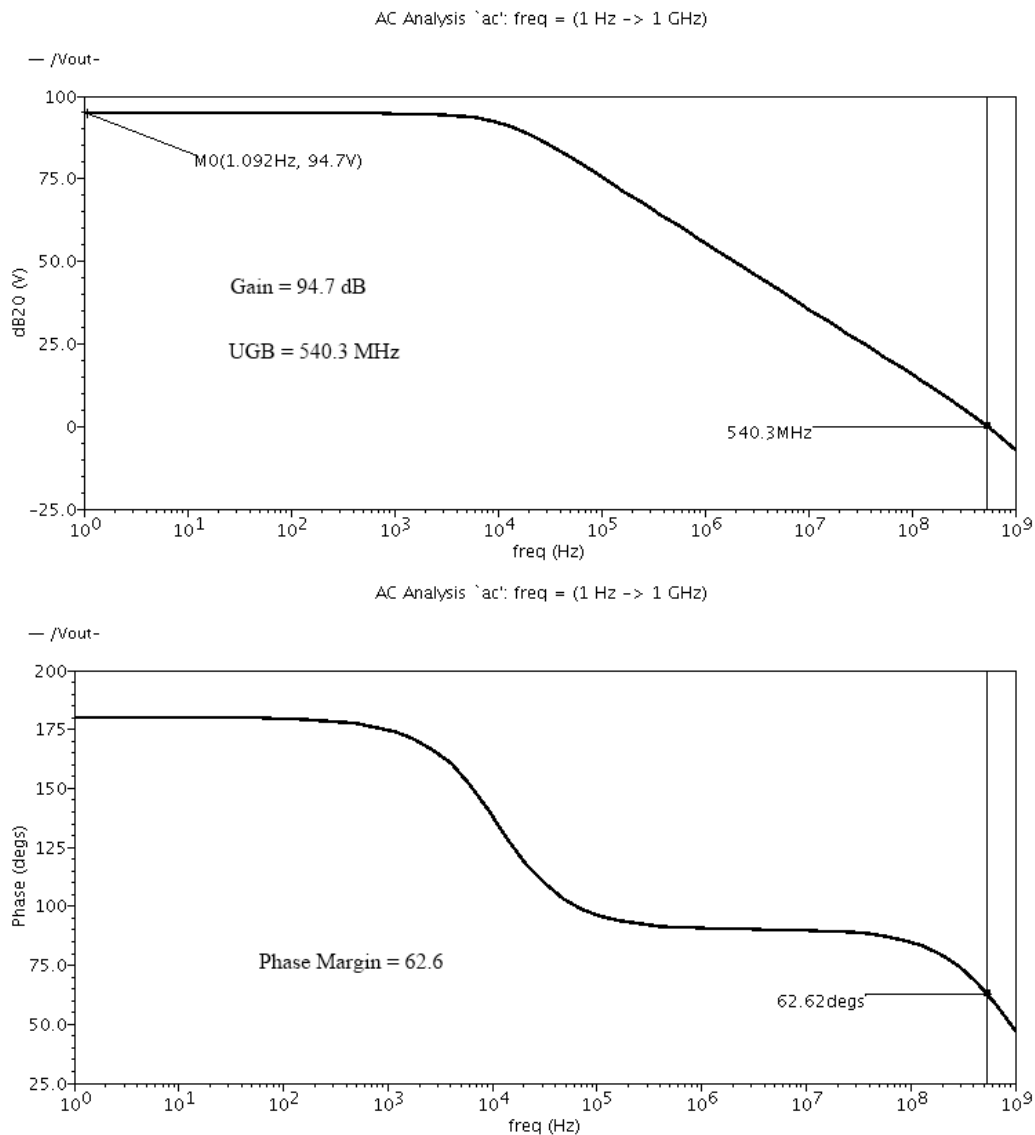
Circuit shown in Figure 4.9 is giving very high gain of more than 94 dB and UGB of more than 540MHz with phase margin of 62°. The ICMR range of gain boosted op amp nearly 0.9V. The gain of the op amp remains almost constant over the complete ICMR range. The power consumed by the op amp is  $\approx$  (5.3mW), which is less than previous designs found in the literature [17][25]. The results obtained are good enough for the op amp to be used in 8-14 bits 100MSPS (mega samples per second) Pipelined ADC. The high gain and ensures

good accuracy while high UGB provide good speed which are critical requirements for pipelined ADC.

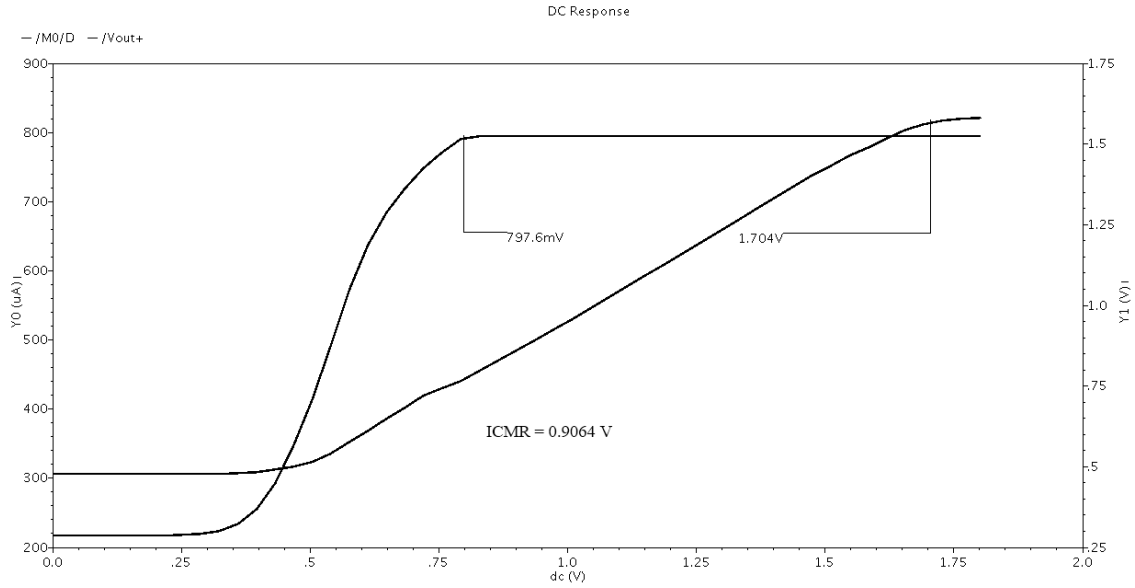
For improving the phase margin of the main op amp, the compensation capacitors are used at the outputs of the auxiliary amplifiers. At the same time, care has been taken that these capacitors do not load the auxiliary amplifiers that otherwise would degrade their UGB. The simulation results obtained after the successful design of fully differential gain boosted op amp are shown in the next section.

#### 4.8 SIMULATION RESULTS FOR GAIN BOOSTED FOLDED CASCODE

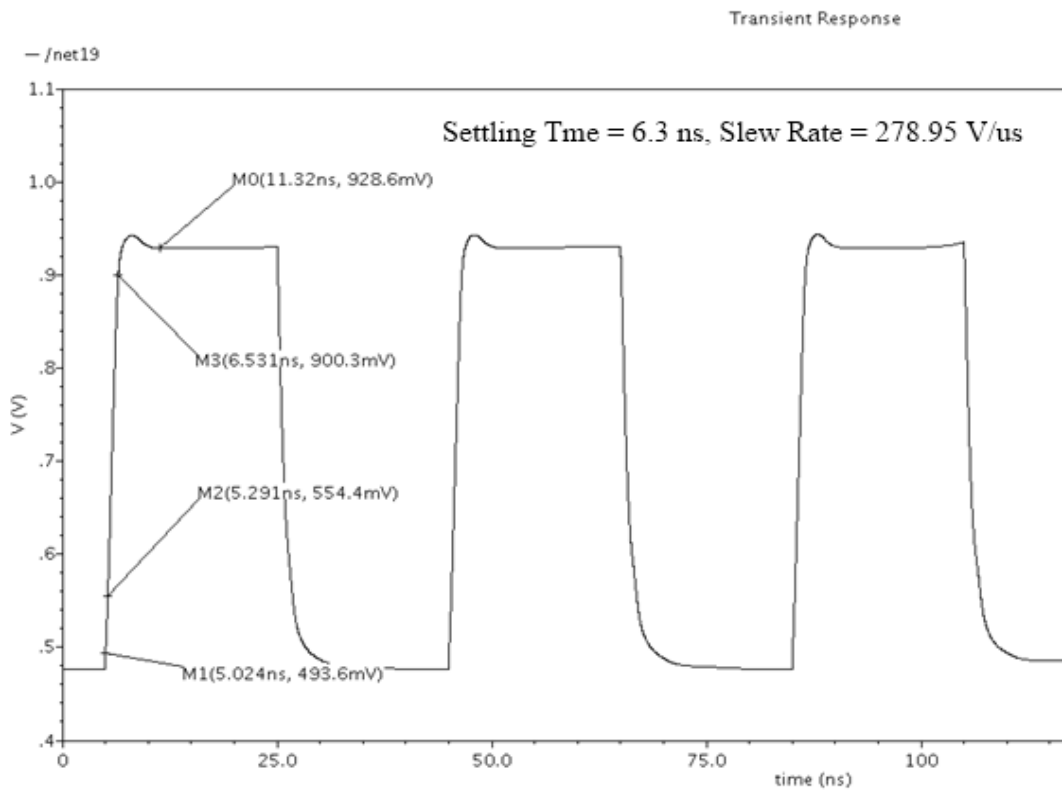
##### Gain, Phase and UGB Plots



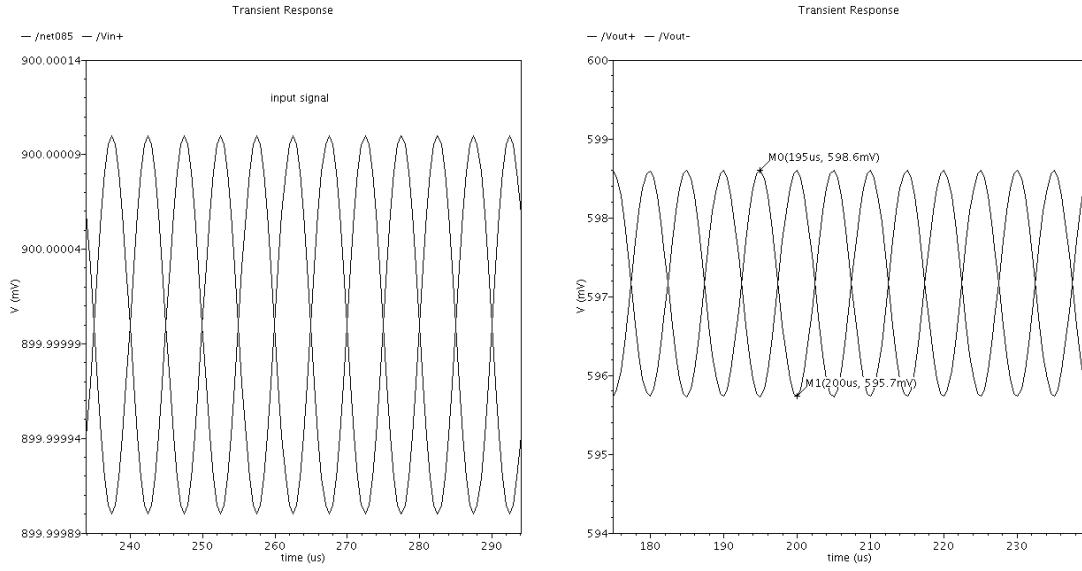
## ICMR Plot



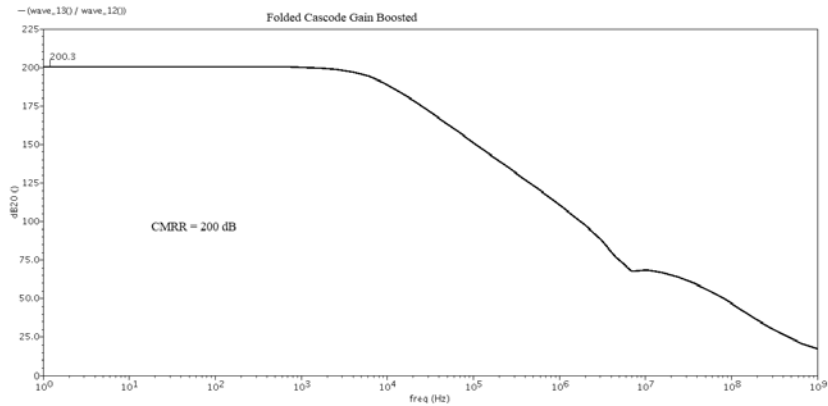
## Settling and Slew Rate Response



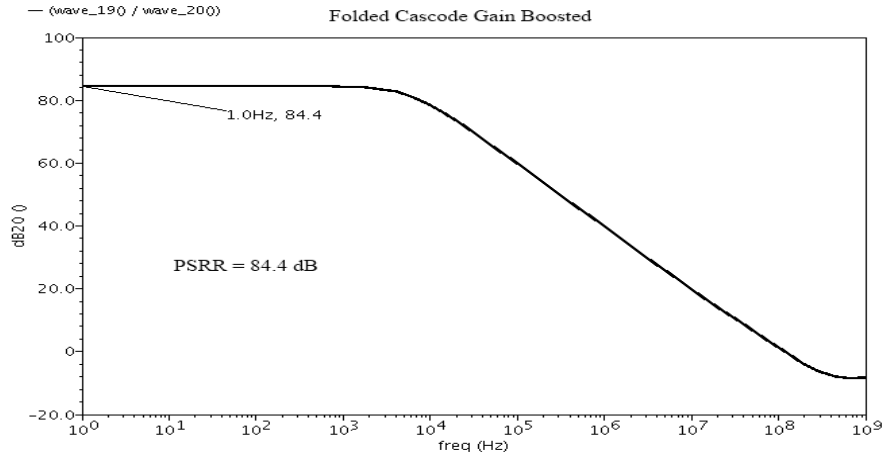
# Transient Response



# CMRR Plot



# PSRR Plot



# CHAPTER

## 5

# LAYOUTS AND POST LAYOUT SIMULATION

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Analog layout demand a lot of layout precautions so as to minimize effects such as crosstalk, mismatches, noise etc. The main problems of layout for analog ICs are device matching and unwanted parasitic reduction. Sometimes chip area may also be a concern. For matching, the techniques are common-centroid and interdigititation, which can be used separately or in combination, as well as dummy devices and device unitization. If there are no parasitic, then there is no noise coupling. The parasitic reduction techniques include shield, guard ring, long distance between noisy digital circuitry etc.

## 5.1 ISSUES IN ANALOG LAYOUT

### 5.1.1 MATCHING OF DEVICES

Device mismatch is generally treated as part of the black art of analog design. Random device mismatch plays an important role in the design of accurate analog circuits. The device mismatch is due to number factors like local process variation, global lithographic variations, local lithographic variations and process gradients. These factors affect all devices transistors, resistor, capacitors, and therefore similar techniques can be used to match all elements.

Matching improves with increasing device area. And accuracy requirements impose a minimal device area. Use of transistor fingering for large and critical transistors is always beneficial. In fingering the transistor is “fingered” into multiple transistors that are connected in parallel. The folded transistors reduce the source/ Drain junction area and the gate resistance. The gate resistance can be reduced by decomposing the transistor into more parallel fingers. There is an advantage with an even number of fingers; the active capacitance is less, because the drain region is surrounded with gate poly instead of field. The large transistors are broken into number of small transistors in parallel. This also decreases the physical size of the device, and thus can provide a more compact layout [32].

Minimum size will usually provide a minimum in terms of parasitic capacitance, but still this may not provide the optimal device for a given application. For example, an application that is more sensitive to gate resistance may warrant a non-optimal device size, in terms of parasitic capacitance. Lower gate resistance is obtained by smaller finger width. This increases the overall number of fingers and therefore increases the junction capacitances  $C_{sb}$  and  $C_{db}$ .

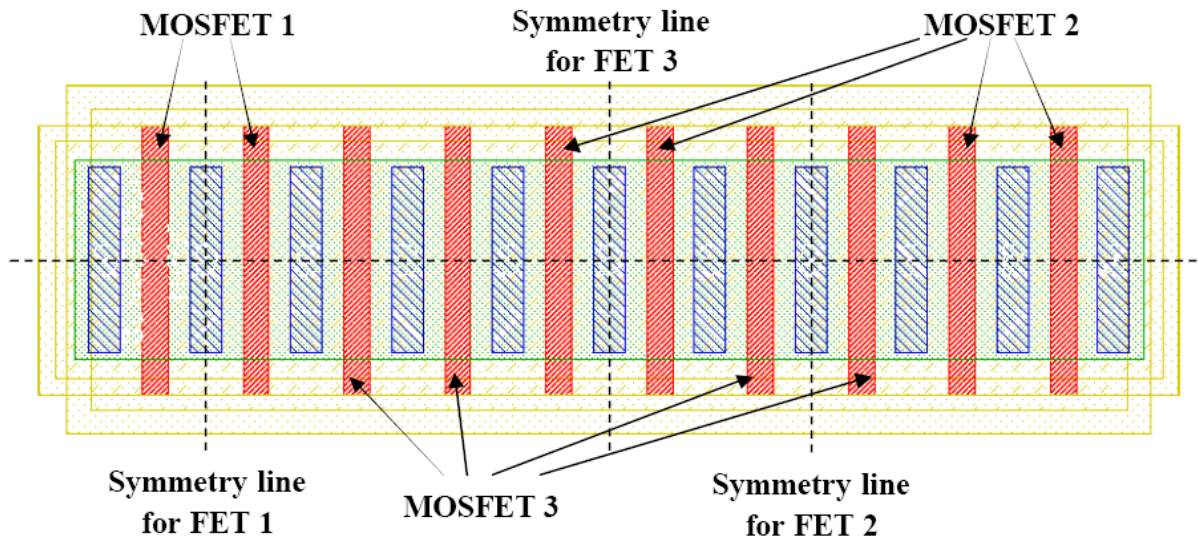


Figure 5.1: Interdigitated MOSFET's [29]

Since MOSFET's allow device folding, many devices with the same finger width can be, "interdigitated" with one another. The only requirement for interdigitating devices is that these devices share source terminals, drain terminals, or source and drain terminals. These compact, interdigitated devices provide better matching for both process and thermal gradients. When matched signals or currents are needed, precision device matching is required. For example, current mirrors and differential pairs. In many cases, these structures can provide symmetry along two separate axes, completely alleviating the affects of linear gradients as shown in figure 5.1. An inter-digitations pattern will minimize source/drain parasitics by placing two same devices gates back-to-back.

While on the subject of matching, it should also be mentioned that metal routing over transistors might affect device matching. Such routing can cause threshold voltage mismatch as well as trans-conductance mismatch. Therefore, it is recommended that routing over transistors be avoided. If such routing cannot be avoided, the routing over symmetric devices should be made symmetric as well, and if possible, higher metal layers should be used [32]. In order to consistently provide symmetry along two axes, a layout technique called a “common-centroid” can be used. Figure 5.2 shows how such a layout provides two axes of symmetry. Typically, this form of layout is used for precise matching of only two devices. The method can be extended to more devices; however, the routing for such a compound device becomes very cumbersome.

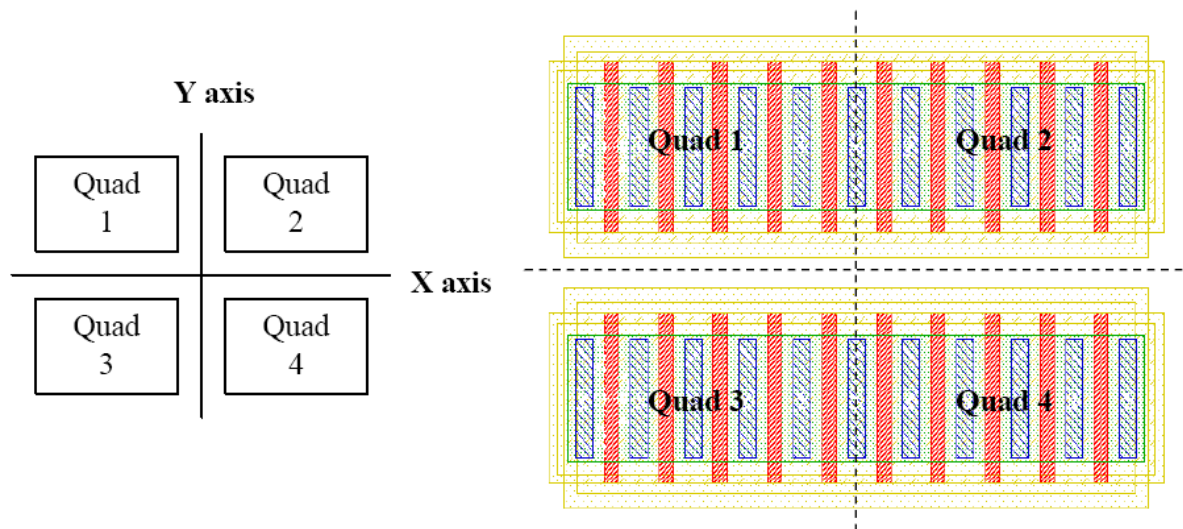


Figure 5.2: Basic Common Centroid Layout [29]

Because each device finger is the same size, this structure provides a very symmetric and compact layout. Again, the device fingers on the ends of each row are different than the internal fingers with respect to their surrounding environment, potentially giving rise to process dependent device variations. The option of using dummy devices will again alleviate this problem.

The basic idea of dummy devices is to make the device cluster more regular. Etch-rates of materials can be dependent on the density of the material in a local area. If the material

pattern for matched devices is not regular, supposedly identical devices may differ physically after processing. This mismatch can occur in MOSFETs, resistors, and capacitors.

The final form of MOSFET layout that will be discussed is the cascode. The layout of the cascode is very similar to that of two interdigitated MOSFET's. However, in the case of the cascode, a source and drain are shared between the two devices rather than source or drain. Since device matching is not the overall goal of the cascode device, symmetry is not as important as parasitics minimization. Typically, no connection is needed at the terminal between the devices, therefore no contacts are needed, the device gates can be moved closer to one another, and the overall device structure can be made smaller.

Figure 5.3 below shows an example of a cascode layout. The most regular cascade device occurs when both the gain device and the cascode device have the same number of fingers and the same finger width, as shown in figure 5.1. In many cases, this is not true. Therefore, not all the devices can be merged, the structure is larger, and parasitic increase.

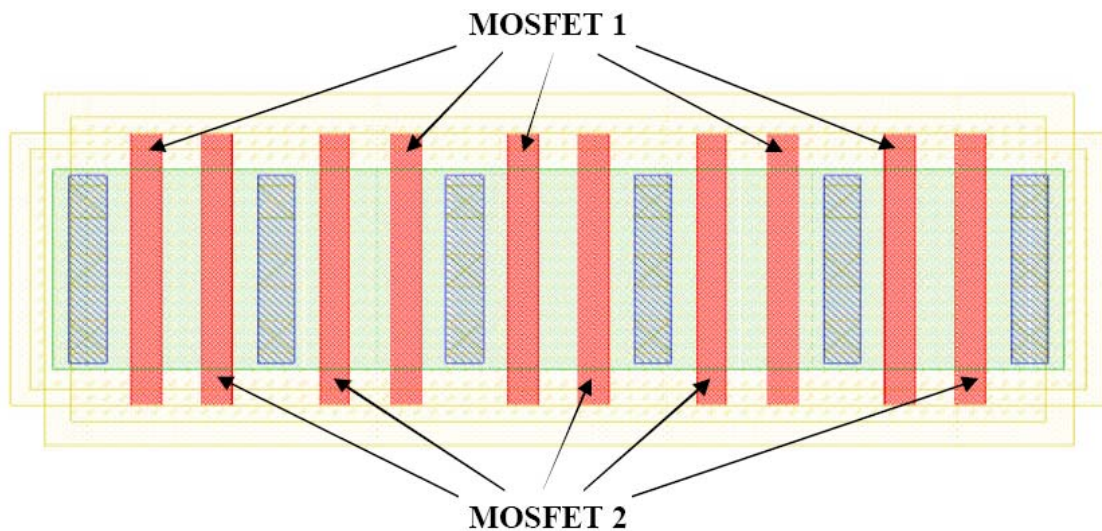


Figure 5.3: Cascode MOSFET Layout

In summary, MOSFET devices for analog layout usually exist in two forms; those that require matching and those that do not. For devices that do not require matching, simply folding the device into smaller fingers creates a smaller layout and reduces some device parasitics (gate resistance and source/drain to bulk capacitances). For devices that do require

matching, current mirrors, differential pairs, etc., each device is broken up into fingers of the same width, which are interdigitated together to form a compound device. Usually, for two devices of the same size that share a source or drain, a common-centroid layout with dummy devices is used. If more devices must be matched, an interdigitation pattern with dummy devices is used. There are many other ways to create a MOSFET in layout that are very application specific. For example, power transistor layouts will be quite different from any of the above layouts because of the amount of current that power devices must source [32].

### **5.1.2 NOISE ISSUE IN LAYOUT DESIGN**

Noise is important in all analog circuits because it limits dynamic range. In general there are two types of noise, random noise and environmental noise. Random noise refers to noise generated by resistors and active devices in an integrated circuit; environmental noise refers to unwanted signals that are generated by humans. Two common examples of environmental noise are switching of digital circuits and 60 Hz 'hum'. In general, random noise is dealt with at the circuit design level. However there are some layout techniques which can help to reduce random noise. Multi-gate finger layout reduces the gate resistance of the poly-silicon and the neutral body region, which are both random noise sources. Generous use of substrate plugs will help to reduce the resistance of the neutral body region, and thus will minimize the noise contributed by this resistance.

Multi-gate finger layout refers to implementing a single, wide transistor as several narrow transistors in parallel. This minimizes the gate resistance and it also makes it easier to match the transistor with other devices. Use of transistor fingering for large and critical transistors is always beneficial. In fingering the transistor is “fingered” into multiple transistors that are connected in parallel. The folded transistors reduce the source/ Drain junction area and the gate resistance. The gate resistance can be reduced by decomposing the transistor into more parallel fingers. There is an advantage with an even number of fingers; the active capacitance is less, because the drain region is surrounded with gate poly instead of field

The layouts in this section are designed using multi-gate finger with interdigitation technique and the number of fingers are kept even with all finger widths  $\leq 15\mu\text{m}$ . Following are the layouts of all designed op amps whose LVS have been successfully matched.

### 5.3 LAYOUT DESIGNS WITH LVS MATCHED

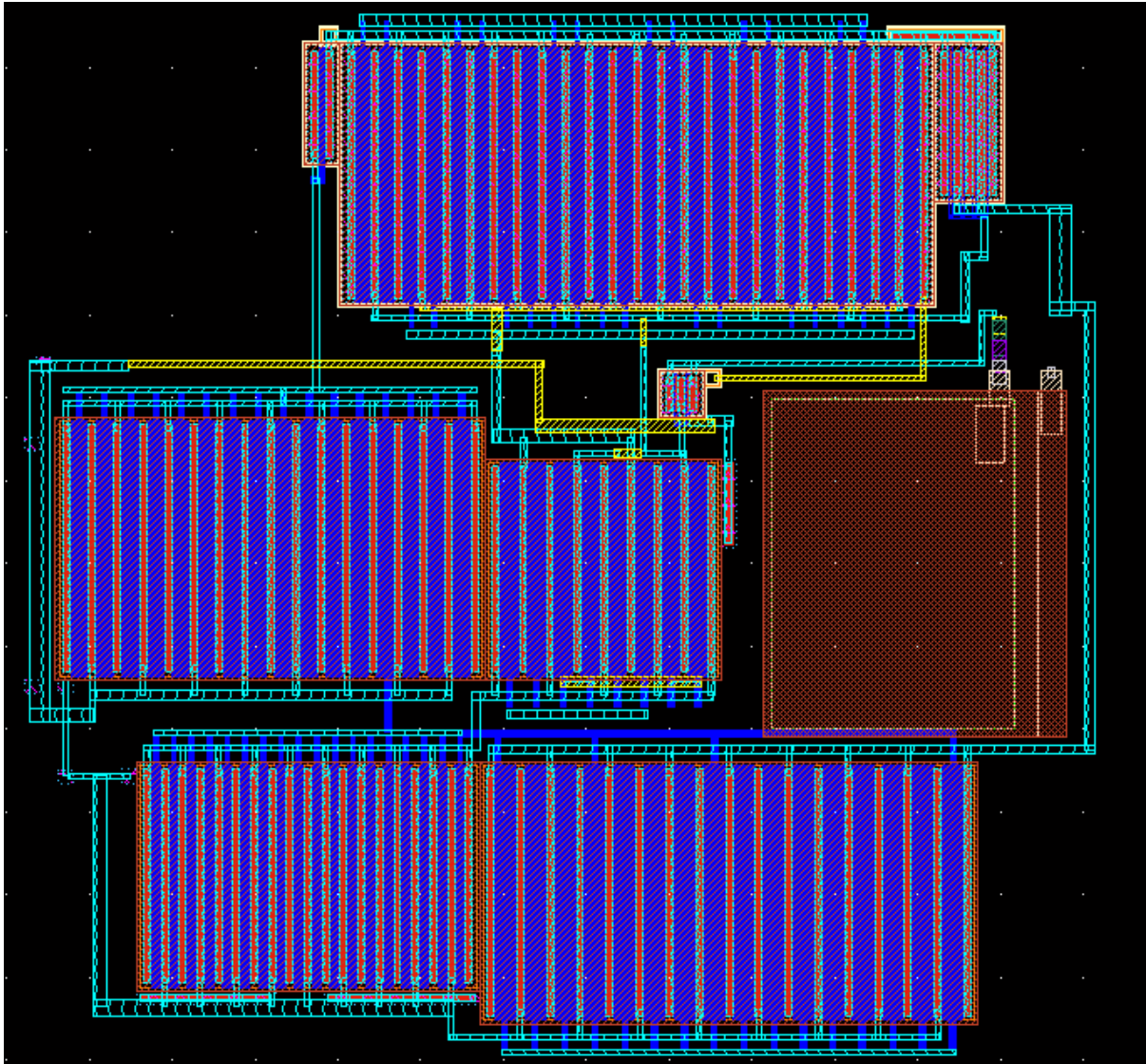
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Layouts of all designed op amp have been designed in Cadence Virtuoso. Following steps have been performed successfully while layout designs:

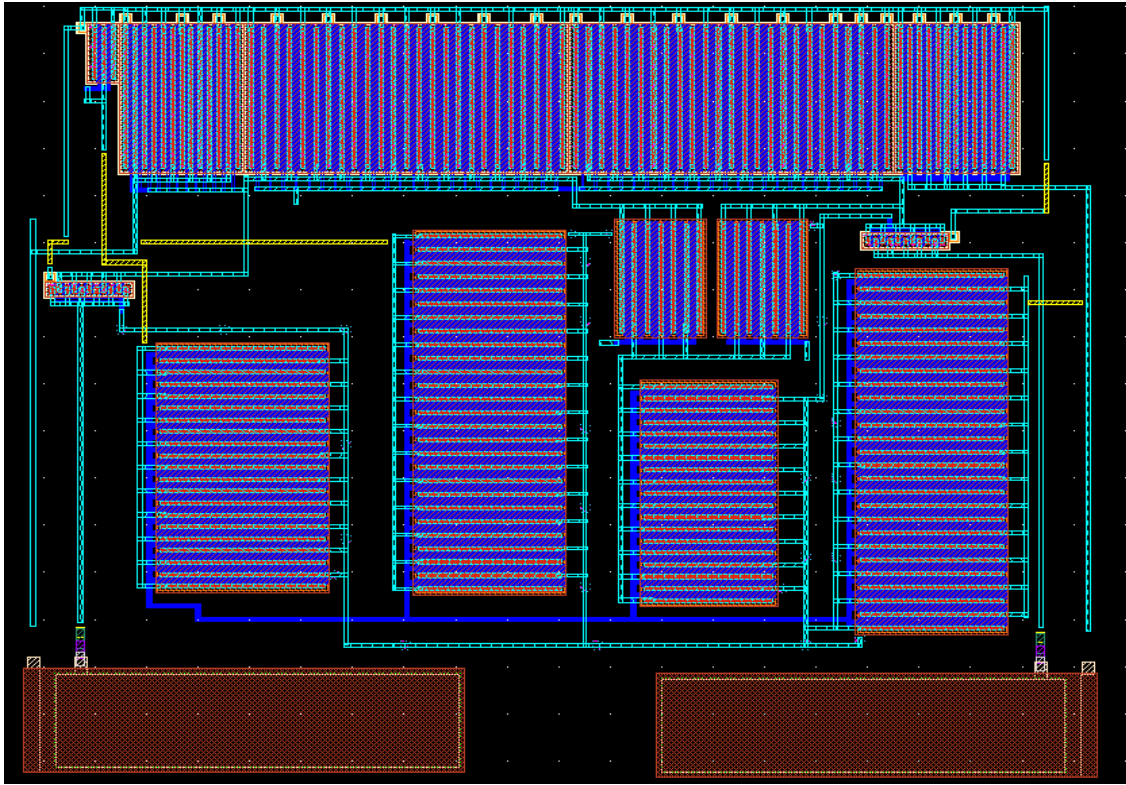
1. DRC Run
2. LVS Run
3. RCX Run

Followings are the layout of each op amp designed in this thesis work:

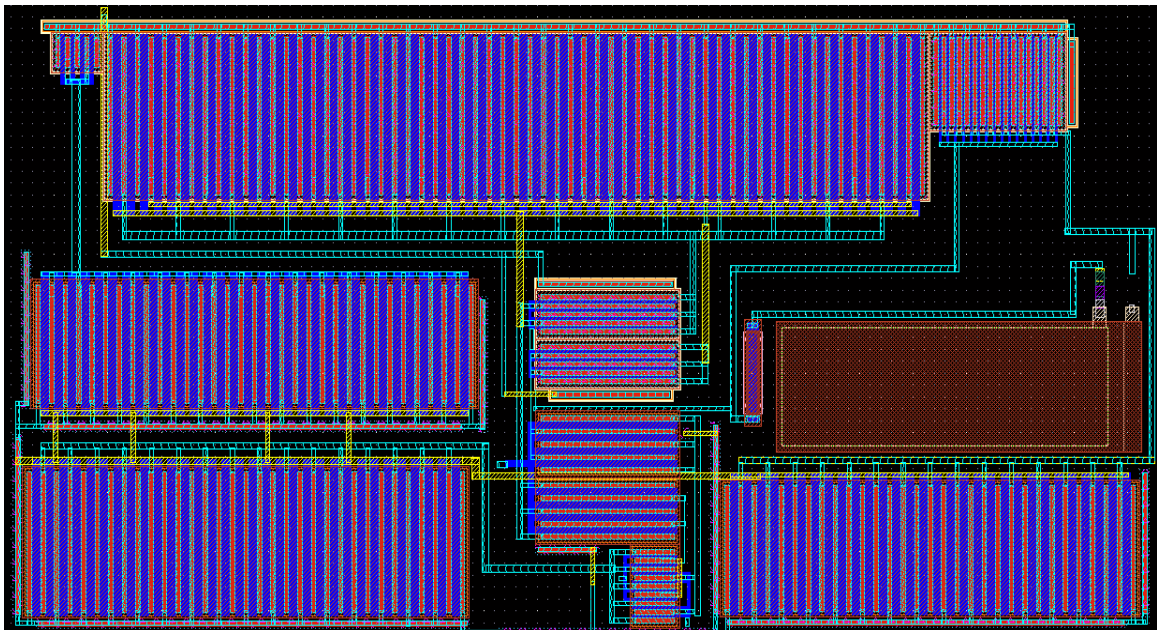
#### 5.3.1 LAYOUT OF SINGLE ENDED SIMPLE TWO STAGE OP AMP



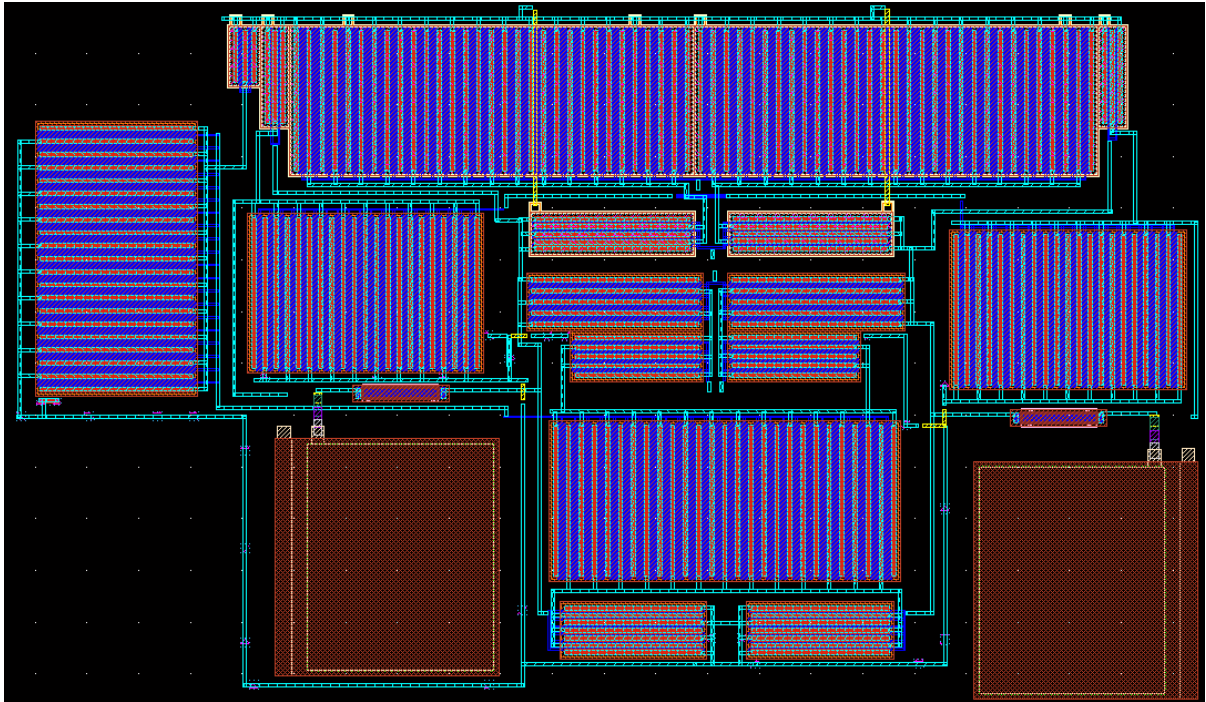
### 5.3.2 LAYOUT OF FULLY DIFFERENTIAL SIMPLE TWO STAGE OP AMP



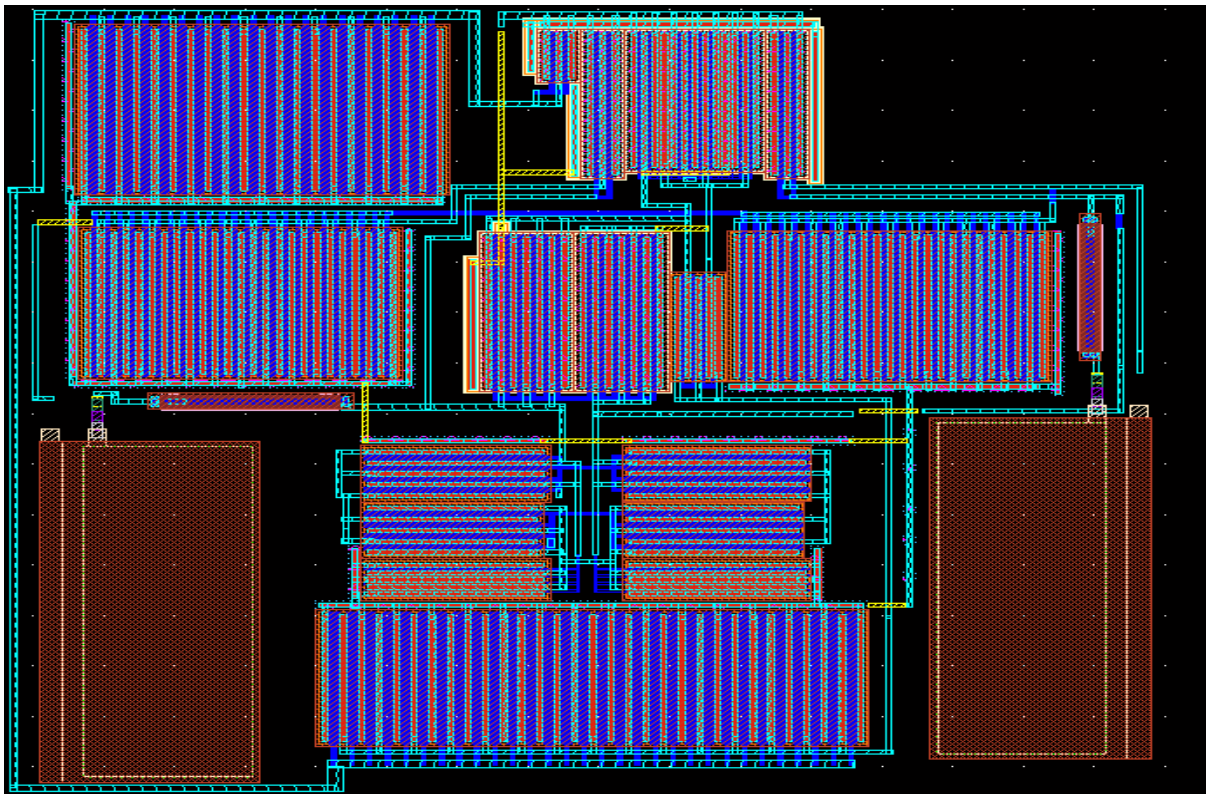
### 5.3.3 LAYOUT OF SINGLE ENDED TELESCOPIC OP AMP



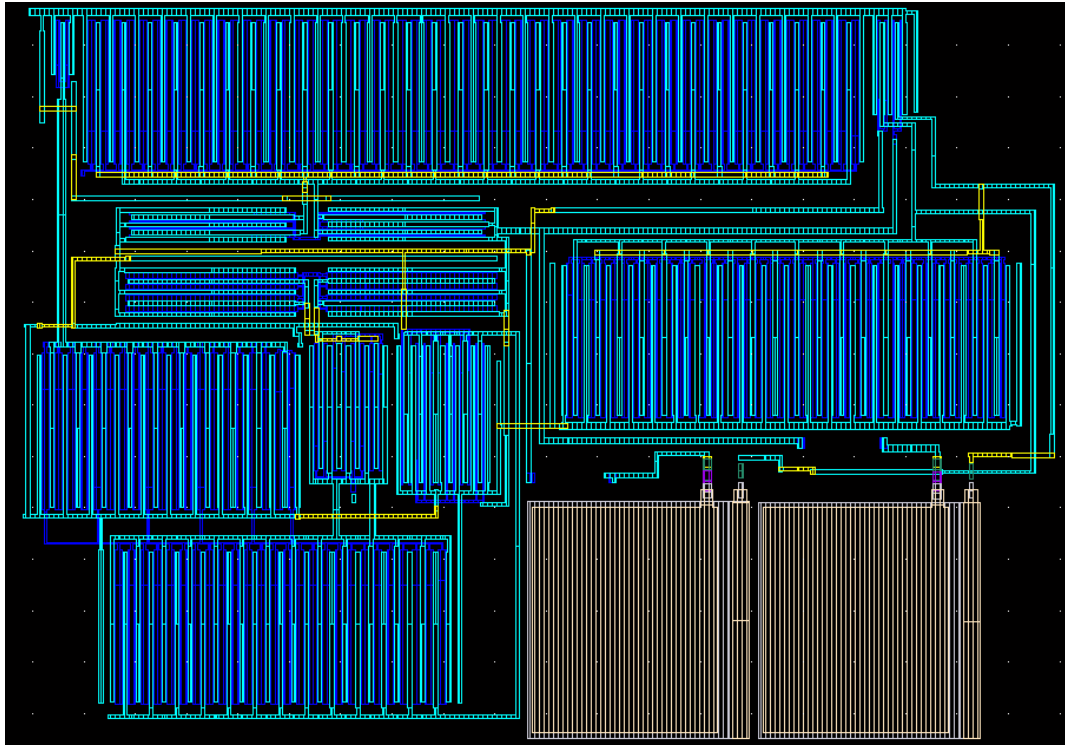
### 5.3.4 TELESCOPIC FULLY DIFFERENTIAL OP AMP



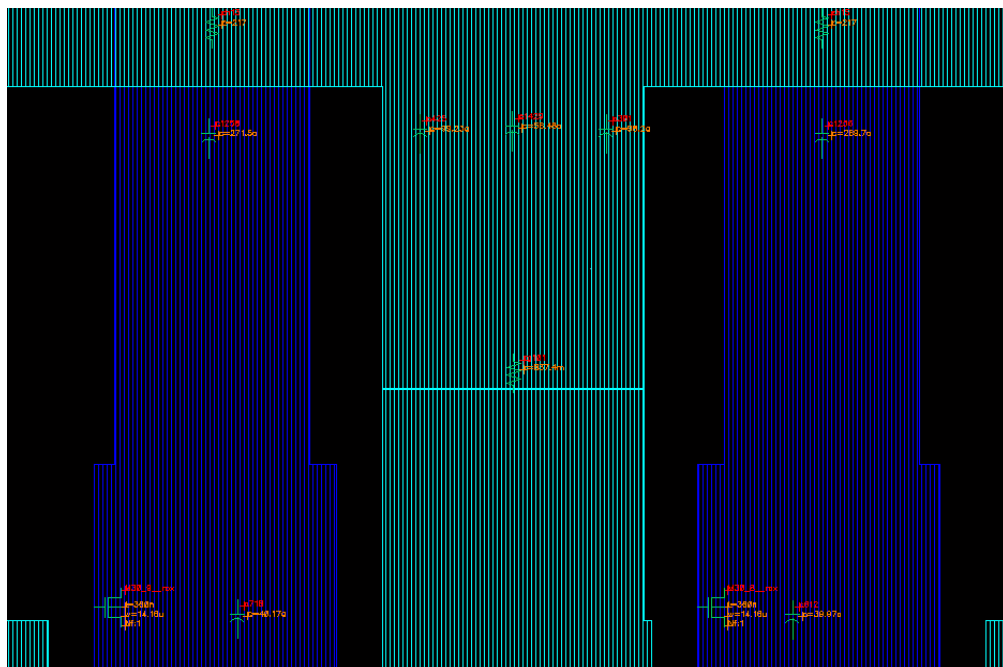
### 5.3.5 FOLDED CASCODE FULLY DIFFERENTIAL OP AMP



### 5.3.6 PARASITIC EXTRACTED VIEW (R & C)

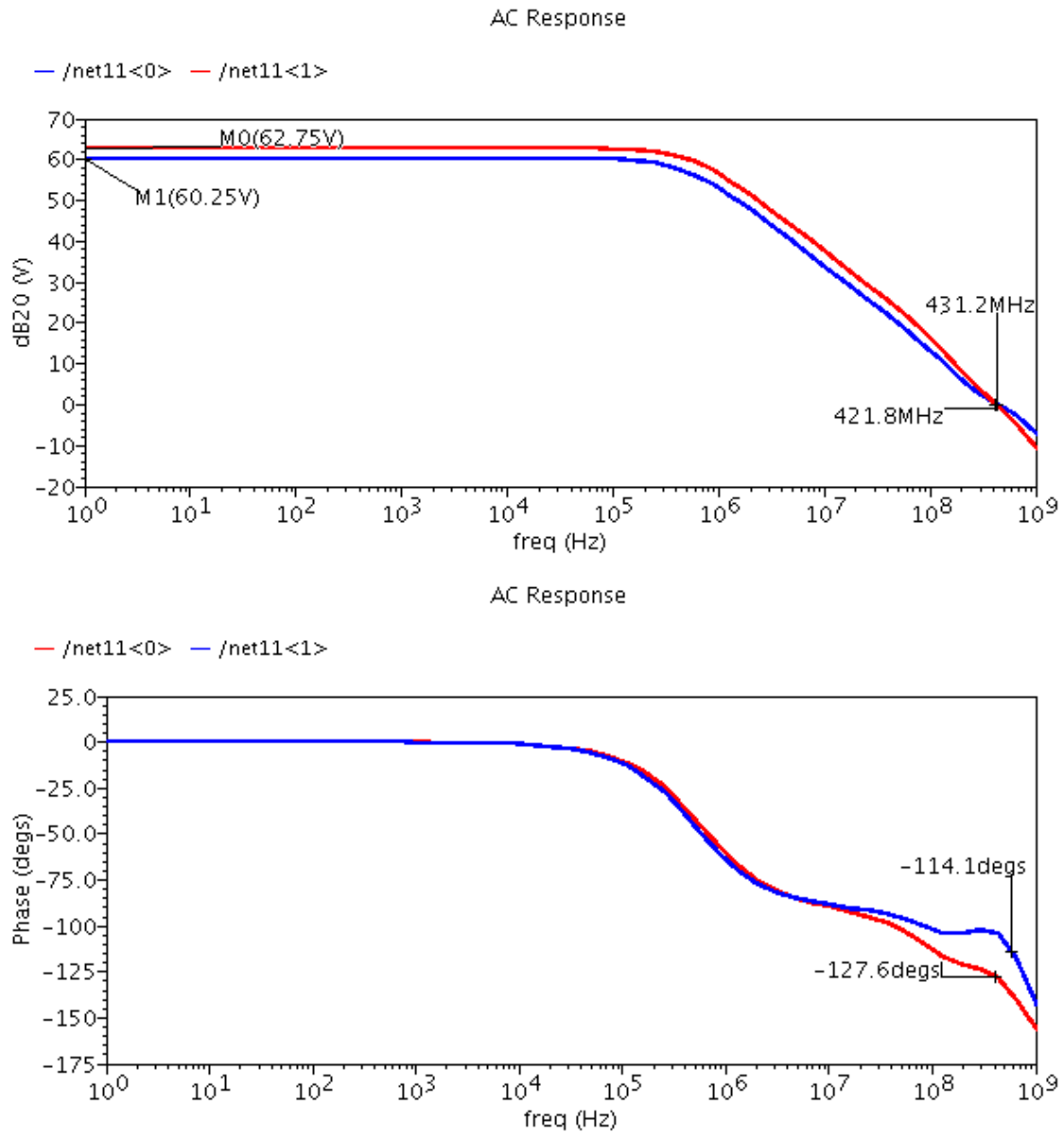


### 5.3.7 ZOOM-IN VIEW OF PARASITIC EXTRACTED LAYOUT SHOWING COMPONENTS EXTRACTED AFTER PARASITIC EXTRACTION



## 5.4 POST LAYOUT RESULTS AT tt CORNERS

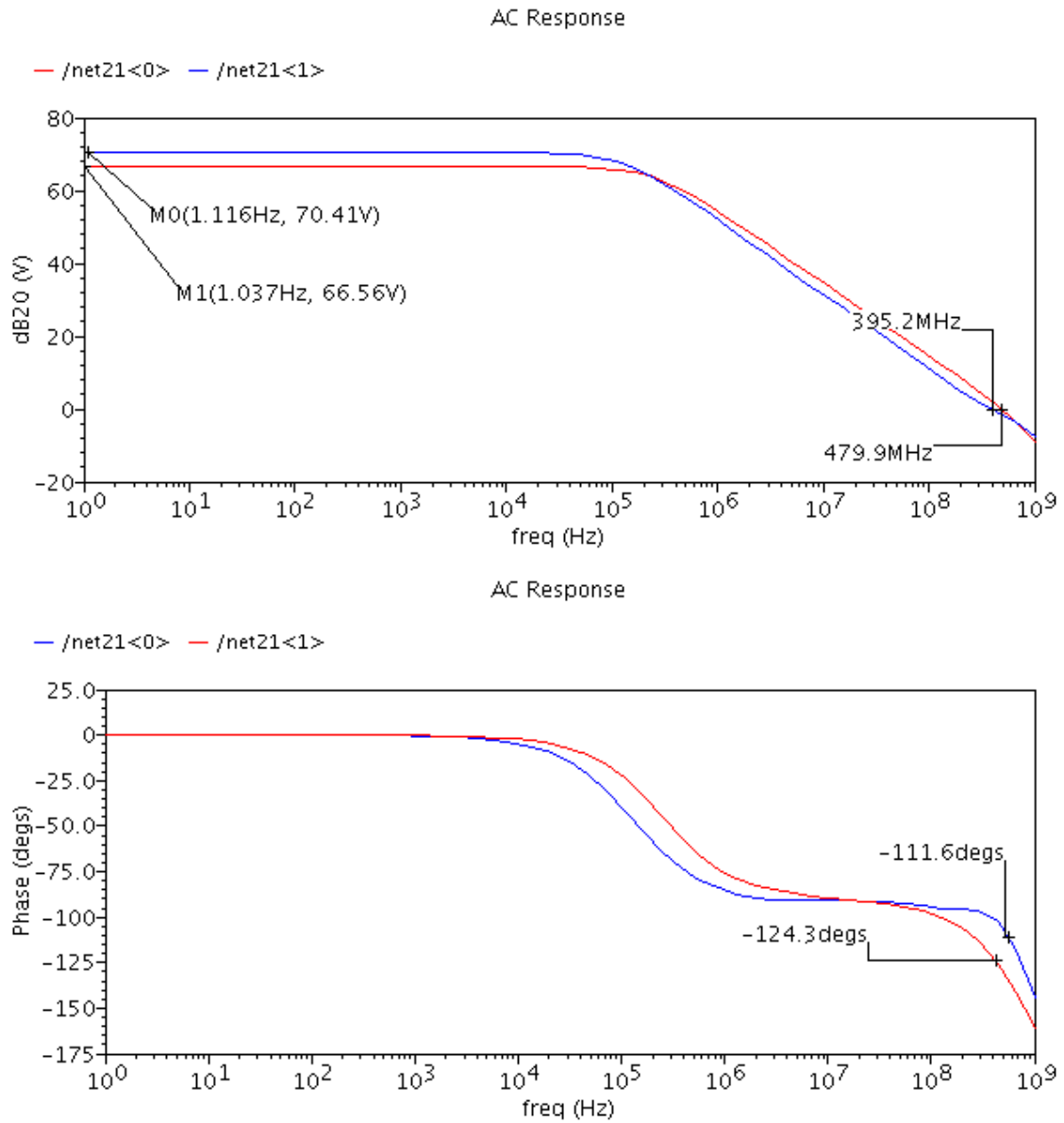
(a) Simple two stage amplifier



Blue line on graph is for pre layout simulation results.

Red line on graph is for post layout simulation results.

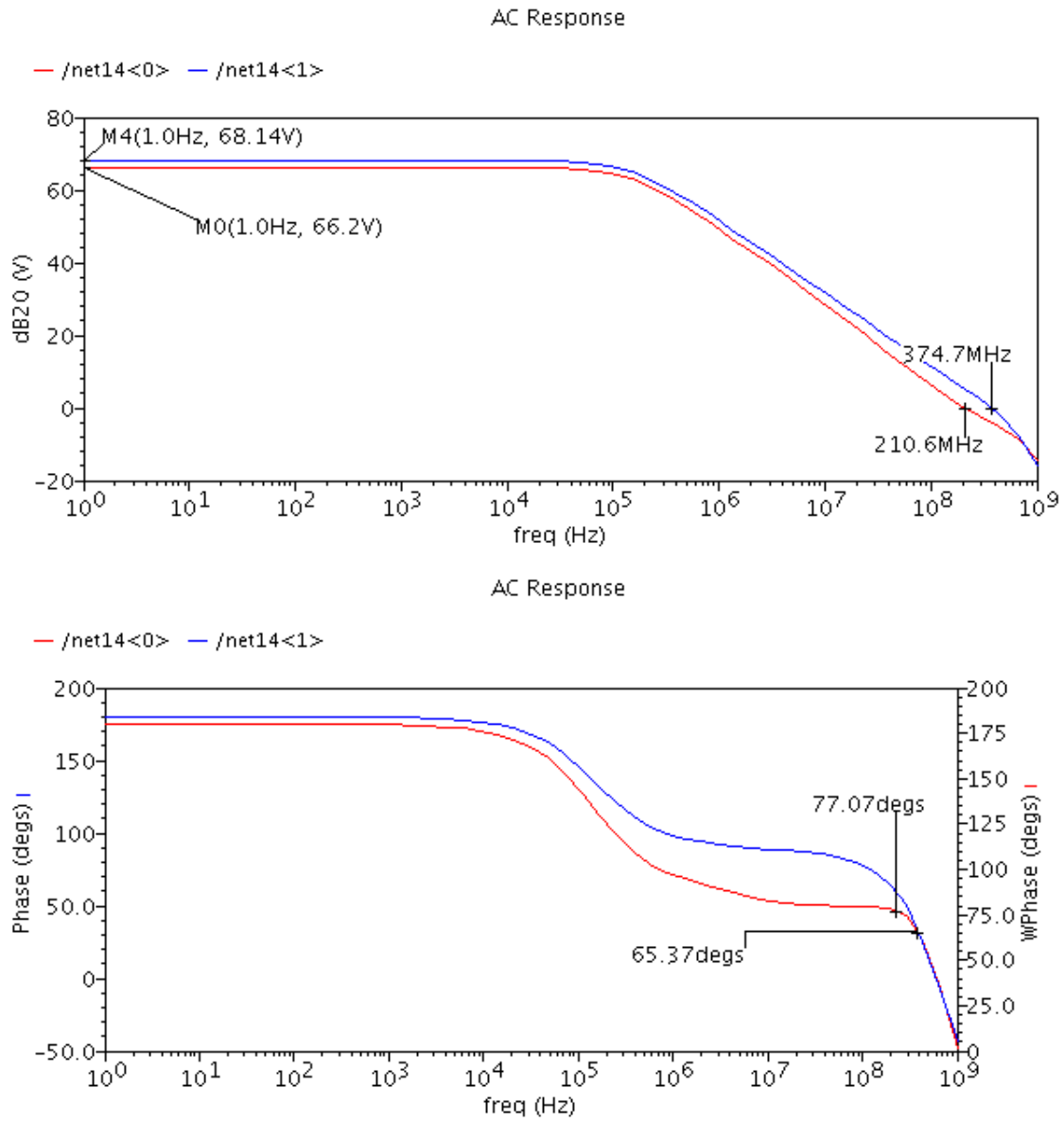
(b) Telescopic Amplifier



Blue line on graph is for post layout simulation results.

Red line on graph is for pre layout simulation results

(c) Folded cascode Amplifier



Blue line on graph is for pre layout simulation results.

Red line on graph is for post layout simulation results

# CHAPTER

## 6

## CONCLUSION AND FUTURE WORK

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### CONCLUSION

In this thesis work, operational amplifiers for ADC application have been designed in UMC 0.18 $\mu$ m technology with Cadence tool. It is the op amp quality on which the characteristics like; speed, resolution and power etc of an ADC depends. So, a compromise have to be made among different op amp architectures in terms of gain, UGB, power, so that required specifications can be obtained. Different op amp architectures like simple two stage, telescopic, folded cascode and folded cascode with gain boosting technique have been studied and designed in this work. Finally the appropriate one is chosen for the specific application.

**TABLE 6.1 COMPARISON OF RESULTS OBTAINED OF DESIGNED OP AMPS**

Parameters	Simple Two Stage (Fully Differential)	Telescopic Two Stage (Fully Differential)	Folded cascode Two Stage (Fully Differential)	Folded cascode with Gain Boosting (Fully Differential)
Gain (dB)	60	75.34	69.2	94.7
UGB (MHz)	435.6	516.6	402	540
Phase (deg)	51.5	50	51	62.6
ICMR (V)	0.8	0.53	0.72	0.9
Settling Time(ns)	9.43	13.54	19.3	6.3
Slew Rate (V/ $\mu$ s)	340.7	434.21	137.6	278.22
Power (mW)	2.201	4.352	5.16	5.309

Simple two stage op amp designed in this work fulfills the requirement for unity gain buffer. The telescopic amplifier has been designed which meets the specifications for the sample and hold architecture and MDAC unit of targeted pipelined ADC. Folded cascode amplifier has been also designed for the MDAC unit but due to some design problems, its performance is not as better as is obtained in telescopic architecture. So, finally telescopic architecture is chosen for MDAC section of pipelined ADC.

Folded cascode op amp with gain boosting technique was designed to find the further improvement in the op amp design without degrading its speed. So, a fully differential folded cascode op amp with gain boosting technique has been designed. This op amp may be used for 8-14 bits 100MSPS pipelined ADC.

Layout of simple two stage, telescopic and folded cascode op amp has been designed in Cadence Virtuoso. Layout vs. Schematic (LVS) check has been performed successfully using Assura. Parasitic extraction has been done and post layout simulations are performed at tt corners. Pre layout and post layout results differ due to parasitics (R and C) of different layers in layout.

Complete corner simulations need to be make successful for the robust design, which are still to be performed for all designs. Due to lack of time all, process corner simulation were not performed. But during the design period process corner variations were kept in mind and hence enough margins were chosen for each design. So, it is expected that there will not be much problem during process corner simulations.

## **FUTURE SCOPE**

In this thesis work only operational amplifiers were designed for pipelined ADC. Op amp is the most critical part of such design which is grasped well during this work. In future there may be a target to design the complete fully differential pipelined ADC which meets the modern high speed requirements.

## APPENDIX



## TECHNOLOGY PARAMETERS AND CAD TOOLS

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Following is the technology parameters for designing and CAD tools used in this thesis work in the design and verification.

### TECHNOLOGY PARAMETERS

<b>Foundry Spec.</b>	:	UMC 0.18um twin-tub CMOS 1P6M process
<b>Voltage range</b>	:	0V-1.8V
<b>SPICE Models</b>	:	BSIM3v3 (Level 49)

### CAD TOOLS

<b>Schematic Entry</b>	:	Cadence Schematic Entry Analog Design Environment
<b>Simulator</b>	:	Cadence SPECTRE
<b>Layout</b>	:	Cadence Virtuoso
<b>Verification</b>	:	Mentor Graphic's Calibre for DRC/LVS
<b>Extraction</b>	:	Mentor Graphic's XRC Extraction tool.

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